

# Cython tricks

## Imports

```
from libcpp.vector cimport vector
from libcpp cimport bool
from libc.time cimport time_t, ctime
from libcpp.string cimport string

cimport numpy as np
import numpy as np
```

## Useful ctypedefs

```
cdef extern from "<stdint.h>" nogil:
    ctypedef     signed char     int8_t
    ctypedef     signed short   int16_t
    ctypedef     signed int      int32_t
    ctypedef     signed long    int64_t
    ctypedef     unsigned char   uint8_t
    ctypedef     unsigned short  uint16_t
    ctypedef     unsigned int    uint32_t
    ctypedef     unsigned long   uint64_t

    ctypedef     unsigned shape_t
    ctypedef     uint16_t mask_t
    ctypedef     uint16_t extrim_t
    ctypedef     uint16_t pixstatus_t
    ctypedef     uint32_t conmap_t

-----
ctypedef fused nptype2d :
    np.ndarray[np.float64_t, ndim=2, mode="c"]
    np.ndarray[np.float32_t, ndim=2, mode="c"]
    np.ndarray[np.int16_t,   ndim=2, mode="c"]
    np.ndarray[np.int32_t,   ndim=2, mode="c"]
    np.ndarray[np.int64_t,   ndim=2, mode="c"]
    np.ndarray[np.uint16_t,  ndim=2, mode="c"]
    np.ndarray[np.uint32_t,  ndim=2, mode="c"]
    np.ndarray[np.uint64_t,  ndim=2, mode="c"]
```

## Cython class attribute declaration and usage

```
cdef class image_algo :
    cdef uint16_t rows, cols

    def image_shape(self) :
        shape = (self.rows, self.cols)
```

## C++ wrapper for python

### Example of regular C++ class wrapper

```

cdef extern from "psalgorithms/PeakFinderAlgos.h" namespace "psalgorithms":
    cdef cppclass PeakFinderAlgos:
        #float m_r0
        #float m_dr
        #size_t m_rank
        #size_t m_pixgrp_max_size
        #size_t m_img_size
        #float m_nsimg
        PeakFinderAlgos(const size_t& seg, const unsigned& pbits) except +
        void setPeakSelectionPars(const float& npix_min
                                  ,const float& npix_max
                                  ,const float& amax_thr
                                  ,const float& atot_thr
                                  ,const float& son_min)
        void peakFinderV3r3[T](const T *data
                               ,const mask_t *mask
                               ,const size_t& rows
                               ,const size_t& cols
                               ,const size_t& rank
                               ,const double& r0
                               ,const double& dr
                               ,const double& nsigm)
        void printParameters();

#-----
cdef class peak_finder_algos :
    """ Python wrapper for C++ class.
    """
    cdef PeakFinderAlgos* cptra # holds a C++ pointer to instance
    cdef uint16_t rows, cols

    def __cinit__(self, seg=0, pbits=0):
        #print "In peak_finder_algos.__cinit__"
        self.cptra = new PeakFinderAlgos(seg, pbits)

    def __dealloc__(self):
        #print "In peak_finder_algos.__dealloc__"
        del self.cptra

    def set_peak_selection_parameters(self\
                                     ,const float& npix_min\
                                     ,const float& npix_max\
                                     ,const float& amax_thr\
                                     ,const float& atot_thr\
                                     ,const float& son_min) :
        self.cptra.setPeakSelectionPars(npix_min, npix_max, amax_thr, atot_thr, son_min)

    def print_attributes(self) : self.cptra.printParameters()

    def peak_finder_v3r3_d2(self\
                           ,nptype2d data\
                           ,np.ndarray[mask_t, ndim=2, mode="c"] mask\
                           ,const size_t& rank\
                           ,const double& r0\
                           ,const double& dr\
                           ,const double& nsigm) :
        self.cptra.peakFinderV3r3(&data[0,0], &mask[0,0], data.shape[0], data.shape[1], rank, r0, dr, nsigm)
        self.rows = data.shape[0]
        self.cols = data.shape[1]
        return self.list_of_peaks_selected()

    def list_of_peaks_selected(self) :
        cdef vector[Peak] peaks = self.cptra.vectorOfPeaksSelected()
        return [py_peak.factory(p) for p in peaks]

    def list_of_peaks(self) :
        cdef vector[Peak] peaks = self.cptra.vectorOfPeaks()
        return [py_peak.factory(p) for p in peaks]

