

# HPS Software

Presentation for DOE Review at SLAC

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*January 18, 2019*

# Overview

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  - ❖ System Overview
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  - ❖ Calibration, Monitoring.
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- ❖ Historic and projected manpower
- ❖ Conclusions

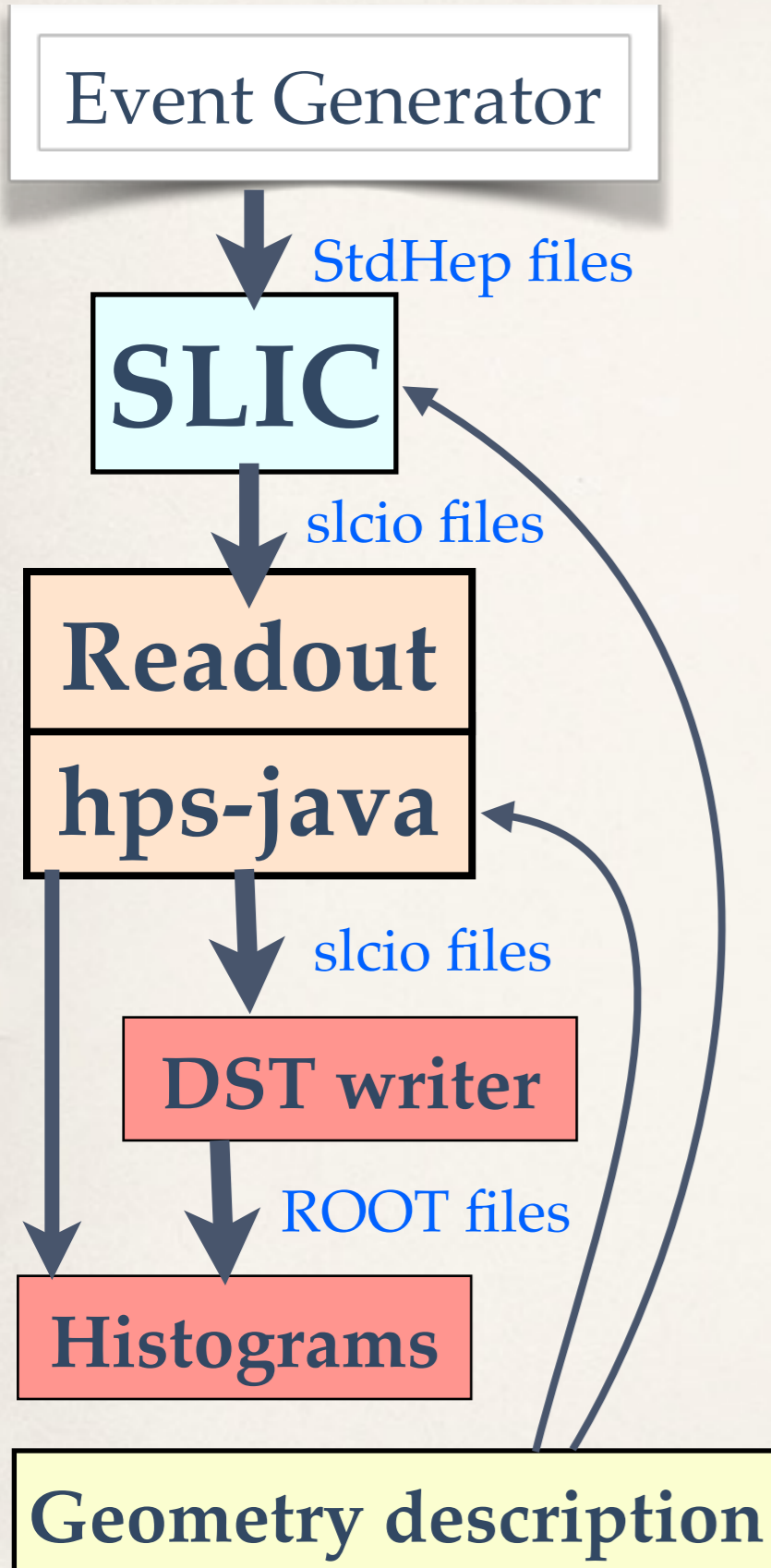
# Introduction - history

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- ❖ Early decision by collaboration to leverage the existing expertise in the SLAC group with the Linear Collider Simulation, LCSim software framework.
  - ❖ JLab (CLAS12) software was too immature, and would not suffice for expected 6-GeV era run.
  - ❖ Not enough time and manpower to start from scratch.
- ❖ Result:
  - ❖ Development of “hps-java” code, which utilizes the “lcsim” framework.
    - ❖ +/- Main code development is in Java.
    - ❖ + Robust framework to develop on.
    - ❖ + Existing tracking component: seed tracker.
    - ❖ - No overlap with JLab code.
  - ❖ Main data storage model: LCIO.
    - ❖ + Read/write capabilities from Java and C++.
    - ❖ - Less flexibility in contents.



# Introduction - System Overview: MC



A' events,  
Background events

SLIC or hps-sim : Main GEANT4 based simulation.

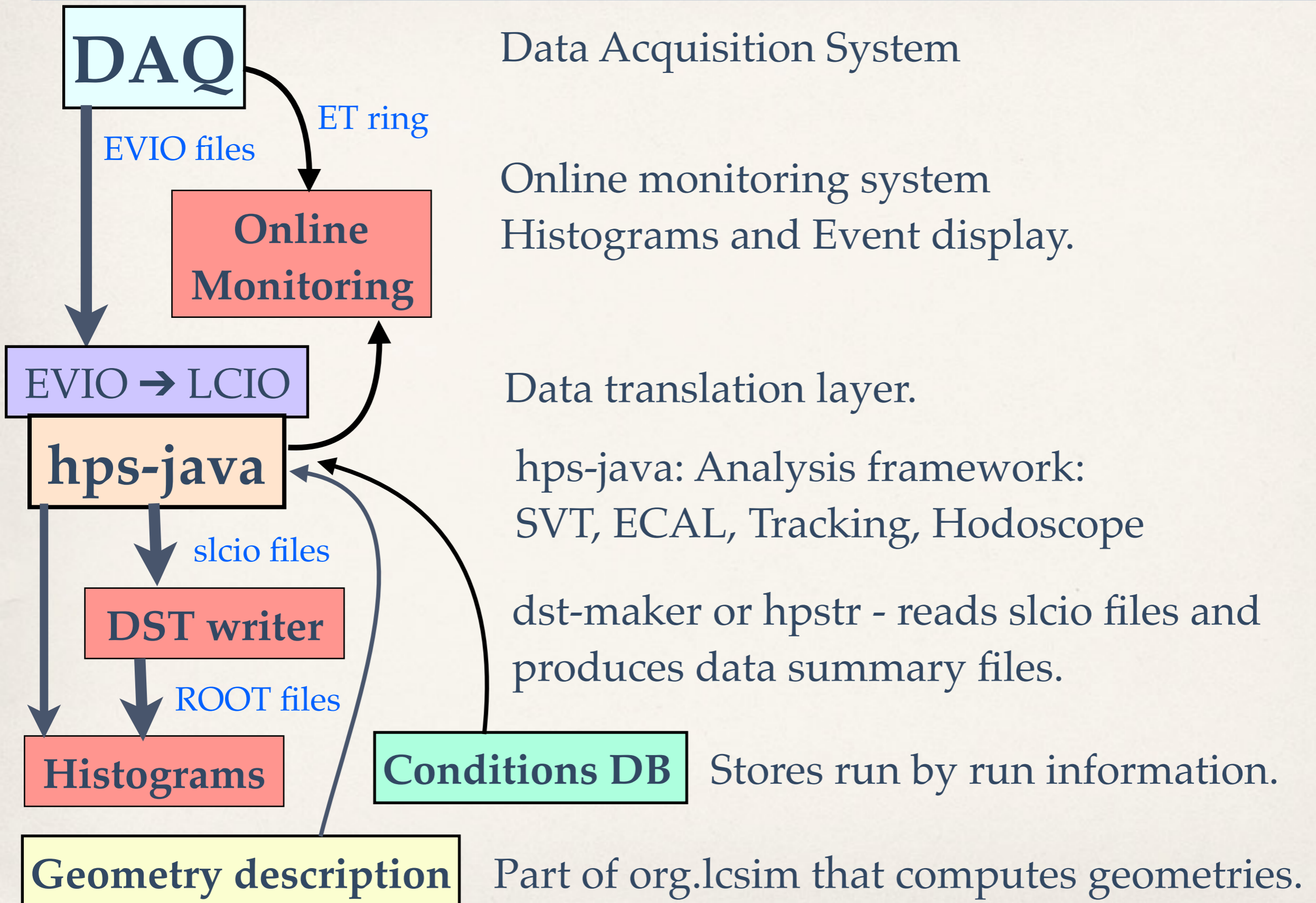
Readout: Simulates electronics and trigger.

