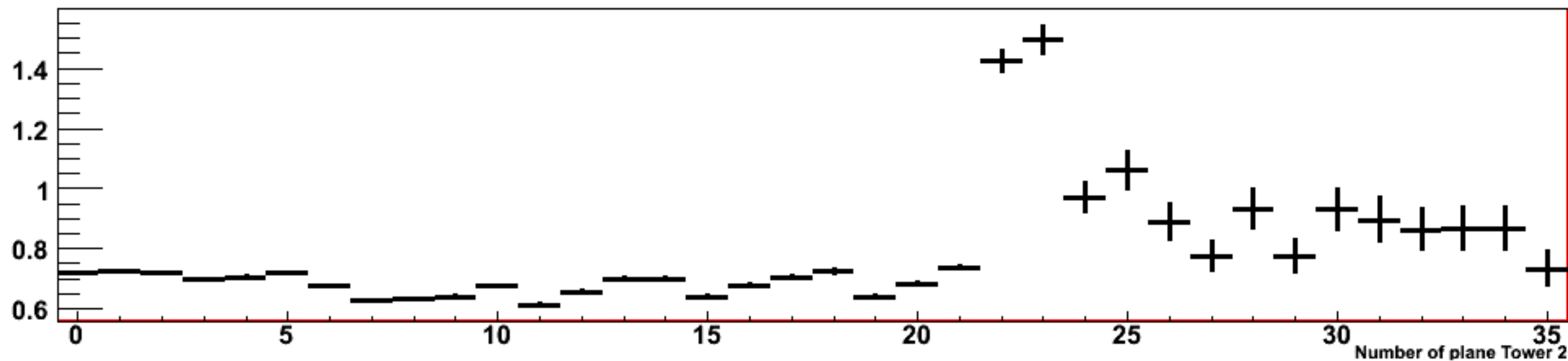
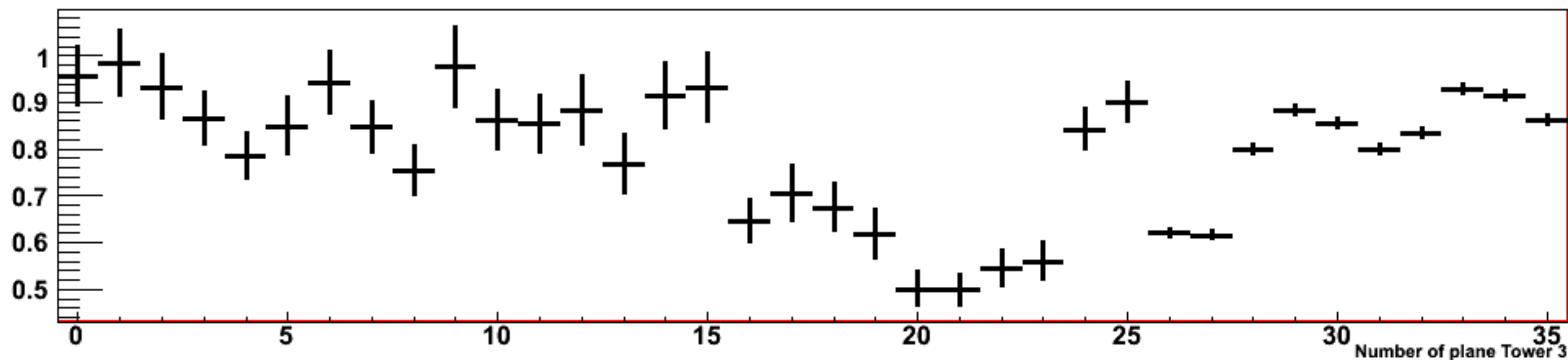


Average Hit - Tower 2



Average Hit - Tower 3



Average Hit - Tower 2+3

