

# SCons tools to-do

To be tackled by Navid and Joanne:

## \_setup

Make `_setup.bat` (for Windows) and `_setup` (for other OSes) a separate target. Eliminate `_setup.vbs`. Mostly affects the tool `generateScripts.py`.

**June 9** Have made a separate target; also renamed `_setup` on Linux to `_setup.sh` for clarity. Mods were made to `generateScripts` (which could use some clean-up) and to `SConstruct`, to add the lines which invoke the Builder defined in `SConstruct`. Contents of `_setup.bat` are not yet complete.

**June 15** Implemented a slightly different arrangement. `_setup.vbs` should be routinely generated as part of a build, but its function when run is not to set up the environment, but rather to create a (non-portable, containing absolute paths) file `_setup.bat` which, when run, will set environment variables. End users can create a suitable `_setup.bat` for their installation by running `_setup.vbs` from the command line. Developers can do the same or they can get SCons to create `_setup.bat` by building a special SCons target **setup**.

## Externals handling

Reorganize `externals.scons`. Separate from code; keep common parts in `SConsFiles` (used by all containers). Individual containers should only need to specify which externals (and which versions) are wanted. Will probably take the form of

1. A file `allExternals.scons` in `SConsFiles` which will contain information (e.g. paths, library groups) about all supported versions of all available externals. See a couple drafts of how this might look: Navid's is in CVS as [SConsFiles/allExternals.scons](#); Joanne's is [attached](#).
2. One or more files in `SConsFiles` to do "code-like" things: e.g., set up `swig`, form lib set of externals (needed on Windows to make solution files), etc.
3. Replace per-container file `externals.scons` with something that will
  - a. choose from among externals in `allExternals`, making a list called `externalLibraries` (as the current one is).
  - b. invoke externals tools as needed. Will depend on precisely which externals the container is using.

**June 11** (approx.) We have something which we believe is ready to go. See `SConsFiles/allExternals.scons` and `SConsFiles/processExternals.scons` in CVS.

Invocation in `SConstruct` will look like this:

```
allExternals = SConscript('allExternals.scons')
usedExternals = SConscript('externals.scons', exports = 'allExternals')
SConscript('processExternals.scons', exports = 'allExternals usedExternals')
```

The per-container `externals.scons` looks like this:

```
Import('allExternals')
usedExternals = [ ]
# several lines like the following, one for each external used by the container
usedExternals.append({'name' : 'cfitsio', 'iversion' : 'v3060'})
# .. and finally
Return('usedExternals')
```

## Target names

Separate out target names, probably into master file, to be kept somewhere in `SConsFiles`, and optional per-container file. These files would be accessible both to SCons itself and to GoGui. Format will be two lists (one or both of which may be empty). First is list of global targets (e.g. **includes**); second is list of generic per-package target names to which package name should be prepended (e.g. **-includes**, resulting in a target for each package in the container like **facilities-includes**)