## HPS-Sim Update

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### Some hps-sim notes

- Hps-sim is much faster now, thanks to Maurik's optimization
  - Only a few hours on the farm, instead of days
- Hps-sim currently keeps far more particles than SLIC
  - Each hps-sim file is 2.4 GB! (vs. ~900 MB for SLIC)
- Things looked screwy in events mixed by hps-sim, so I checked stdhepmixed events that were simply propagated with hps-sim.
- These comparisons had to be normalized by n\_events instead of n\_files

# Wab-beam-tri events mixed using hps-sim (recon follow-up from last time)

Electron Momentum



**Positron Momentum** 

#### Hps-sim mixed (Px)

Unconstrained Px

#### Target-Constrained Px



#### Hps-sim mixed (Py)



#### Hps-sim mixed (Pz)

Unconstrained Pz

#### Target-Constrained Pz



#### Hps-sim mixed (x-vtx)

X-vtx (unconstrained)

X-vtx (target-constrained)



Hps-sim mixed (y-vtx)

Y-vtx (unconstrained)

Y-vtx (target-constrained)



#### Hps-sim mixed (z-vtx)

Z-vtx (unconstrained)

Z-vtx (target-constrained)



#### Hps-sim mixed (mass)

**Unconstrained Mass** 



**Target-Constrained Mass** 

0.2

GeV

0.18

## Using only stdhep-mixed events (same input)



Electron Momentum



#### **Positron Momentum**

#### Stdhep-mixed events (Px)

Unconstrained Px

#### Target-Constrained Px



#### Stdhep-mixed events (Py)



#### Stdhep-mixed events (Pz)



#### Stdhep-mixed events (mass)



#### Stdhep-mixed events (x-vtx)

X-vtx (unconstrained)

X-vtx (target-constrained)



#### Stdhep-mixed events (y-vtx)

Y-vtx (unconstrained)

Y-vtx (target-constrained)



#### Stdhep-mixed events (z-vtx)



Z-vtx (target-constrained)



#### 2D Vertex locations (unconstrained)

uncVY:uncVX

uncVY:uncVX



#### 2D Vertex locations (target-constrained)



## Timing

Cluster Time diff.





### Other plots



### Looking at DSTs (tri tuples previously shown)



#### Slic vs. Hps-sim (DST VO's)



#### Track-Cluster Matching



## Momentum (DST VO's)



## Summary

- Hps-sim problems seem mostly independent of its mixing procedure
- Hps-sim has missing WBT events at the target
  - Need to look at tritrig (simpler events) next
- More digging is needed

### Momentum (DST VO's)





