

Pds Princeton

- Princeton camera
 - Class ConfigV1
 - Class FrameV1
 - Class InfoV1

Princeton camera

Namespace Pds::Princeton

Class ConfigV1

Public Member Functions:

```
ConfigV1 ()  
ConfigV1 (uint32_t uWidth, uint32_t uHeight,  
          uint32_t uOrgX, uint32_t uOrgY,  
          uint32_t uBinX, uint32_t uBinY,  
          float f32ExposureTime,  
          float f32CoolingTemp,  
          uint32_t u32ReadoutSpeedIndex,  
          uint16_t u16ReadoutEventCode,  
          uint16_t u16DelayMode=-1)  
uint32_t      width () const  
uint32_t      height () const  
uint32_t      orgX () const  
uint32_t      orgY () const  
uint32_t      binX () const  
uint32_t      binY () const  
float        exposureTime () const  
float        coolingTemp () const  
uint32_t      readoutSpeedIndex () const  
uint16_t      readoutEventCode () const  
uint16_t      delayMode () const  
uint32_t      setWidth (uint32_t uWidth)  
uint32_t      setHeight (uint32_t uHeight)  
uint16_t      setDelayMode (uint16_t uDelayMode)  
int         size () const  
int         frameSize () const
```

Class FrameV1

Public Member Functions

```
// Constructor  
FrameV1 (uint32_t iShotIdStart,  
          float fReadoutTime)  
  
uint32_t      shotIdStart () const    // returns shot ID  
float        readoutTime () const    // returns readout time  
  
const uint16_t *      data () const    // returns pointer to image array
```

Static Public Attributes

```
static const int      Version = 1
```

Class InfoV1

Public Member Functions

```
// Constructor
InfoV1 (float fTemperature)

float      temperature () const // returns the temperature value
```

Static Public Attributes

```
static const int      Version = 1
```