hps-java: Analysis framework:  
SVT, ECAL, Tracking, Hodoscope

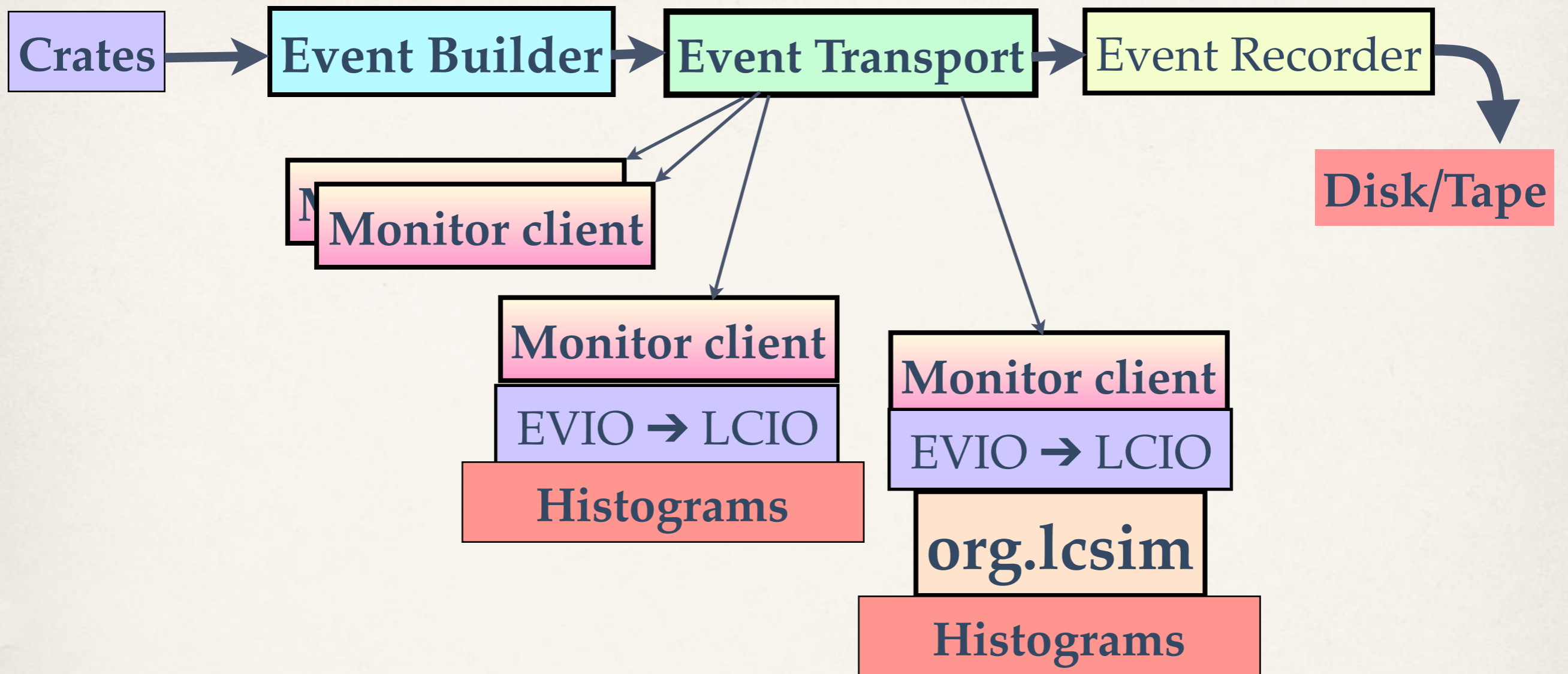
dst-maker or hpstr - reads slcio files and produces data summary files.

Part of org.lcsim that computes geometries.

# Introduction - System Overview: Data



# Introduction - System Overview: Online



DAQ uses the EVIO format internally and for data storage of raw data.  
Event transport distributes and transports events.

Monitoring clients use EVIO or the EVIO → LCIO translation layer.



# Introduction - System Overview

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## ❖ **Calibrations codes:**

- ❖ SVT online calibration code - timing in, pedestals, gains.
  - ❖ Existing code that runs during commissioning to time in and check SVT.
- ❖ ECal calibration - Cosmic ray calibration, Full Energy Electron calibration.
  - ❖ Existing code to calibrate ECal pedestals, gains and timing.
- ❖ Hodoscope calibration.
  - ❖ Code needs to be written, but can borrow from ECal code.
- ❖ Detector Alignment - Millipede II
  - ❖ Complicated procedure for getting a good alignment.
  - ❖ High on Tracking Group priority list to simplify and improve this procedure.

## ❖ **Physics Analysis Code:**

- ❖ Runs after data reconstruction.
- ❖ Was in the domain of individual analyzers, but is now becoming more centralized.
- ❖ See presentation by Nathan Baltzell.

# Introduction - Software Organization

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- ❖ **Code repository - GitHub**

- ❖ Tracks code, allows development on branches
- ❖ Merging only through “pull requests”, which must be approved.

- ❖ **Issue Tracking - GitHub**

- ❖ Couples code issues with branches.

- ❖ **Code Documentation - Confluence Wiki + Java Doc**

- ❖ **Build System - Maven**

- ❖ **Testing - Maven integration tests.**

- ❖ **Continuous integration testing - Jenkins / Hudson**

- ❖ **Code profiles - JProfiler**

- ❖ Output to web pages at: <http://nuclear.unh.edu/HPS/Profiles>

- ❖ **Releases: - Github + Maven + Nexus.**

- ❖ Release is tagged on GitHub.
- ❖ Resulting JAR file is available for download from Nexus.

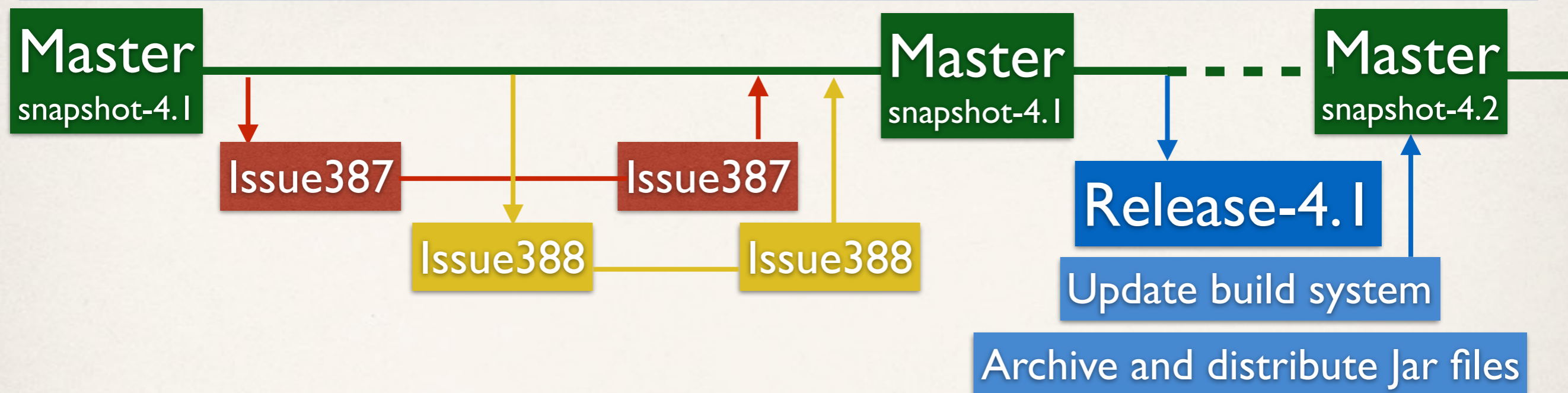


# Software Cycle and Releases



- ❖ We make extensive use of the “git” code management system, with GitHub as the repository site.
  - ❖ Jefferson lab is an established organization on GitHub.
- ❖ Development cycle:
  - ❖ “Clone” master branch of repository.
    - ❖ This gives the latest official version of the code. A “snapshot” release.
  - ❖ Create an issue on GitHub and a corresponding branch of the master code.
  - ❖ Develop on your branch. The master branch is not affected.
  - ❖ When ready, run integration tests to make sure nothing is now broken.
  - ❖ Create “Pull request”, with some documentation.
  - ❖ Pull request is reviewed. If approved, branch is merged with master.

# Software Cycle and Releases



- ❖ Either after a milestone in the development, or before a set of data is processed, we create a new formal release of the software.
  - ❖ Current state of the software is tagged in git with a new release number.
  - ❖ The build system is updated to increase snapshot number.
  - ❖ The resulting jar file for the release is put on Nexus for distribution.
- ❖ Development continues. The master branch now produces the next snapshot version of the code.



# Introduction - Software Group

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- ❖ Bi- Weekly meetings with online presentations.
- ❖ Software group mailing list
- ❖ SLACK for more immediate communication.
- ❖ **People:**
  - ❖ Lead: Maurik Holtrop
  - ❖ Tracking lead: Norman Graf
  - ❖ MC Generators: Takashi Maruyama
    - ❖ MC data production: Bradley Yale
  - ❖ Trigger: Valeri Kubarovsky
    - ❖ Trigger code: Kyle McCarty
  - ❖ Data Processing: Rafayel Paremuzyan
  - ❖ Analysis software: Matt Graham, Nathan Baltzell
  - ❖ Specific codes:
    - ❖ DST code: Omar Moreno
    - ❖ MC Simulation code, conditions system: Jeremy McCormick



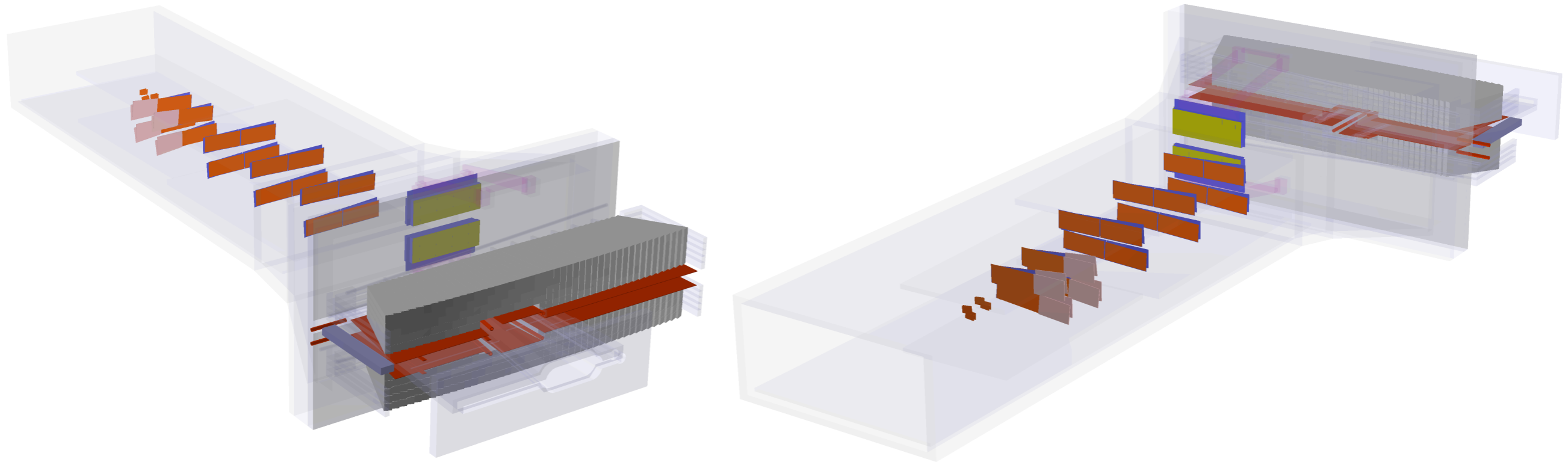


# Monte Carlo Generators

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- ❖ The MC physics generators simulate the beam interaction with the target. HPS Expert: Takashi Maruyama.
  - ❖ HPS is sensitive to the tails of some distributions which are not fully represented in the GEANT4 simulation, so other tools are required:
    - ❖ EGS5 - Electro-Magnetic (EM) interactions.
    - ❖ GEANT4 - EM, hadronic and neutron production.
    - ❖ MadGraph/MadEvent - Trident (background) production and  $A'$  (signal) production, Wide Angle Bremsstrahlung (WAB) production.
  - ❖ The output of these various generators are combined according to cross section.
    - ❖ This creates a time realistic pulse train of “2 ns events”, which represent a small period of real-time. These “2 ns events” are then run through the detector simulation.
    - ❖ Many of these “2 ns events” are empty!
  - ❖ Detector readout computes triggers, similar to the hardware trigger.
  - ❖ Events for which a trigger is found are further analyzed.
  - ❖ Generated events can be biased so that the probability of finding a trigger is much larger than a random actual beam time period.

