## PHYSICS-OBJECT STANDARDIZATION

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## INTRODUCTION

- Goal: implement standard selections for physics-objects, prior to analysis cuts
- Make the starting point for analyses easier to understand
- Reduce possibilities for bugs in individual analysis codes
- Improve computational efficiency, reduce file sizes (maybe)
- Need input from Bump-Hunters and Vertexers
- Need input from Tracking and Ecal
- To be discussed at software \& analysis weekly meetings
- Slack channel \#standardization


## WHAT OBJECTS TO STANDARDIZE?

- Useful tracks
- Valid reco particles
- Electrons, positrons, photons
- ValidV0s
- Unconstrained, target-constrained, beamspot-constrained?
- Multiple levels of selection? (e.g. LooseElectron and TightElectron?)


## WHERE TO DO THE SELECTING?

Options include:

- MergeTrackCollections driver, in evio-to-Icio reco sequence
- Eliminate some tracks (e.g. using AmbiguityResolver) before building reco particles
- Save computation time throughout the rest of reco, smaller output Icio
- Discarded tracks unrecoverable
- Rerunning reco on existing files may be impractical
- ReconParticleDriver, in evio-to-Icio reco sequence
- Where track-cluster matching is currently performed, add more selections
- Save some computation time throughout vertexing etc, smaller output Icio
- Components (tracks, clusters, etc) of discarded particles still recoverable from Icio
- Rerunning reco on existing files may be impractical


## WHERE TO DO THE SELECTING?

- Vertexing, on Icios
- Smaller output Icio
- Components of discarded vertices (reco particles etc) still recoverable from Icio
- Rerunning vertexing on existing files doesn't require rerunning all of reco
- Skimming drivers, to create skimmed Icios that everyone would use.
- Time-consuming to perform the skims
- Extra space required to store skims, if we retain original Icios
- dst-maker / tuple-maker
- Smaller output dsts / tuples
- Discarded stuff still recoverable from Icio
- Ensure same selections made by both makers (moot if we start making tuples from dsts)

