# LCIO Data Improvements

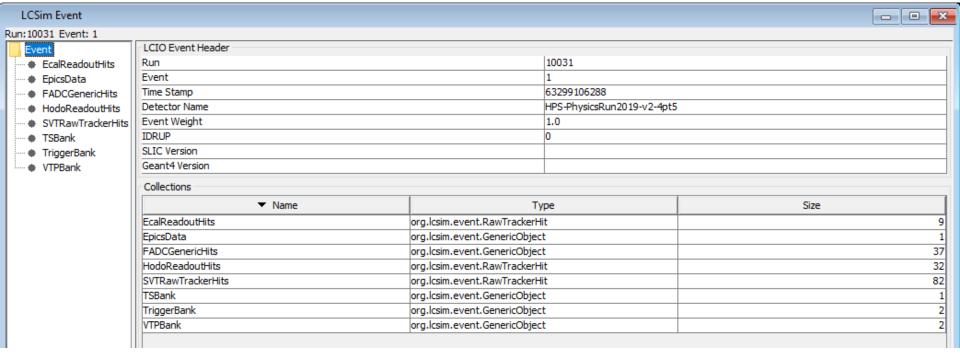
Norman Graf (SLAC) HPS Software Meeting US Tax Day, 2020

#### Issue

- How does a 2GB Raw data file turn into a 5, 6 or 7GB Recon data file?
- What can we do about it?
- What do we need to do about it?
- What is the role of the recon file?
- What is the role of a DST file?

#### evio vs LCIO

- Is it just because LCIO is a lousy file format?
- Run a no-op steering file which only converts the trigger, raw SVT, Ecal and Hodoscope data from evio to Icio. (No evio mapping for rest of EDM)



#### evio vs LCIO

- Compare files sizes for files with same content.
- Is -Ish

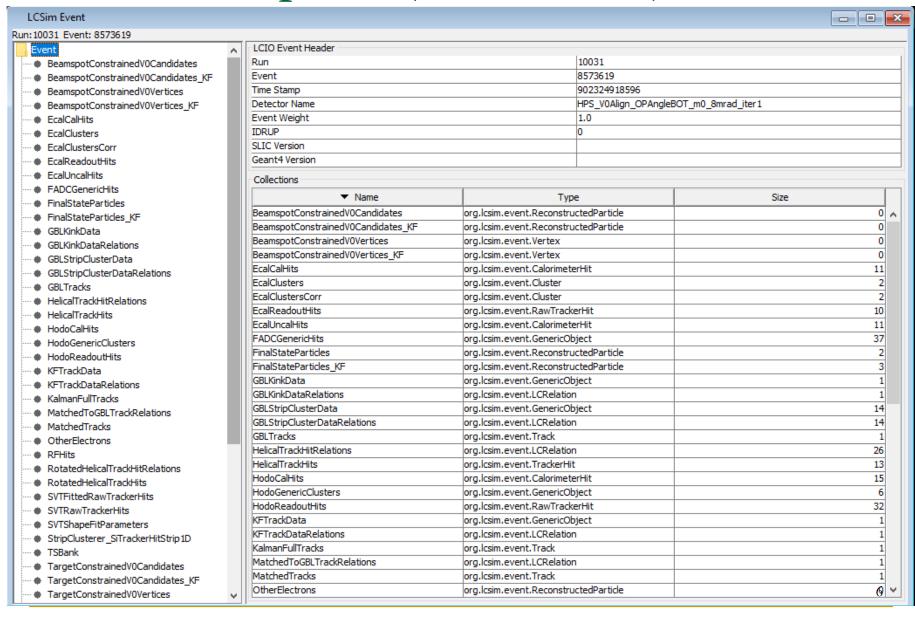
```
11M 10M Jul 15 08:22 hps_010031.1k_0.evio
6.6M 6.4M Jul 15 08:23 hps 010031.1k 0.slcio
```

- sLCIO file is actually 1/3 SMALLER than the evio!
- Can we compress LCIO any further?6.3M 6.2M Jul 15 08:23 hps\_010031.1k\_0.slcio.gz
- It appears that sLCIO (LCIO EDM with SIO file format) is already a pretty good solution.
  - Many years ago significant effort was expended in developing rLCIO, LCIO EDM + root persistency.
    - It was larger, slower, and suffered from problems with every new root release. It was abandoned.