# Monte Carlo Detector Model



- ❖ The detector is accurately simulated using the GEANT4 framework.
- ❖ All active components are accurately rendered.
- ❖ Most of the inactive components that could interact with particles are accurately rendered.
- ❖ Two version of the code:
  - ❖ SLIC - current production version. Inherited from Linear Collider software.
  - ❖ hps-sim - rewrite. Uses same geometry, but has modernized features to allow more control over the events.

# Tracking: Hit building

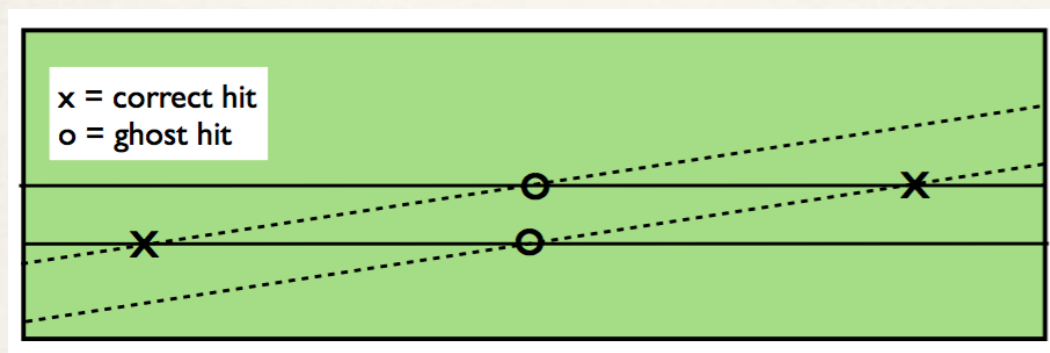
## ❖ First steps:

### ❖ Sensor Hit Reconstruction

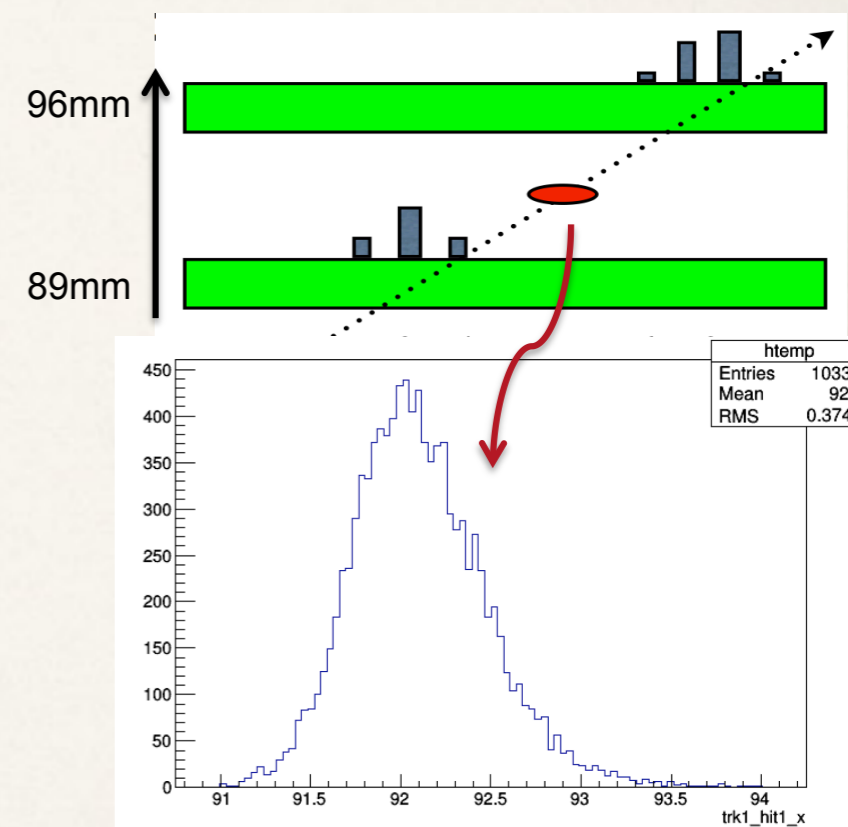
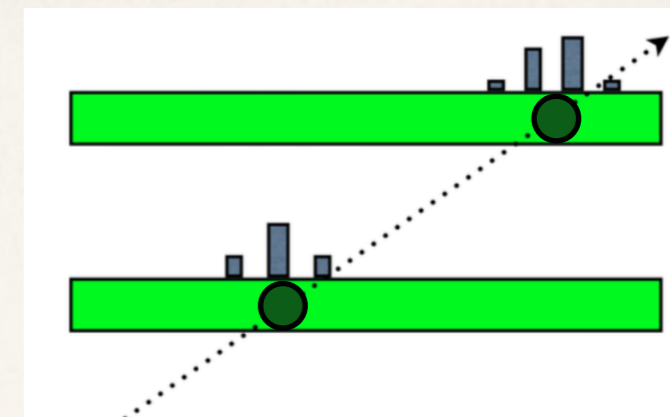
- ❖ Build a 1-D hit from the signals on the strips.

### ❖ Stereo Hit Reconstruction.

- ❖ Combine two adjacent 1-D hits into a 3-D hit.



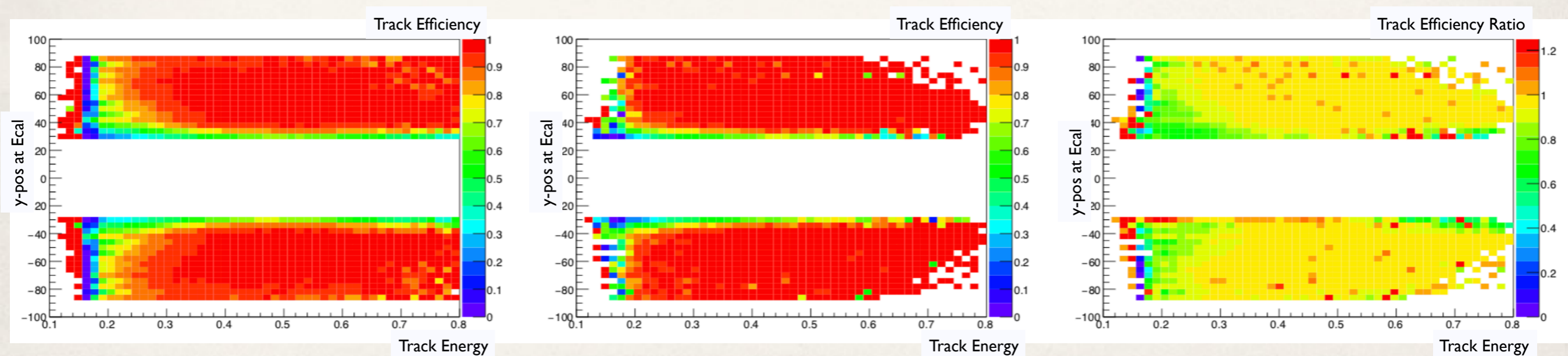
Stereo sensor cluster  
Stereo sensor cluster  
Axial sensor cluster  
Axial sensor cluster





# Tracking: Seed Tracker

- ❖ Second Step: Seed Tracker
  - ❖ Largely inherited from Linear Collider.
  - ❖ Start with 3-hit track seed.
  - ❖ Add hit from confirm layer.
  - ❖ Add hit(s) from extend layer.
  - ❖ Algorithm allows for different layer combinations to create a seed track.
  - ❖ We use 4 combinations. (Seed345Conf2Ext16, Seed456Conf3Extd21, Seed123Conf4Extd56, Seed123Conf5Extd46) .
    - ❖ Algorithms removes tracks that are found more than once.
  - ❖ Resulting tracking efficiency is high.

