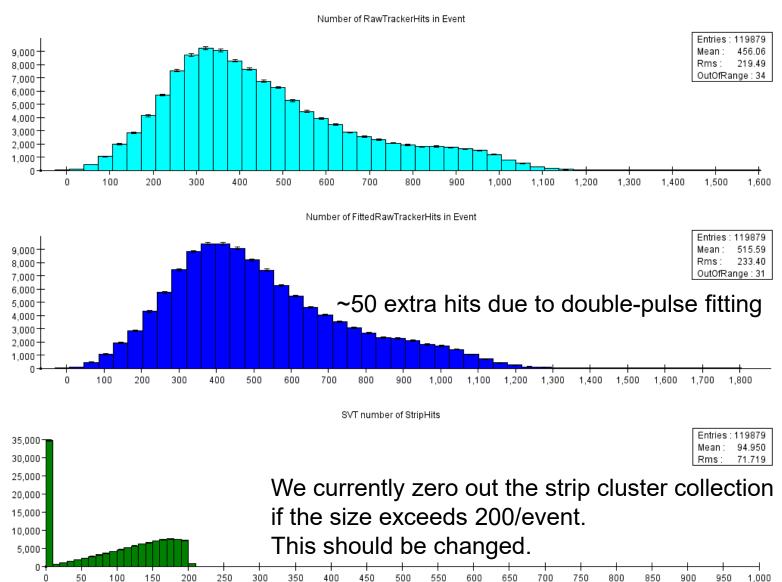
SVT Hit Timing II

Norman Graf (SLAC)
Reconstruction / Calibration Meeting
May 25, 2021

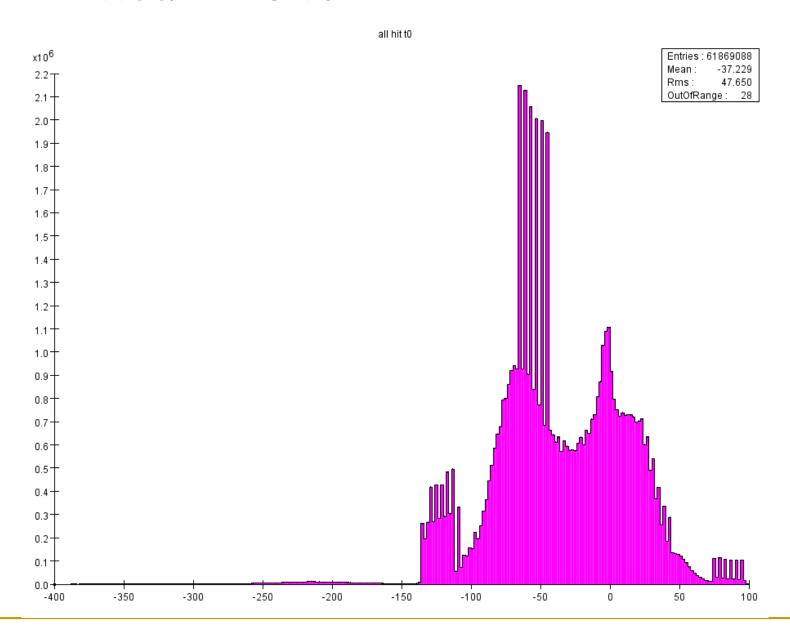
SVT Hit times

- We use hit times to:
 - associate neighboring strips into 1D hits
 - associate axial and stereo hits into 3D hits
 - only needed for SeedTracker pattern-recognition
 - use track time in track-finding pattern recognition
 - compare track time to cluster time
 - compare track time to other tracks/clusters
- I wanted to check this...
 - Look at strip cluster hits in tracking
 - Analyze run 10515, which has high occupancy