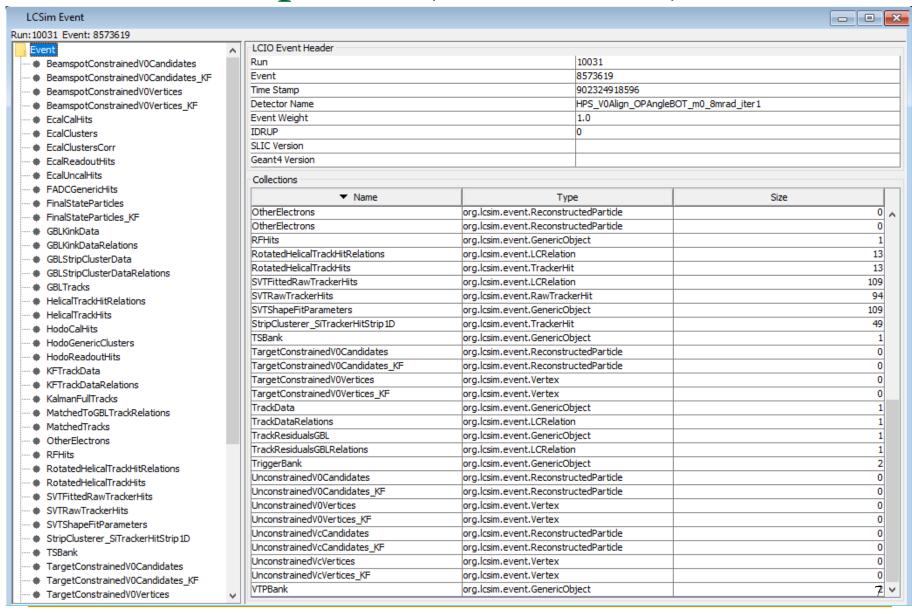
#### Recon Status

- Status of the reconstruction is still in flux.
- Little (no?) effort has been devoted to limiting content or file size.
- Effort concentrated on understanding efficiency, resolution, etc. i.e. "physics" performance.
- Latest "pass0" steering file in git iss687\_dev
  - Includes both SeedTracker/GBL & Kalman Filter to enable comparison of tracking.
- Production Reconstruction will differ substantially.
- Nevertheless...

### Recon Output I (iss687\_dev)



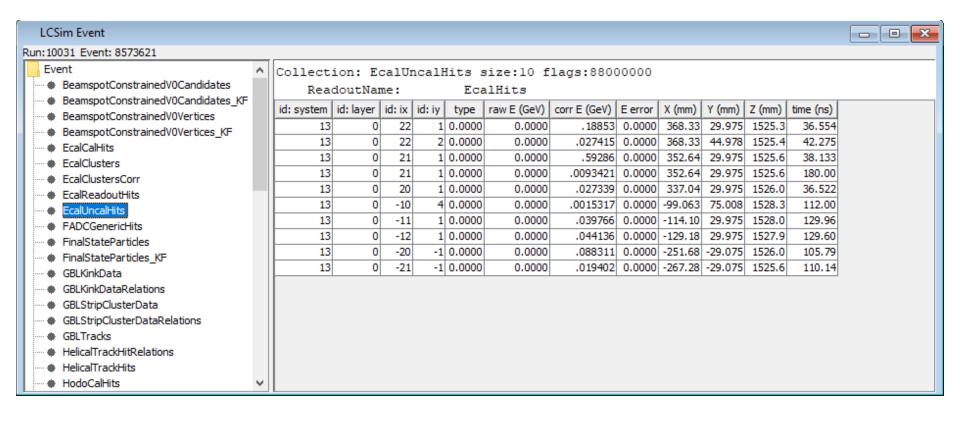
### Recon Output II (iss687\_dev)