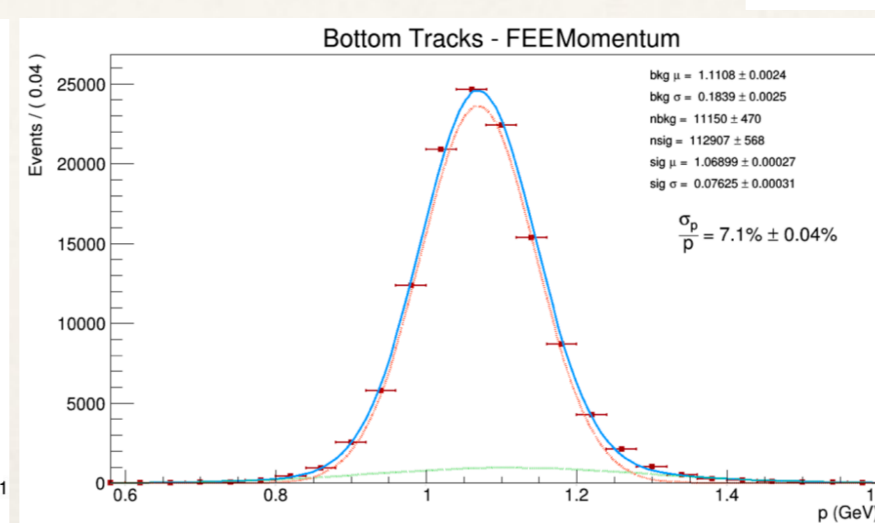
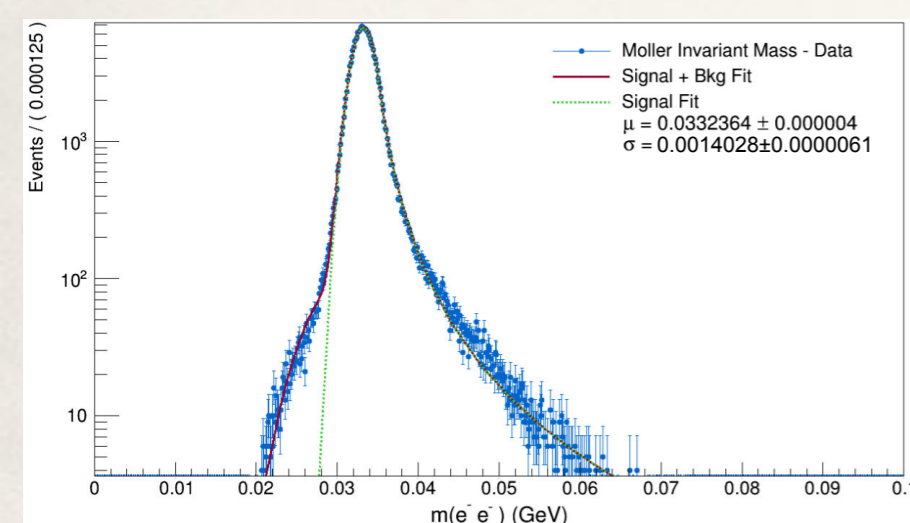
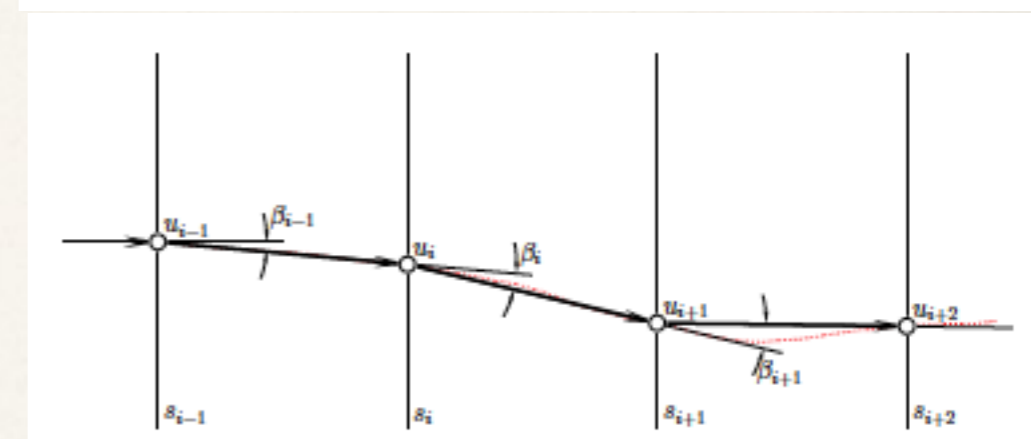
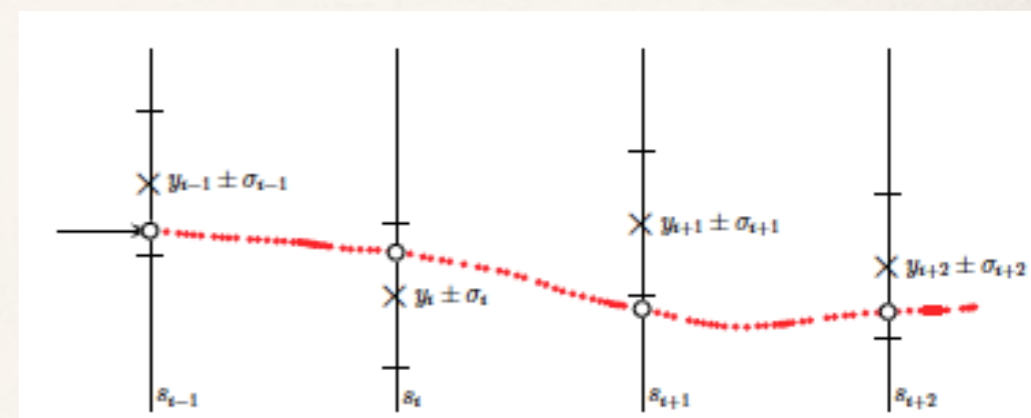


Tracking efficiency for electrons. Left data, center MC, right ratio of data/MC.  
from HPS Note: trackEfficiency.pdf by Matt Graham

# Tracking: GBL fit



- ❖ Final Step: Generalized Broken Line fit.
  - ❖ Seed Tracker tracks are refit with the GBL to improve resolution.
  - ❖ Resolution improves 20-30%
  - ❖ Fit also provides full covariant matrix of all track parameters.
- ❖ Resolution:  $\frac{\sigma_p}{p} = 7.1\% \pm 0.04\%$
- ❖ Inv. Mass resolution for Møller events is 1.4 MeV at 33.2 MeV, for the 2015 data ( 1.05 GeV beam energy)



$$S(u) = \sum_{i=1}^n \frac{(y_i - u_i)^2}{\sigma_i^2} + \sum_{i=2}^{n-1} \frac{\beta_i^2}{\sigma_{\beta,i}^2}$$

Sources:  
 ↑ Pelle Adrian  
 ← Omar Moreno



# Alignment

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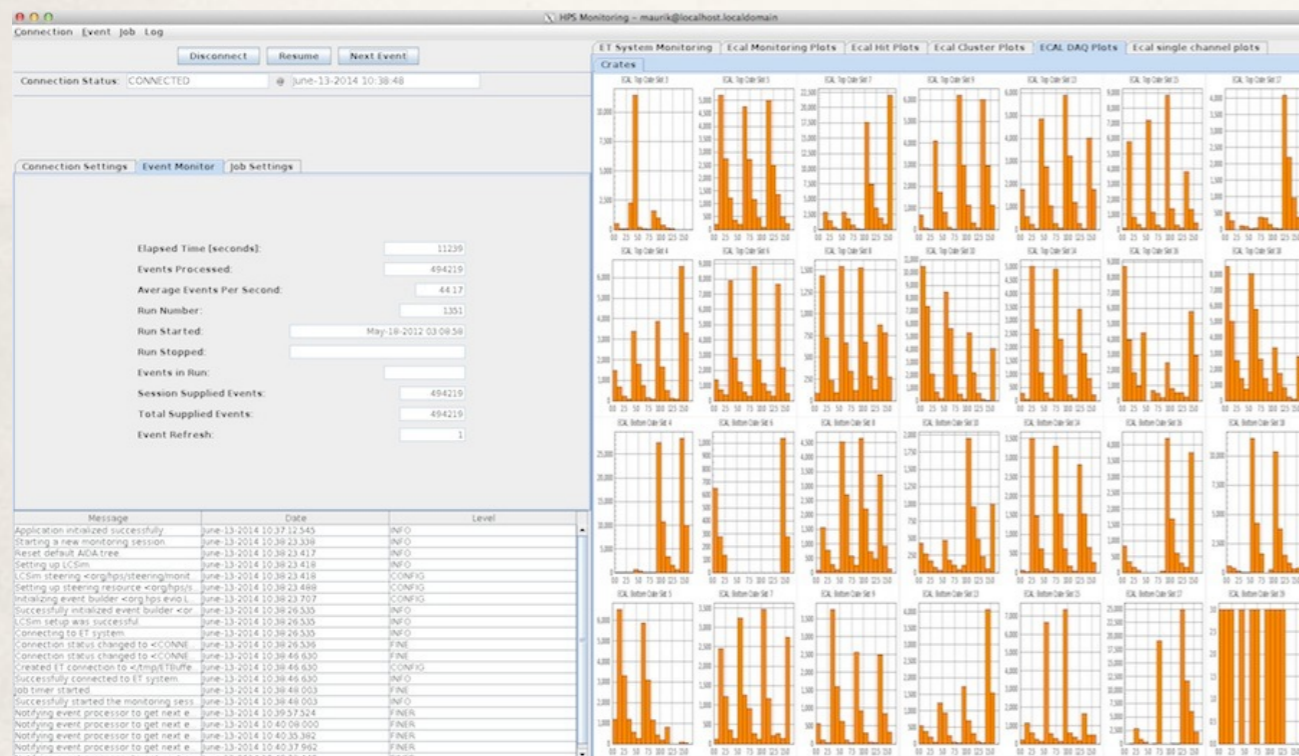


- ❖ Initial alignment of detector is from surveys.
- ❖ Next, alignment is improved using track based alignment.
- ❖ We used Millipede-II, which works well with the GBL package.
  - ❖ Performs least square fit of local (track) and global (alignment) parameters on a track by track basis.
  - ❖ Large minimization problem with a lot of parameters.
  - ❖ Difficult, because not all the alignment parameters are well constrained, our data does not cover all tracking layers with tracks.
  - ❖ Experts: Alessandra Filippi and Norman Graf.
- ❖ This has been a fairly time consuming process.
  - ❖ Better understanding of the problem and improved procedures have made the alignment a lot better and faster.
  - ❖ Some further improvements could make it easier to perform.