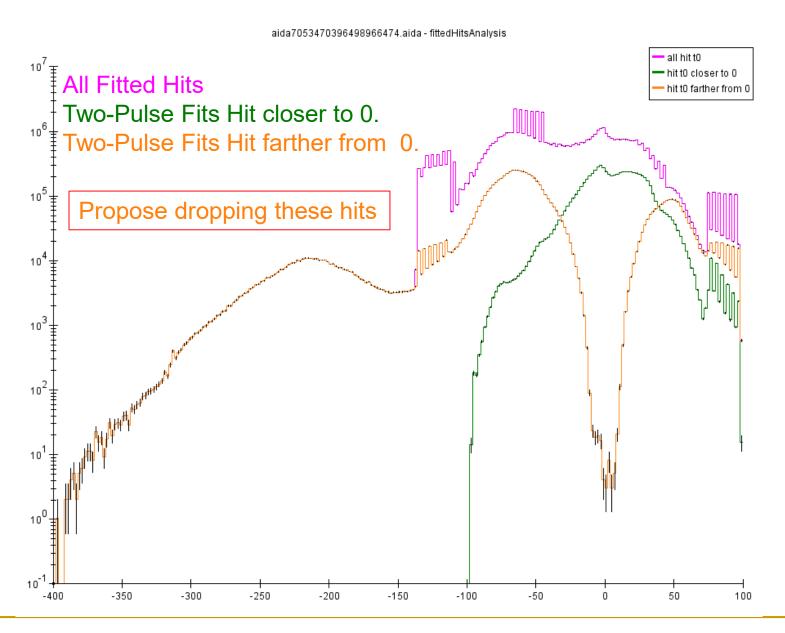
1D Strip Cluster Hits



All Fitted Hits t0

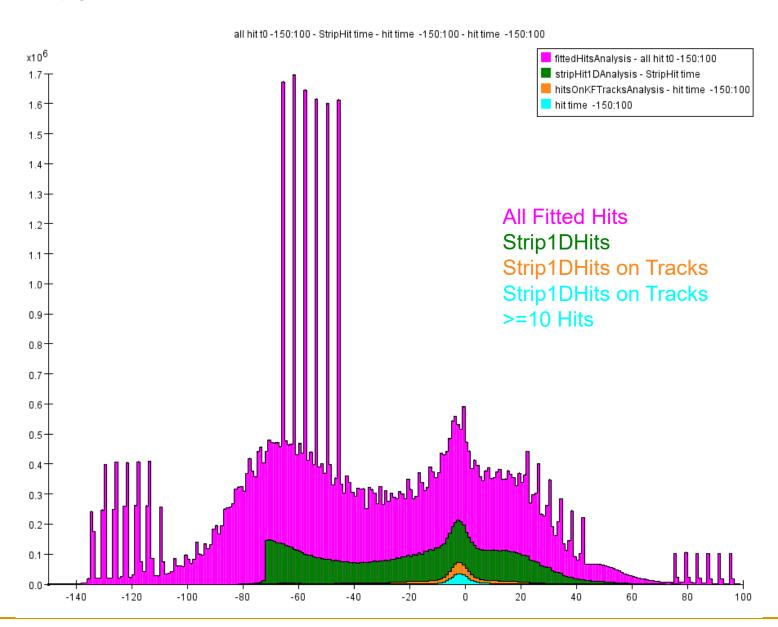


All Fitted Hits t0

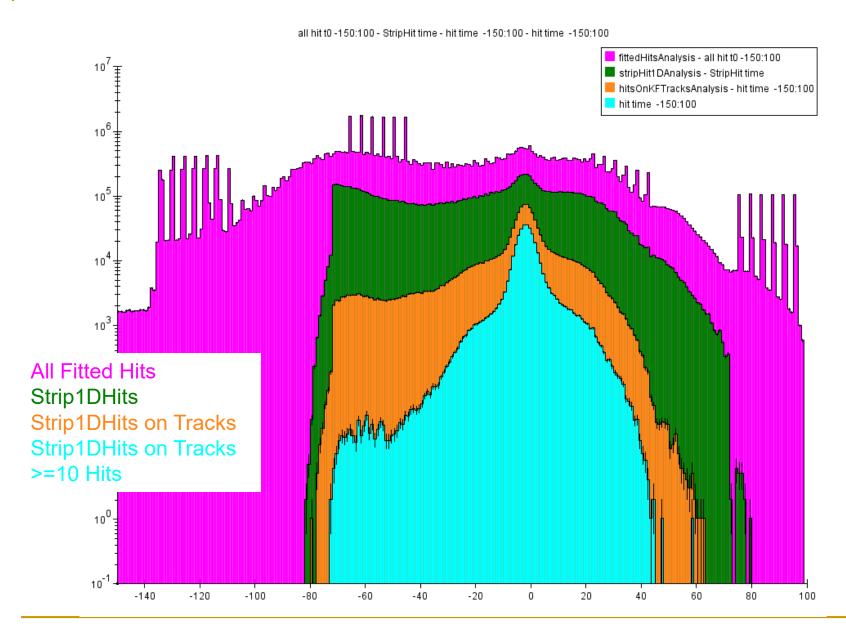


5

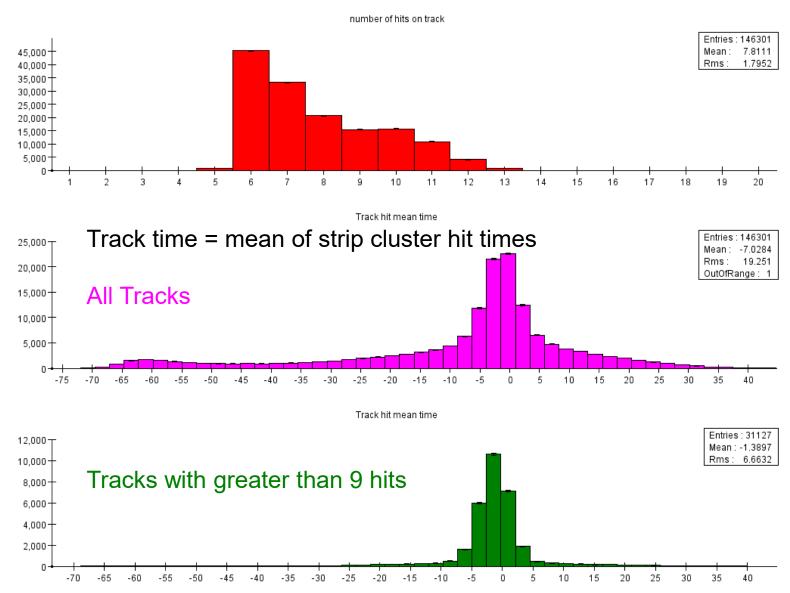
Hit t0



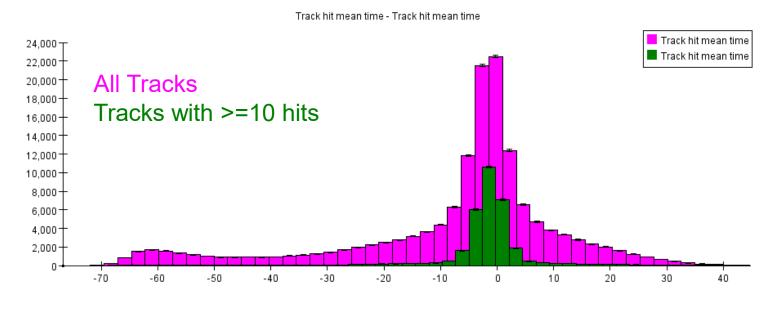
Hit t0

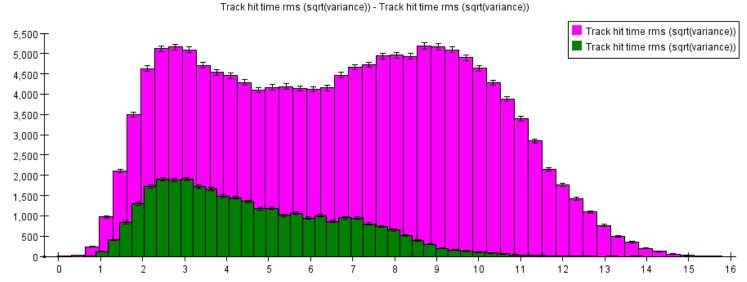


