## TrackingCheater

## TrackingCheater

For each <u>SimTrackerHit</u> in charged tracking devices, the **TrackingCheater** finds the <u>MCParticle</u> giving rise to the hits and creates a corresponding <u>CheatTr</u> <u>ack</u>. It uses the MCParticle's momentum vector to provide the track momentum required to satisfy the <u>FoundTrack</u> (and Track) interface.

The **TrackingCheater** finds combined tracks in all tracking devices that have SimTrackerHit's from the same MCParticle. The <u>CombinedTrack</u> object is similar to the CheatTrack except that it has additional methods to add and get CheatTracks from its internal list.

```
To add the TrackingCheater to a process, use
add(new org.lcsim.recon.ztracking.cheater.TrackingCheater());
To access tracks use event.get(CombinedTrack.class).
```

## The TrackingCheater classes are divided into the following packages.

Packages:	Classes:
org.lcsim.recon.ztracking	FoundTrack
org.lcsim.recon.ztracking.cheater	TrackingCheate r
	CheatTrack
	CombinedTrack