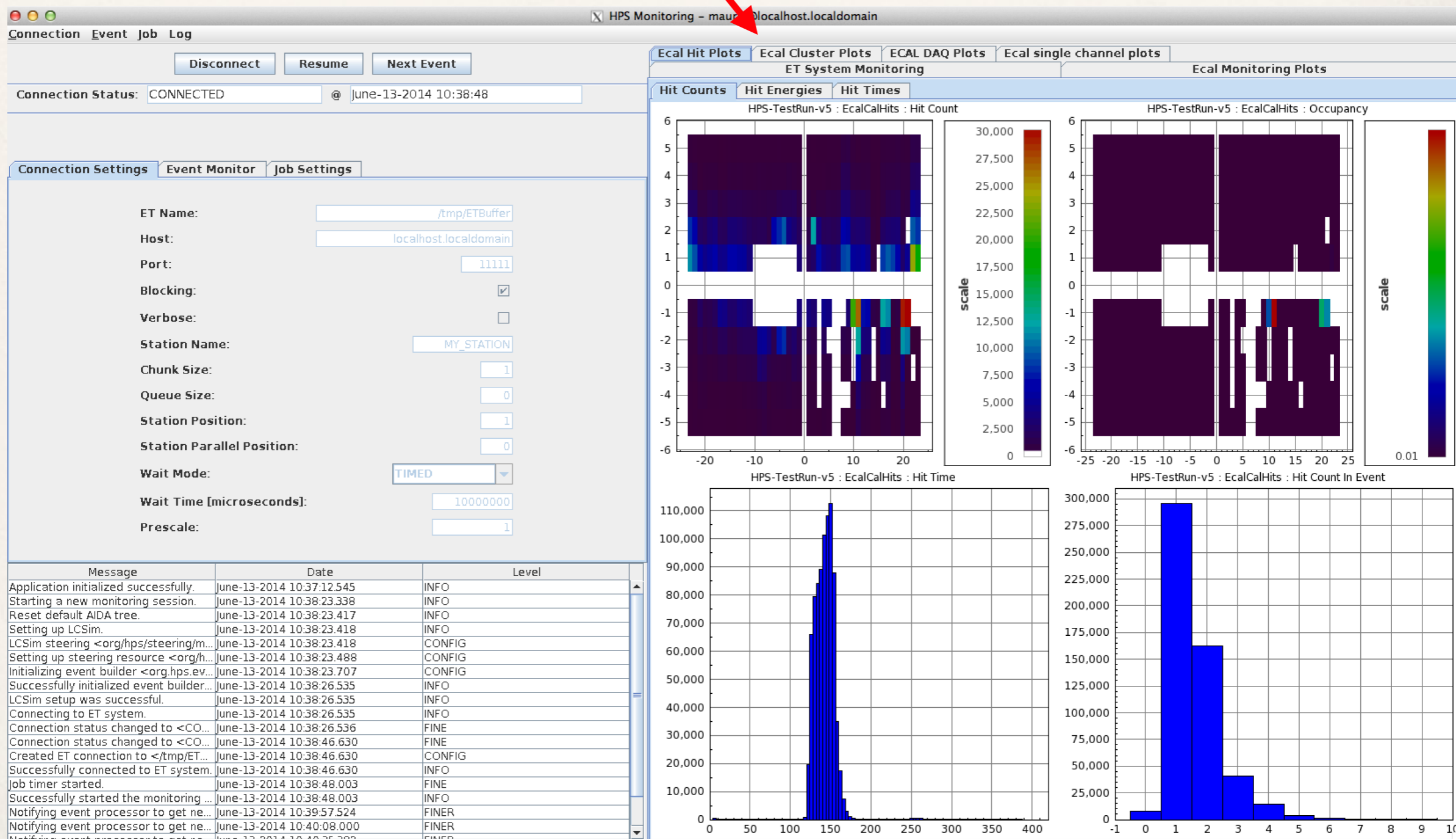
# Monitoring Application

- ❖ Monitoring application written in JAVA
- ❖ Provides flexible platform to display live updating histograms
- ❖ Reads data from ET in EVIO format, converts internally to LCIO (data analysis framework file format)
- ❖ Can run multiple copies, i.e. separate ones for different sub-systems.
- ❖ Histograms can be saved at end of run.
- ❖ Reasonable data rate:  $\sim 100$  Hz (for complicated ECAL monitor)
- ❖ Full reconstruction framework available to app to make high level plots.



# Monitoring Application

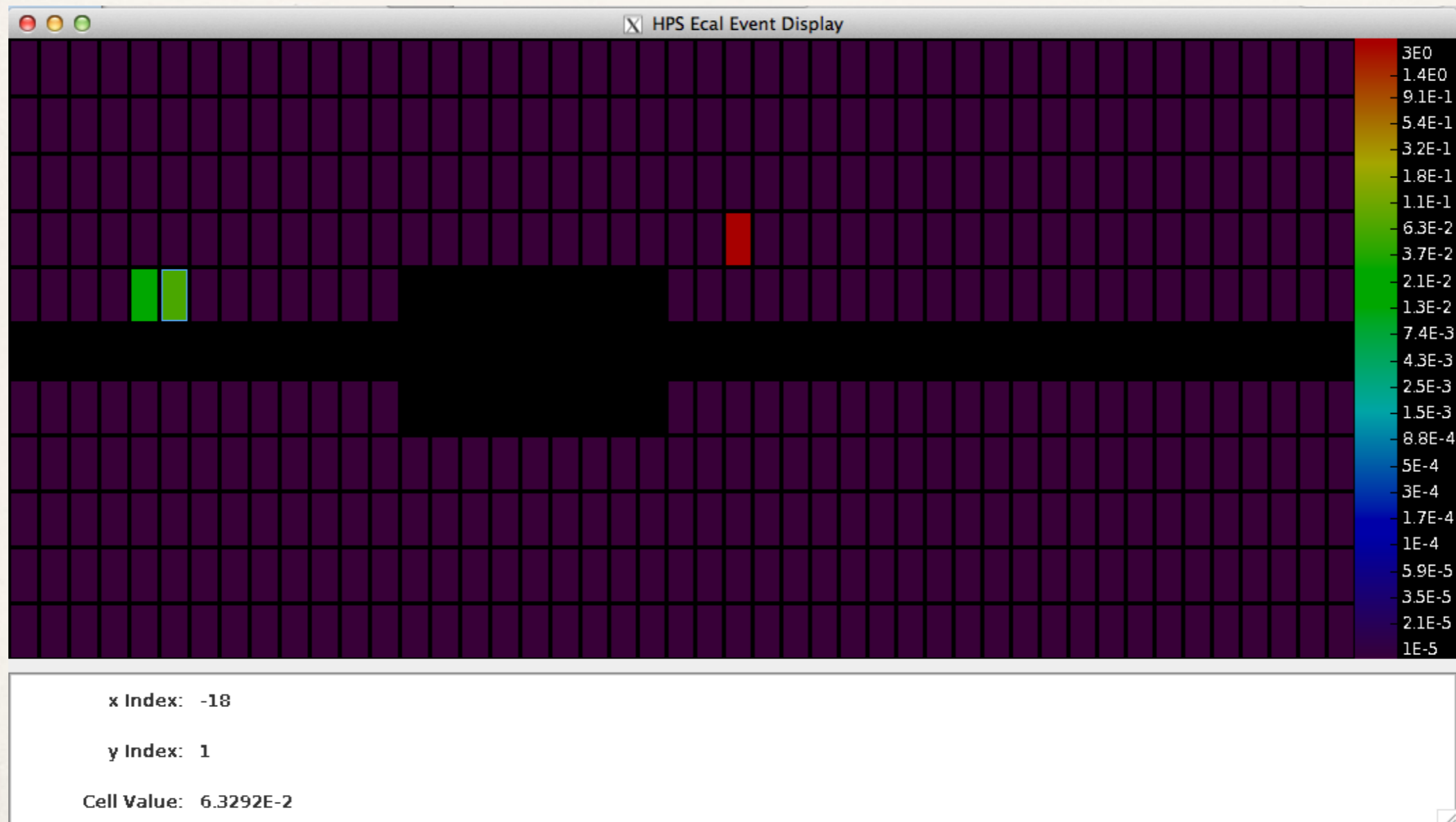
Tabs allow shift taker to select various histogram panels.





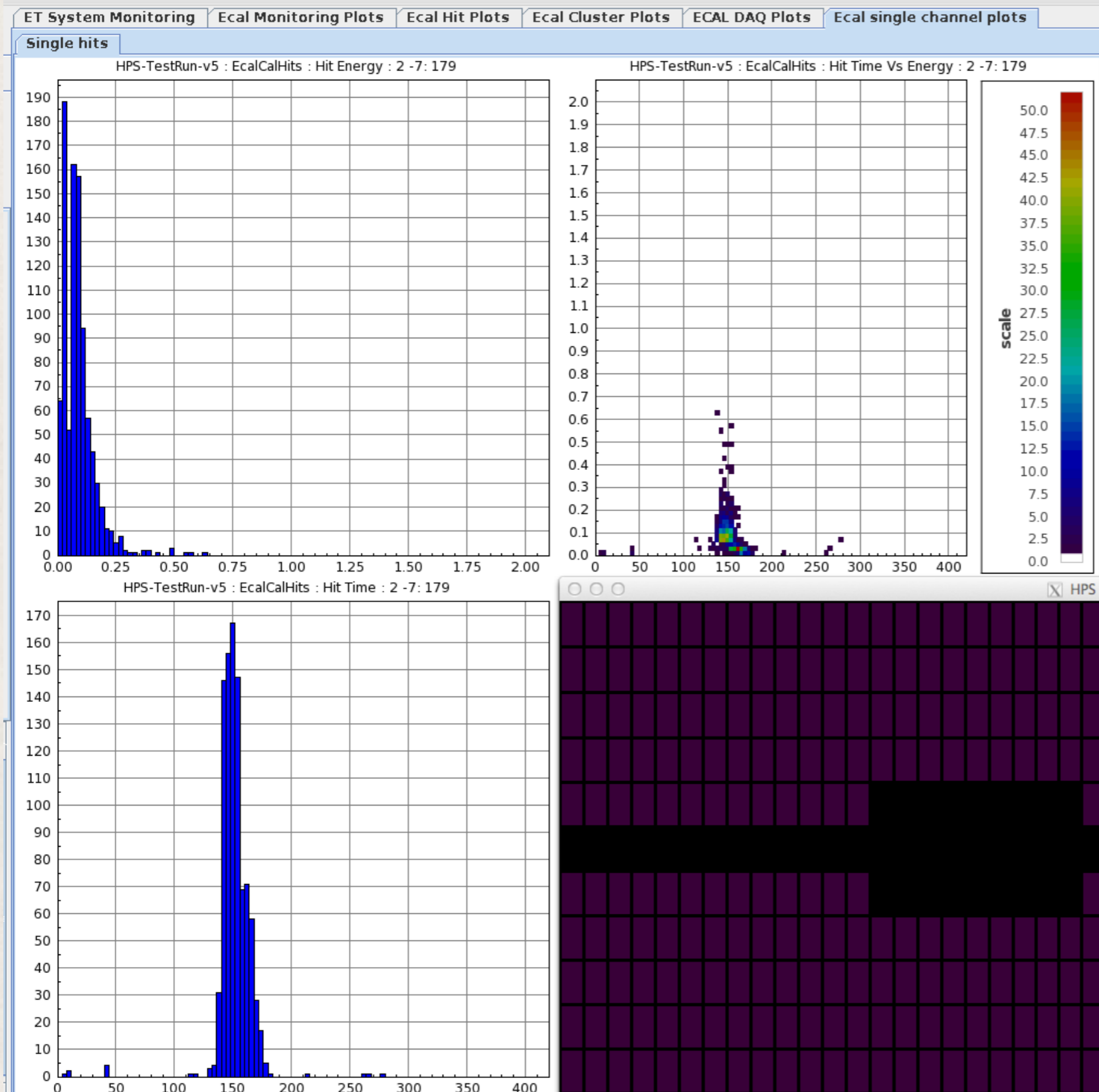
# Monitoring: ECAL Event Display

- ❖ Shows the hits in the ECAL, color coding indicates energy of hit.
- ❖ Red box (not shown) indicates a found cluster.
- ❖ Text box below shows values of cell that was hovered over.
- ❖ Similar display can be added for hodoscope.