```

## Wrapping struct

file.h:

```
#include <iostream> // for cout, ostream

struct Peak{
    float seg;
    float row;
    float col;

    Peak(){} // do not fill out member by default

    Peak(const float& _seg=0,
        const float& _row=0,
        const float& _col=0) :
        seg(_seg),
        row(_row),
        col(_col){ }

    //copy constructor
    Peak(const Peak& o)
        : seg(o.seg)
        , row(o.row)
        , col(o.col){}

    Peak& operator=(const Peak& rhs) {
        seg        = rhs.seg;
        row       = rhs.row;
        col        = rhs.col;
        return *this;
    }
};

/// Stream insertion operator,
std::ostream&
operator<<(std::ostream& os, const Peak& p); // needs to be implemented in file.cpp
```

file.cpp:

```
#include <sstream> // for stringstream
#include <iomanip> // for std::typedef

std::ostream&
operator<<(std::ostream& os, const Peak& p)
{
    os << fixed
    << "Seg:" << std::setw(3) << std::setprecision(0) << p.seg
    << " Row:" << std::setw(4) << std::setprecision(0) << p.row
    << " Col:" << std::setw(4) << std::setprecision(0) << p.col
    return os;
}
```

file.pyx:

```

cdef extern from "psalgorithms/PeakFinderAlgos.h" namespace "psalgorithms":
    cdef cppclass Peak :
        Peak() except +
        Peak(const Peak& o) except +
        Peak operator=(const Peak& rhs) except +
        float seg
        float row
        float col

#-----

cdef class py_peak :
    cdef Peak* cptr # holds a C++ pointer to instance
    def __cinit__(self, _make_obj=True):
        if _make_obj:
            self.cptr = new Peak()

    def __dealloc__(self):
        if self.cptr is not NULL :
            del self.cptr
            self.cptr = NULL

    # https://groups.google.com/forum/#!topic/cython-users/39Nwqsksdto
    @staticmethod
    cdef factory(Peak cpp_obj):
        py_obj = py_peak.__new__(py_peak, _make_obj=False)
        (<py_peak> py_obj).cptr = new Peak(cpp_obj) # C++ copy constructor
        return py_obj

    def parameters(self) :
        p = self.cptr
        return (p.seg, p.row, p.col)

    @property
    def seg      (self) : return self.cptr.seg

    @property
    def row     (self) : return self.cptr.row

    @property
    def col     (self) : return self.cptr.col

```

Usage in other class, file.pyx:

```

def list_of_peaks(self) :
    cdef vector[Peak] peaks = self.cptr.vectorOfPeaks()
    return [py_peak.factory(p) for p in peaks]

```

## Recommended wrappers for numpy

```

cdef extern from "psalgorithms/LocalExtrema.h" namespace "localextrema":
    void mapOfLocalMinimums[T](const T *data
                               ,const mask_t *mask
                               ,const size_t& rows
                               ,const size_t& cols
                               ,const size_t& rank
                               ,extrim_t *arr2d
                               )

def local_minima(nptype2d data,\n                 np.ndarray[mask_t, ndim=2, mode="c"] mask,\n                 int32_t rank,\n                 np.ndarray[extrim_t, ndim=2, mode="c"] arr2d\n                 ): mapOfLocalMinimums(&data[0,0], &mask[0,0], data.shape[0], data.shape[1], rank, &arr2d[0,0])

```

