Image processing algorithms for scikit

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Peak-finders

A set of peak-finding algorithms developed for analysis of data from LCLS pixel array detectors.

Interface

```
from ... import imagealgos
peaks = imagealgos.peaks_adapt_thr(data, mask, rank, nsigm, base_r, base_dr, do_base_sub=False, npix_min=None,
npix_max=None, thr_atot=None, son_min=None)
peaks = imagealgos.peaks_two_thr(data, mask, rank, thr_low, thr_high, base_r, base_dr, do_base_sub=False,
npix_min=None, npix_max=None, thr_atot=None, son_min=None)
```

Input

arguments:

data :

- numpy.array, ndim=2 2-d data numpy array for processing
- [numpy.array, ndim=2] list of 2-d data numpy arrays for processing
- numpy.array, ndim>2 a set of 2-d data numpy arrays for processing; last two indexes are used as 2-d row and column, higher indexes
 are compacted to the 1-dim segment index

mask : numpy.array (dtype=np.uint16) | None - array should have the same structure as data or None if non-applicable - pixel mask with 0/1 for bad/good pixel

rank : int - radial size of the pixel region (2*rank+1 rows and columns) around central pixel

thr_low : float - low threshold on pixel intensity

thr_high : float - high threshold on pixel intensity

nsigm : float - threshold in number of noise rms

base_r : float - internal radius of the ring for evaluation of base level mean and rms (noise)

base_dr : float - width of the ring for evaluation of base level mean and rms (noise)

keyword arguments :

do_base_sub : bool - enable subtraction of local base level from signal

- npix_min : int minimum number of pixels in the peak
- <code>npix_max</code> : int maximum number of pixels in the peak
- thr_atot : float threshold on total peak intensity
- son_min : float threshold on signal over noise (S/N) value

Output

peaks : dict - dictionary of arrays/lists - most natural order to work with a single value for many peaks

dict keywords:

- ^o row : array of int row of the central pixel with maximal intensity in the square region defined by rank
- ° col : array of int column of the central pixel with maximal intensity in the square region defined by rank
- seg : array of int segment index for data.ndim>2, e.g. in CSPAD consisting of 32 segments this index should be in the range from 0 to 31
- ° npix : array of int number of pixels accounted in the peak
- ^o amp_max : array of float maximal intensity among peak pixels
- ° amp_total : array of float total intensity of pixels accounted in the peak
- row_cgmean : array of float "center of gravity" row coordinate evaluated for pixels accounted in the peak using their intensities as weights
- col_cgmean : array of float "center of gravity" column coordinate evaluated for pixels accounted in the peak using their intensities as weights
- ° raw_cgrms : array of float "center of gravity" row coordinate rms
- ° col_cgrms : array of float "center of gravity" column coordinate rms
- ^o base : array of float per pixel base level mean estimated for pixels in the ring region (parameters base_r, base_dr) around peak center
- noise : array of float per pixel base level rms estimated for pixels in the ring region (parameters base_r, base_dr) around peak center
- son : array of float signal over noise ratio estimated as amp_total / (noise * sqrt(npix))
- o peakinds : list of numpy.array(ndim=2) list of the peak-pixel row, col indexes. Shape of the array for each peak is (npix, 2).
- ° peakmap : array shaped as data of int map with pixels marked by peak numbers

Peak-finding algorithms

Each peak-finding algorithm works in a few stages. First stage is a search for peak candidates or "seed" peaks and this is a most distinctive part between algorithms:

- peaks_two_thr is a two-threshold peak-finding algorithm searching for groups of connected pixels with intensity above thr_lowin the square region restricted by the parameter rank around central pixel with intensity exceeding thr_high. In the loop over all pixels each pixel with intensity grater or equal thr_high is considered as a peak candidate. For each candidate recursive algorithm is launched and searches for a group of connected pixels with intensity grater or equal thr_low in the square region with dimensions 2*rank+1 pixel in rows and columns. Pixels of the group are marked as busy and are not used in other groups. Central pixel of the peak candidate should have maximal intensity in the group of connected pixels, otherwise recursion is terminated and all group pixels released for further search. Two neighbor pixels with intensity above thr_low having common boarder are assumed connected. Two pixels having a single common vertex are assumed disconnected. Base level mean, base, and rms, noise, values are evaluated for pixels in the ring with intensil base_r and width base_dr around central pixel. Pixels with intensity above thr_low are excluded from evaluation of the base level parameters.
- peaks_adapt_thr is an adaptive-threshold peak-finding algorithm searching peak candidates as group of connected pixels with intensity above dynamically evaluated threshold around local intensity maximums of specified rank. Maps of local maximums and minimums of specified rank are generated for data array. Parameter rank defines a square region with dimensions 2*rank+1 pixels in rows and columns around central pixel. Each local maximum of specified rank is considered as a peak candidate. Its base level mean, base, and rms, noise, values are evaluated using surrounding pixels in the ring with internal radius base_r and width base_dr. Pixels marked as local maximums and minimums (for symmetry) of specified rank in rows and columns are excluded in evaluation of the base level parameters. Then, for each peak candidate local adaptive-threshold parameter thr=base+nsigm*noise is used. Recursive algorithm searches for the group of connected pixels with intensity above local threshold thr in the rank-restricted region.

NOTE: due to excluded extremes the base level rms is under-estimated in this algorithm, so, set parameter nsigm wisely.

Other stages of all peak-finding algorithms are about the same.

- returned values of amp_max and amp_total are base level corrected by subtracting base and base*npix, respectively, if do_base_sub=True.
- signal over noise son is evaluated as amp_total / (noise * sqrt(npix)),
- output dictionary of peak parameters is generated from the list of seed peaks complying with selection parameters npix_min, npix_max, ama x_thr, atot_thr, son_min.

References

- Peak Finding Details
- Hit and Peak Finding Algorithms
- ImgAlgos auto-doc