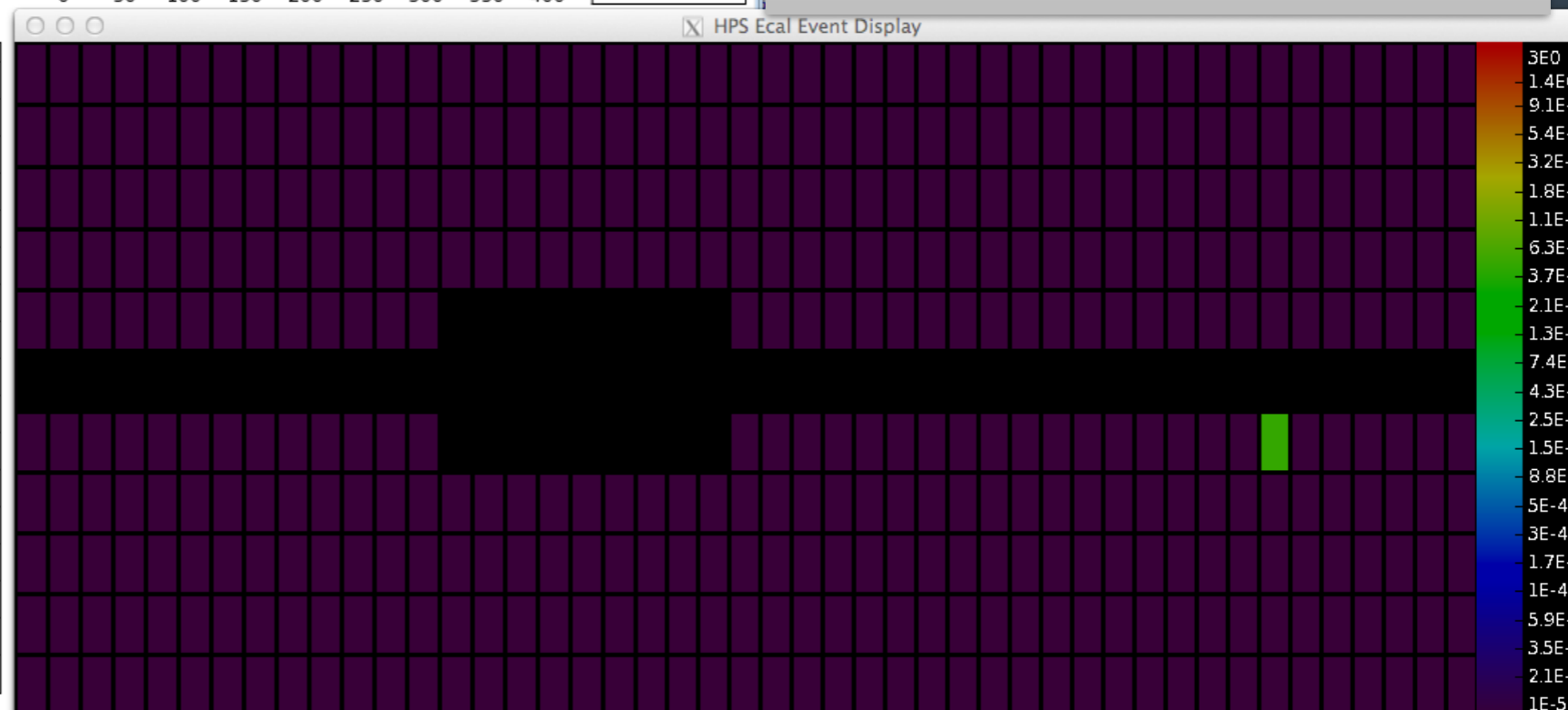




# Single channel histograms.



Click on cell in the event display to see the corresponding single channel histograms for that channel.



# Resource use, CPU

- ❖ CPU requirements for main data processing step.
  - ❖ 2017 - May - 165 ms/event/core
  - ❖ 2018 - Nov - 70 ms/event/core ⇒
    - ❖ 500 simultaneous job slots ≈ 7 KHz data analysis (2 - 3x slower than data taking)  
⇒ **About 13 weeks to process 2019 data.**  
Actual time will depend on number of job slots.
- ❖ Profile: [http://nuclear.unh.edu/HPS/Profiles/Call\\_Tree\\_doProcess\\_2018\\_12\\_11.xml](http://nuclear.unh.edu/HPS/Profiles/Call_Tree_doProcess_2018_12_11.xml)

```
Tree: Call Tree
├─ m calls: 4827, local time:NaN, total time: 1,663,533.008 ms , 50.30 % -- org.hps.recon.tracking.TrackerReconDriver.process
│   └─ m calls: 4827, local time:NaN, total time: 1,663,406.703 ms , 50.30 % -- org.lcsim.util.Driver.process
│       └─ m calls: 4827, local time:NaN, total time: 1,663,402.222 ms , 50.30 % -- org.lcsim.util.Driver.processChildren
│           └─ m calls: 4827, local time:NaN, total time: 1,663,391.957 ms , 50.30 % -- org.lcsim.util.Driver.doProcess
│               └─ m calls: 4827, local time:NaN, total time: 1,663,382.259 ms , 50.30 % -- org.hps.recon.tracking.SeedTracker.process
│                   m calls: 9653, local time:NaN, total time: 2.511 ms , .00 % -- java.lang.System.nanoTime
│                   m calls: 9653, local time:NaN, total time: 1.784 ms , .00 % -- java.util.Iterator.hasNext
│                   m calls: 4827, local time:NaN, total time: .789 ms , .00 % -- java.util.List.iterator
│                   m calls: 4827, local time:NaN, total time: .708 ms , .00 % -- java.util.Iterator.next
│                   m calls: 21254, local time:NaN, total time: 38.275 ms , .00 % -- hep.physics.vec.Vector.sub
│                   m calls: 9652, local time:NaN, total time: 10.848 ms , .00 % -- org.lcsim.event.base.BaseLCSimEvent.get
│                   m calls: 4826, local time:NaN, total time: 10.659 ms , .00 % -- org.hps.recon.tracking.TrackerReconDriver.setTrackType
│                   m calls: 21254, local time:NaN, total time: 6.257 ms , .00 % -- hep.physics.vec.BasicHep3Vector.magnitude
│                   m calls: 33688, local time:NaN, total time: 3.698 ms , .00 % -- java.util.Iterator.hasNext
│                   m calls: 25058, local time:NaN, total time: 2.749 ms , .00 % -- java.util.Iterator.next
│                   m calls: 21254, local time:NaN, total time: 2.389 ms , .00 % -- hep.physics.vec.BasicHep3Vector.<init>
│                   m calls: 21254, local time:NaN, total time: 1.971 ms , .00 % -- org.lcsim.fit.helicaltrack.HelicalTrackHit.getCorrectedPosition
│                   m calls: 21254, local time:NaN, total time: 1.921 ms , .00 % -- org.lcsim.fit.helicaltrack.HelicalTrackHit.getPosition
│                   m calls: 21254, local time:NaN, total time: 1.891 ms , .00 % -- org.lcsim.fit.helicaltrack.HelicalTrackHit.chisq
│                   m calls: 8630, local time:NaN, total time: 1.333 ms , .00 % -- java.util.List.iterator
│                   m calls: 4826, local time:NaN, total time: .887 ms , .00 % -- java.util.List.size
│                   m calls: 3804, local time:NaN, total time: .432 ms , .00 % -- org.lcsim.event.base.BaseTrack.getTrackerHits
│                   m calls: 1207, local time:NaN, total time: 692,632.061 ms , 21.00 % -- org.hps.recon.ecal.EcalRawConverter2Driver.process
│                   m calls: 1207, local time:NaN, total time: 483,325.585 ms , 14.60 % -- org.hps.recon.tracking.RawTrackerHitFitterDriver.process
│                   m calls: 1206, local time:NaN, total time: 259,630.054 ms , 7.90 % -- org.hps.recon.tracking.gbl.GBLRefitterDriver.process
│                   m calls: 1207, local time:NaN, total time: 87,474.758 ms , 2.60 % -- org.hps.recon.tracking.DataTrackerHitDriver.process
│                   m calls: 1207, local time:NaN, total time: 36,481.321 ms , 1.10 % -- org.hps.recon.tracking.HelicalTrackHitDriver.process
```



# Resource use, CPU - Monte Carlo

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- ❖ Throughput for MC production is much harder to assess due to the many different steps involved.
- ❖ The A' "signal" MC events are quick to produce.
- ❖ Most expensive is full background simulation:  
Wide Angle Bremsstrahlung + Trident + Beam background.
  - ❖ A useful input event sample, 100M events, requires:
    - ❖ 100M Trident events from MadGraph ("tritrig")  $\approx$  10k core-hours
    - ❖ Proportional amount of WAB, MadGraph  $\approx$  15k core-hours
    - ❖ Beam background generation  $\approx$  2k core-hours
  - ❖ Detector simulation  $\approx$  7 ms/event, 1 hour per file, 500k mixed events.  
10k files  $\approx$  10k core-hours for full run.
  - ❖ Reconstruction of simulated data 10 to 1, so 1000 jobs, 3h each  $\approx$  3k core-hours
  - ❖ Total CPU for 100M event run is  $\approx$  40 k core-hours  $\Rightarrow$   **$\approx$  500 jobs for 4 days.**
- ❖ Will ultimately want to run 10-20 times more events.
- ❖ Monte Carlo jobs will also run on off-site farms: SLAC & UNH.
- ❖ Investigating the use of Open Science Grid.



