PHYSICS-OBJECT STANDARDIZATION

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INTRODUCTION

- Goal: implement standard selections for physics-objects, prior to analysis cuts
 - Make the starting point for analyses easier to understand
 - Reduce possibilities for bugs in individual analysis codes
 - Improve computational efficiency, reduce file sizes (maybe)
- Need input from Bump-Hunters and Vertexers
- Need input from Tracking and Ecal
- To be discussed at software & analysis weekly meetings
- Slack channel #standardization

WHAT OBJECTS TO STANDARDIZE?

- Useful tracks
- Valid reco particles
 - Electrons, positrons, photons
- Valid V0s
 - Unconstrained, target-constrained, beamspot-constrained?
- Multiple levels of selection? (e.g. LooseElectron and TightElectron?)

WHERE TO DO THE SELECTING?

Options include:

- MergeTrackCollections driver, in evio-to-lcio reco sequence
 - Eliminate some tracks (e.g. using AmbiguityResolver) before building reco particles
 - Save computation time throughout the rest of reco, smaller output Icio
 - Discarded tracks unrecoverable
 - Rerunning reco on existing files may be impractical
- ReconParticleDriver, in evio-to-lcio reco sequence
 - Where track-cluster matching is currently performed, add more selections
 - Save some computation time throughout vertexing etc, smaller output lcio
 - Components (tracks, clusters, etc) of discarded particles still recoverable from Icio
 - Rerunning reco on existing files may be impractical

WHERE TO DO THE SELECTING?

- Vertexing, on Icios
 - Smaller output Icio
 - Components of discarded vertices (reco particles etc) still recoverable from Icio
 - Rerunning vertexing on existing files doesn't require rerunning all of reco
- Skimming drivers, to create skimmed Icios that everyone would use.
 - Time-consuming to perform the skims
 - Extra space required to store skims, if we retain original lcios
- dst-maker / tuple-maker
 - Smaller output dsts / tuples
 - Discarded stuff still recoverable from Icio
 - Ensure same selections made by both makers (moot if we start making tuples from dsts)