Kalman Track Hit Analysis

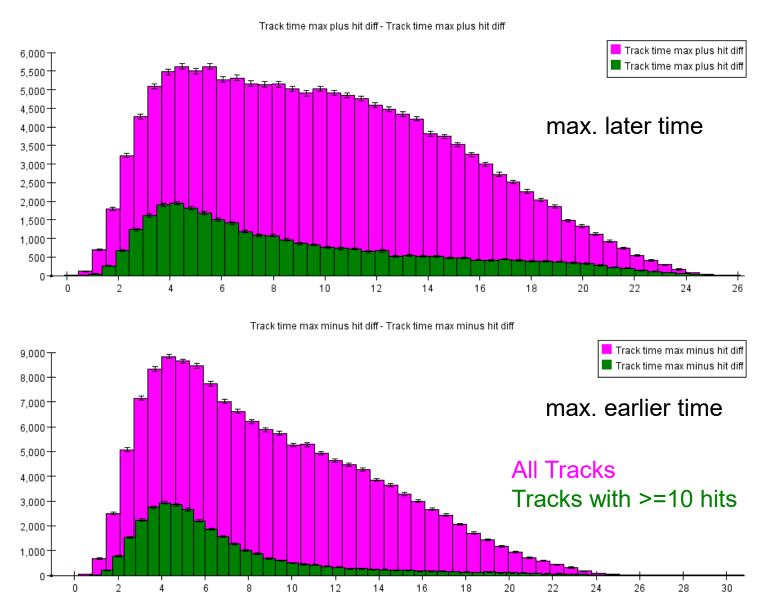


Track Time and RMS



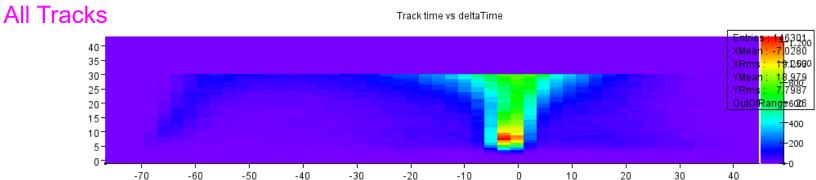


Track Time maximum times +/-



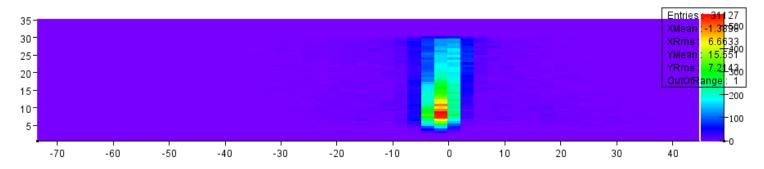
Track Time vs Delta Time



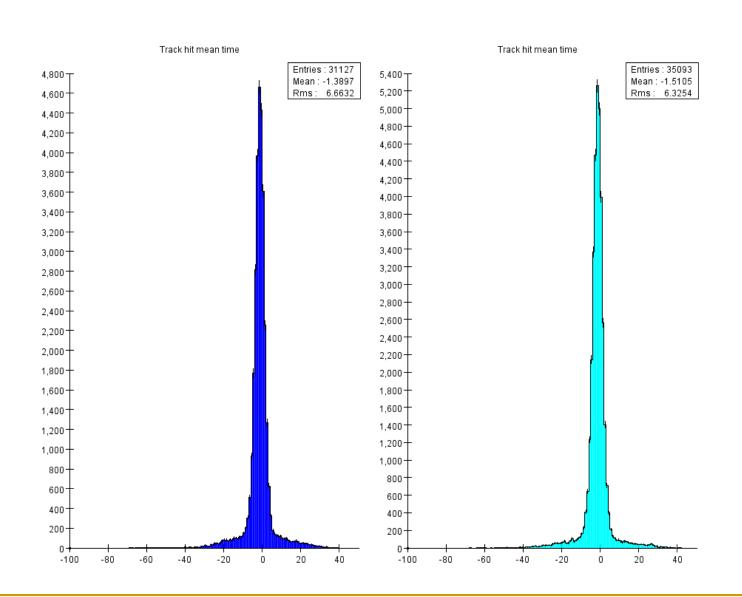


Tracks with >=10 hits