# Resource use, disk

## ❖ Estimated disk space usage:

- ❖ For 2016 engineering run raw data were 2 GB
  - ❖ File contains  $\approx 407\text{k}$  events, takes 20s to 30s to write.
  - ❖ Processed reconstruction file has 396k events.
  - ❖ Space for reconstructed event file + all DSTs = 7 GB

## ❖ Estimated Space for 2019 run

- ❖ 9 Weeks, at 50% efficiency = 756h = 2.7 M sec.
- ❖ At 20 kHz, we expect  $\approx$  **54B events**.
- ❖ Raw data storage expected: 260 TB.
- ❖ Processed data storage expected: 910 TB
  - ❖ The **full DST** only would take **65 TB**.
  - ❖ The **V0 DST, pre-selected trident events, takes 3.3 TB** — fits on single hard disk!

## ❖ MC, 100M events simulation output $\approx$ 8 TB - most of this is intermediate files.

- ❖ Reconstruction of simulated output is only about 1% of input, because of acceptance and background rejection  $\approx$  81 GB, but we probably want to simulate 10 to 20x more.

## One run file:

	Size [Mb]	# of events
Raw data	2048	407500
recon	6100	395930
dst	521	395930
v0_dst	26	10852
pulser_dst	6.8	14036
Moeller_dst	14	6396
nt_tri	26	10962
nt_Moeller	9.1	4350
v0	219	10852
pulser	159	14036
Moeller	124	6396
Total	7205	

# Software Task List

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Mostly, our software is in reasonably good shape, but many improvements are desirable: directly related to 2019 running, smoothing operations, speeding up processing.

- ❖ **Very Important (critical) Tasks for 2019 run:**

- ❖ Complete Hodoscope simulation and new trigger optimization analysis.
  - ❖ Extensive task which is already well underway. See Rafayel Paremuzyan's talk.
- ❖ Add FADC bit-packed data decoder to hps-java.
  - ❖ Already exists for CLAS12, so not expected to be too complicated or time consuming.
- ❖ Update monitoring histograms.
  - ❖ Needs hodoscope and L0 histograms added.
  - ❖ Cleaning up, revisit, existing histograms.
- ❖ Improve/update data quality monitoring.
  - ❖ Update for hodoscope and L0.



# Software Task List

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## ❖ **Important Tasks, highly desirable:**

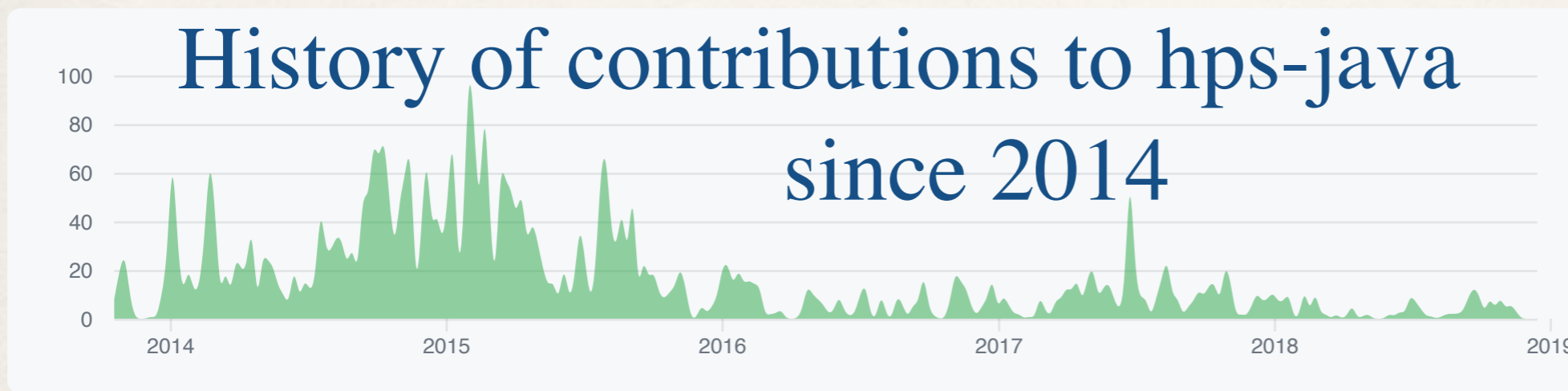
- ❖ Improve the alignment procedures.
  - ❖ We need the detector alignment to be easier so results can be obtained more quickly.
  - ❖ Procedures have already improved tremendously, now to make it easier to use.

## ❖ **Other Important Tasks:**

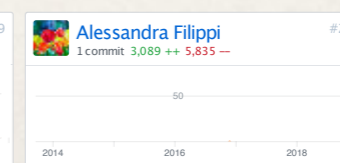
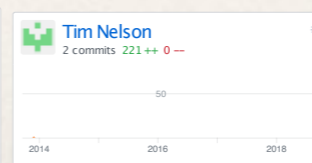
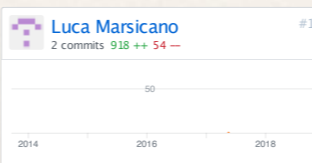
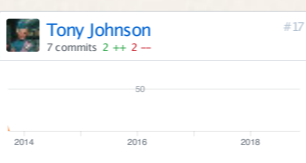
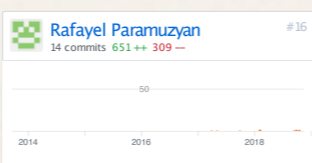
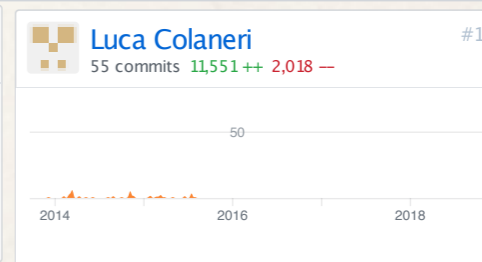
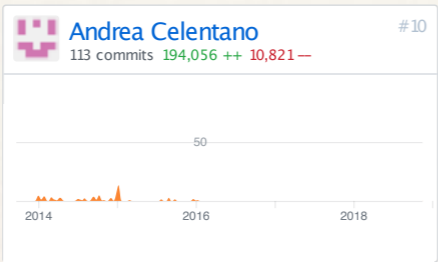
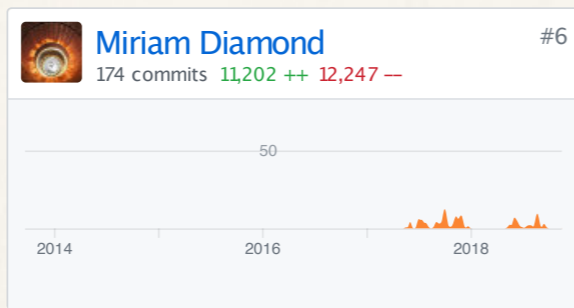
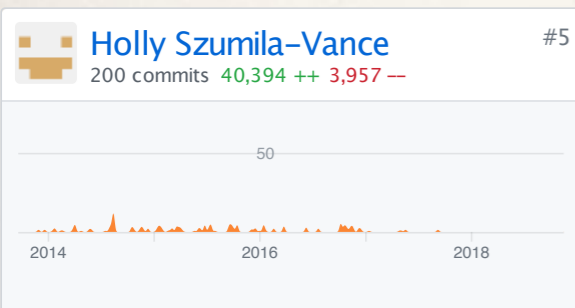
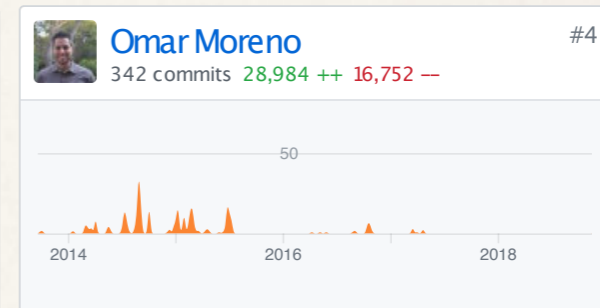
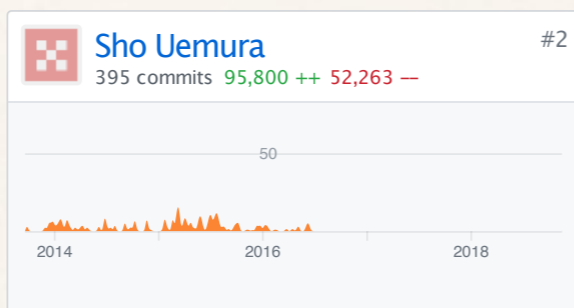
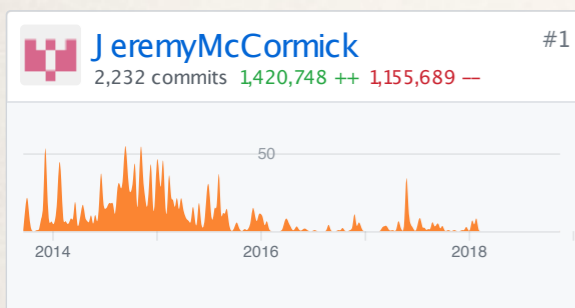
- ❖ Revisit all other calibrations and see where updates are needed.
  - ❖ It has been a little while since we last needed a full calibration.
- ❖ Improve processing speed of the code. Not essential, but makes us good citizens of JLab farm.
  - ❖ Further improve the speed of the tracking code.
  - ❖ Complete the investigation of alternate tracking: Kalman filter and different seed finder.
  - ❖ Possibly: preprocess the FADC and SVT pulse fits.
- ❖ Learn to use the Open Science Grid for simulation.
- ❖ Biassing MC events in the hps-sim simulation to speed up MC.
  - ❖ Specifically WAB production can be sped up a lot.
- ❖ Lots of minor issues, code maintenance, and code improvements.