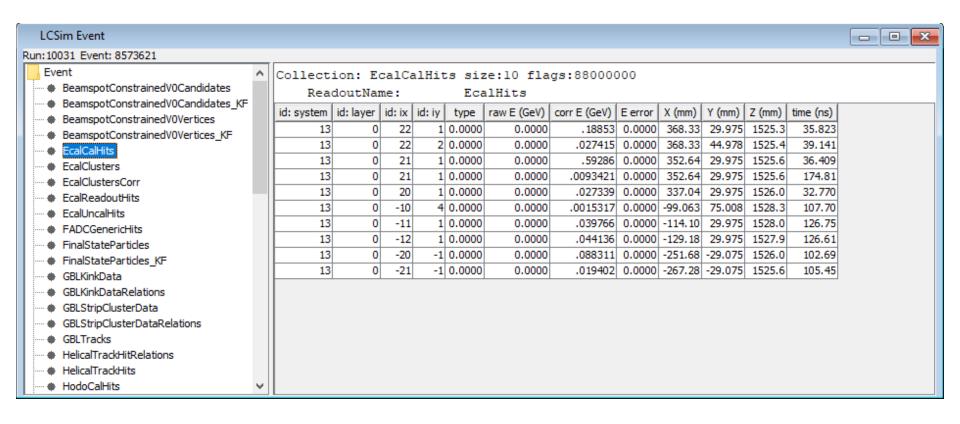
### Recon Output

- So, it's clear that there is a LOT of extra data included in this file.
  - For instance, we won't have both SeedTracker/GBL and Kalman Filter tracks and ReconstructedParticles.
- Won't try to analyze every collection here, but it's clear that we need to survey what's going into the output and justify what's there.

### Recon Output EcalUncalHits



## Recon Output EcalCalHits



#### What is the role of the recon file?

- Historically we have kept all of the data, including the raw data, to enable re-reconstruction from the Icio files.
- At this point, we should be able to drop the raw waveforms and only save the fitted t0 and pulse area.
  - □ Saves ~2/3 of the original evio file size.
- Do we need to save individual Ecal crystals or SVT readout channels, or can we live with just ECal clusters or StripClusterer\_SiTrackerHitStrip1D?

#### What is the role of the recon file?

- Use for future re-reconstruction.
- Historically we have kept all of the data, including the raw data, to enable re-reconstruction from the Icio files.
- At this point, we should be able to drop the raw waveforms and only save the fitted t0 and pulse area.
  - □ Saves ~2/3 of the original evio file size.
- Do we need to save individual Ecal crystals or SVT readout channels, or can we live with just ECal clusters or StripClusterer\_SiTrackerHitStrip1D?

## Are we ready to discard raw waveforms?

SVTShapeFitParameters has quite a few NaN entries...