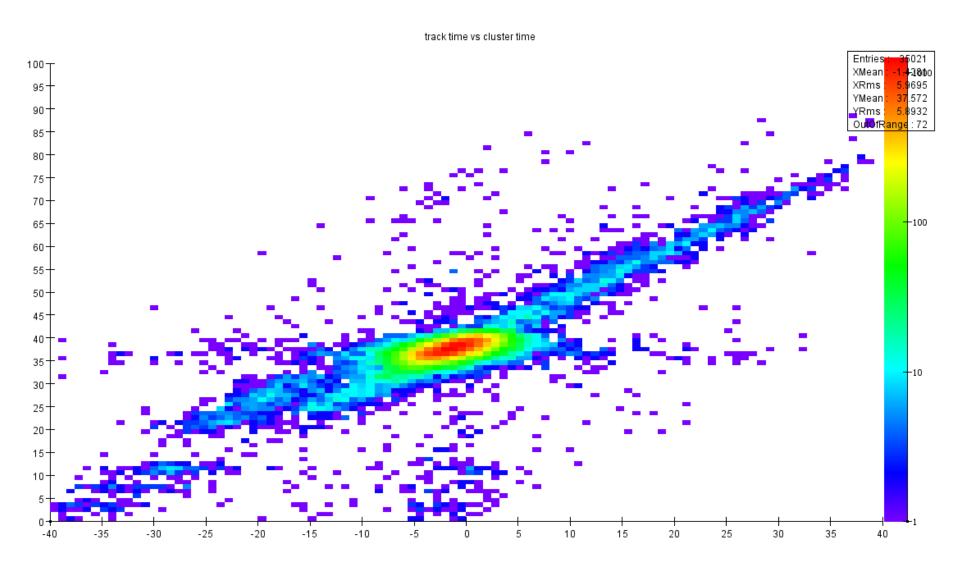
Track time vs deltaTime



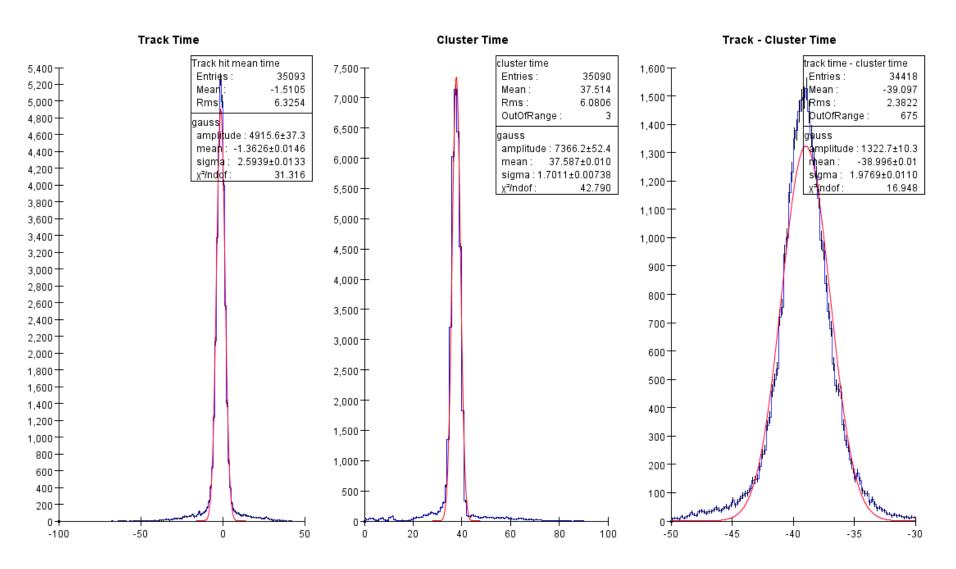
Tracks with ≥ 10 Hits & with Clusters



Times for Tracks with Ecal Clusters



Times for Tracks with Ecal Clusters



Proposals

- For RawTrackerHits fitted with two pulses, drop fit with t0 farther from zero
- Tighten hit time window when adding a hit to the KF track (currently at 30ns)
- Study t0 fit uncertainties from migrad as another metric of goodness
- Think about dropping hits/clusters way out of time.
- Publish a set of "physics quality cuts" to identify tracks which do/don't or would/wouldn't make it into an analysis.
 - Use these to fine-tune cuts