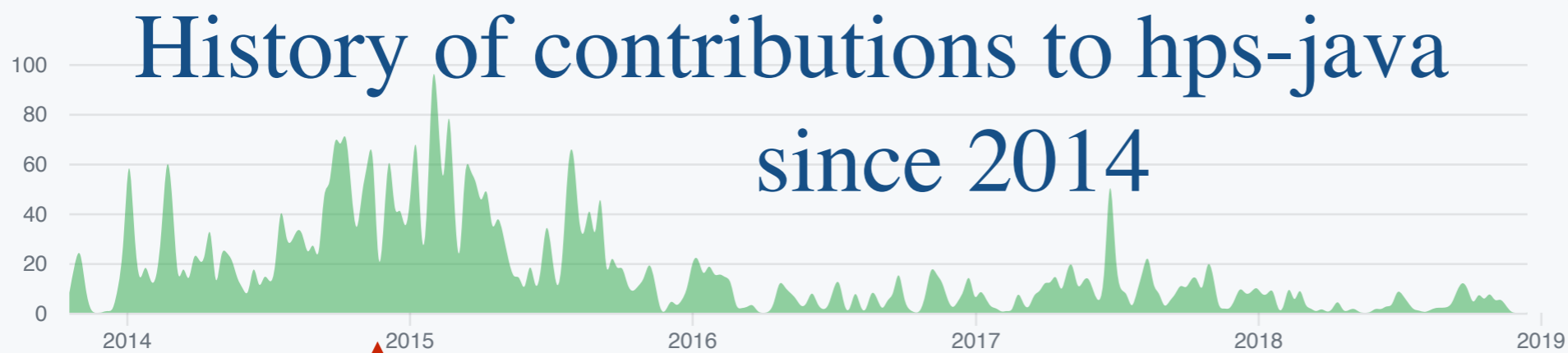
# People: Software contributions



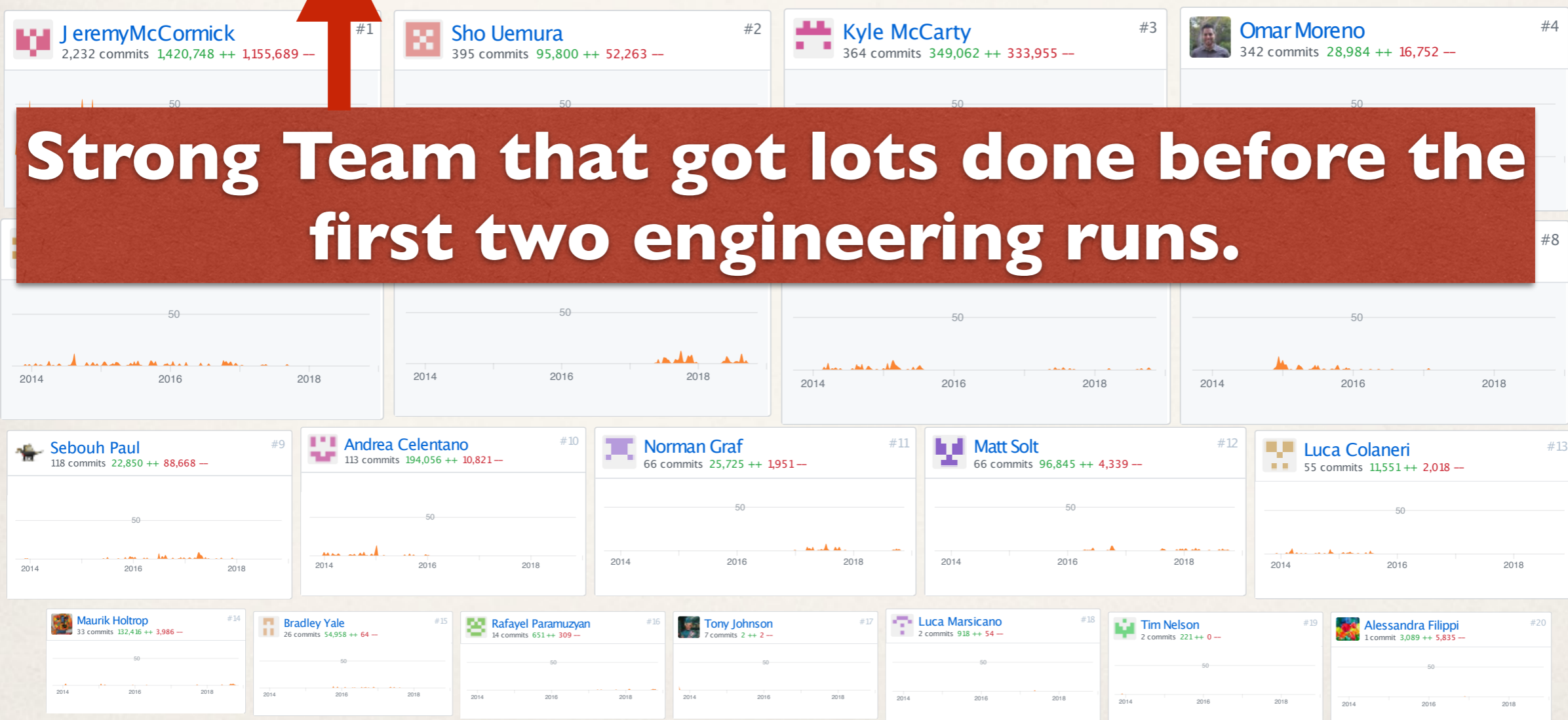
**Caveat:**  
Number of lines  
or number of commits  
does not linearly  
correspond to software  
productivity



# People: Software contributions

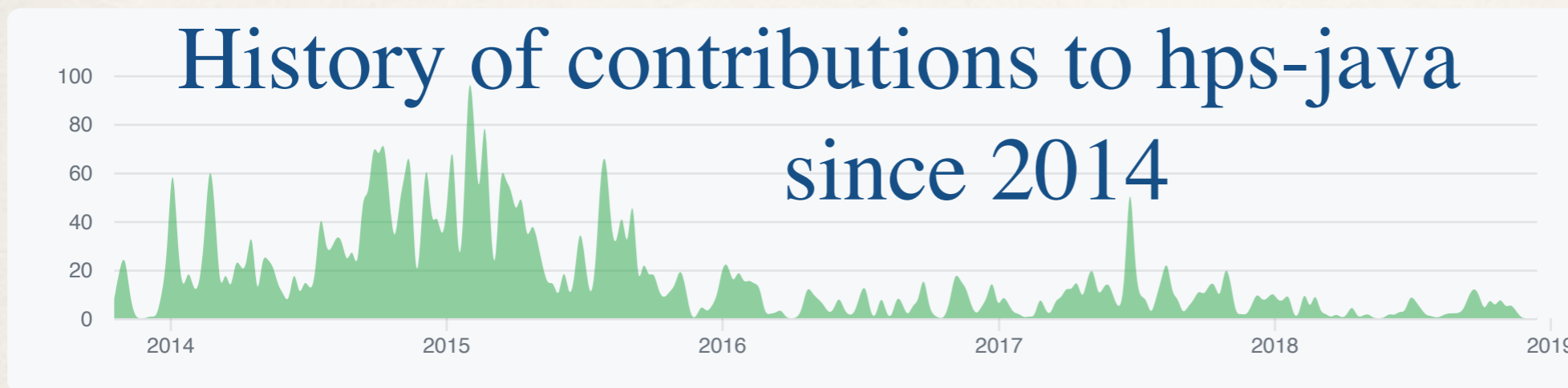


**Caveat:**  
Number of lines  
or number of commits  
does not linearly  
correspond to software  
productivity



# People: Software contributions

Not too surprising, there is a fair bit of turnover in the contributors to the software. This is mostly success. Students graduate, Postdocs find permanent jobs.



<b>Jeremy McCormick</b> #1 2,232 commits 1,420,748 ++ 1,155,689 -- <b>Left, but still available as casual employee.</b>	<b>Sho Uemura</b> #2 395 commits 95,800 ++ 52,263 -- <b>Graduated, new position.</b>	<b>Kyle McCarty</b> #3 364 commits 349,062 ++ 333,955 -- <b>Will graduate soon</b>	<b>Omar Moreno</b> #4 342 commits 28,984 ++ 16,752 -- <b>Graduated, np, Still contributing</b>
<b>Holly Szumila-Vance</b> #5 200 commits 40,394 ++ 3,957 -- <b>Graduated, new position.</b>	<b>Miriam Diamond</b> #6 174 commits 11,202 ++ 12,247 -- <b>Left, new position.</b>	<b>Matt Graham</b> #7 146 commits 76,068 ++ 9,933 -- 	<b>Nathan Baltzell</b> #8 123 commits 99,371 ++ 73,311 -- <b>New position, Still contributing</b>
<b>Sebouh Paul</b> #9 118 commits 22,850 ++ 88,668 -- <b>Graduated, new position.</b>	<b>Andrea Celentano</b> #10 113 commits 194,056 ++ 10,821 -- 	<b>Norman Graf</b> #11 66 commits 25,725 ++ 1,951 -- 	<b>Matt Solt</b> #12 66 commits 96,845 ++ 4,339 -- 
<b>Luca Colaneri</b> #13 113 commits 194,056 ++ 10,821 -- <b>Graduated, new position.</b>	<b>Maurik Holtrop</b> #14 33 commits 132,416 ++ 3,986 -- 	<b>Bradley Yale</b> #15 26 commits 54,958 ++ 64 -- <b>Will graduate soon</b>	<b>Rafayel Paramuzyan</b> #16 14 commits 651 ++ 309 -- 
<b>Tony Johnson</b> #17 7 commits 2 ++ 2 -- 	<b>Luca Marsicano</b> #18 2 commits 918 ++ 54 -- <b>Graduated, new position.</b>	<b>Tim Nelson</b> #19 2 commits 221 ++ 0 -- 	<b>Alessandra Filippi</b> #20 1 commit 3,089 ++ 5,835 -- 



# Software contributions

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- ❖ **New people joining software team:**

- ❖ Cameron Bravo (SLAC), once SVT L0 work is finished.
- ❖ New Postdoc (UNH), advertisement is out.
- ❖ New Postdoc (SLAC)
- ❖ New students

- ❖ Total number of software tasks, and amount of effort required, is now lower than 4 years ago, just before the 2015 engineering run.
- ❖ Fewer tasks are critical.
- ❖ **With the new people, there is enough manpower to continue a strong software group.**

# Conclusions

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- ❖ **The HPS software is fully functioning.**
  - ❖ Data analysis of 2015 engineering run is complete and published.
  - ❖ Data analysis of 2016 engineering run is well under way.
  - ❖ A lot was learned by the collaboration to get there.
- ❖ Some updates are needed for the new detector.
  - ❖ No show stoppers.
  - ❖ Amount of work to be performed is manageable with new people coming on board.
- ❖ Procedures are becoming standardized and more streamlined.
  - ❖ Data processing will be faster, requiring far fewer iterations.
  - ❖ Analysis path is now clear and becoming standardized. (See Nathan's talk)
- ❖ **HPS is (nearly) ready to process the 2019 data.**