n:10031 Event: 8573623								
Event	^	Collectio	n. SVI	TShane	FitParar	neters	size:93 flags:80000000	
BeamspotConstrainedV0Candidates		index nInt					doubleValues	
BeamspotConstrainedV0Candidates_k	F							
BeamspotConstrainedV0Vertices		1 0		0			[14.731,3.9685,1801.4,472.24,.63315]	
BeamspotConstrainedV0Vertices_KF			_	0			[30.009,7.5991,1133.0,319.97,.90737]	
		3 0	_	0			[9.1874,27.757,129.58,302.63,.73648]	
				0			[-50.202,11.417,261.94,304.45,.92477]	
EcalClustersCorr		4 0	_	0			[-27.389,NaN,200.04,297.99,.95356]	
EcalReadoutHits		5 0		0			[6.5441,NaN,210.48,305.43,.91209]	
···   EcalUncalHits		6 0		0			[31.000,NaN,157.24,290.87,.74943]	
FADCGenericHits		7 0		0			[-67.213,28.811,603.15,330.87,.97816]	
FinalStateParticles		8 0	_	0			[-60.165,NaN,180.98,302.10,.99128]	
FinalStateParticles KF		9 0		0			[28.066,2.0690,1773.9,265.07,.65742]	
		10 0		0			[31.412,8.1867,1072.2,309.23,.14044]	
GBLKinkDataRelations		11 0		0			[33.157,1.3886,1758.1,272.22,.95845]	
		12 0	-	0			[-64.836,14.432,773.61,304.97,.75370]	
GBLStripClusterDataRelations		13 0	_	0			[-58.195,2.0665,2841.7,285.01,.69962]	
GBLTracks		14 0	_	0			[8.1432,9.8795,240.38,255.10,.69962]	
		15 0	_	0			[-22.435,13.378,215.70,286.92,.87739]	
		16 0	_	0	-		[14.558,NaN,202.25,306.66,.91204]	
		17 0	_	0		5	[-62.715,NaN,1063.5,337.84,.81699]	
		18 0		0		5	[-65.032,NaN,1168.2,324.02,.91270]	
		19 0		0		5	[-27.402,NaN,1206.3,351.49,.17072]	
····   KFTrackData		20 0		0		5	[-30.742,NaN,420.05,358.81,.57599]	
····   KFTrackDataRelations		21 0	_	0		5	[-52.102,1.0998,1234.7,273.26,.55838]	
····   KalmanFullTracks		22 0		0		5	[-3.8423,31.782,159.14,272.55,.55838]	
····   MatchedToGBLTrackRelations		23 0	_	0	_	5	[-23.786,1.1386,2282.1,312.62,.71003]	
····   MatchedTracks		24 0		0		5	[48.528,5.5947,253.60,260.45,.71003]	
···· • OtherElectrons		25 0		0		5	[28.283,24.962,145.77,316.27,.85803]	
····   OtherElectrons  ····   RFHits		26 0		0		5	[-76.677,79.464,399.61,340.77,.85378]	
····  RotatedHelicalTrackHitRelations		27 0		0		5	[-28.587,5.2947,1910.9,355.97,.36912]	
····· • RotatedHelicalTrackHits		28 0		0		5	[-62.609,25.862,587.68,304.91,.56710]	
+ · · · · · · · · · · · · · · · · · · ·		29 0		0		5	[9.5494,NaN,1065.2,318.57,.46879]	
SVTFittedRawTrackerHits		30 0		0		5	[17.434,NaN,953.14,342.40,.71427]	
SVTRawTrackerHits SVTShapeFitParameters	V	31 0		0		5	[-71.898,104.75,214.00,358.26,.24235]	

## Optimization

- It's clear we can gain quite a lot simply by not writing out unnecessary collections of objects.
- Much of our data has been shoe-horned into existing LCIO objects or into GenericObject collections which are not optimized for HPS.
- Time to consider our own custom HPS LCIO Objects?

#### Tracker Hits

- Unlike the SeedTracker, the Kalman Filter only uses 1-D hits. Furthermore current TrackerHits employ a byzantine set of LCRelations to link the 3D "cross" hits to 1D strip cluster hits to 1D channel hits.
- LCIO TrackerHit is a 3D hit.
- Can gain substantial amount of space reduction by moving to a 1D hit class.
- Instead of (x,y,z) [3] and cov(x,y,z)[6] we simply store u[1] and du[1].

### Ouptu Data Size Reduction

- A number of strategies can gain us a substantial reduction in the size of our recon output files.
- Dropping the "raw" waveforms is easiest.
  - Are we satisfied with out current pulse fitting?
- Not running the SeedTracker is straightforward
  - Need to validate Kalman Filter.
    - More, better tracks faster.
- Pruning un-needed collections is next.
- Can consider DST set of collections which is optimized for "physics" analysis.
  - Just ReconstructedParticles?
- Implement custom HPS LCIO classes and restructure our EDM and code to accommodate would take more time and effort.