# THREE POINT HELIX CHECK ERRORS

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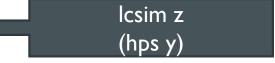
AUGUST 9 2017

github issue 126

See last week's software meeting for technical details

## DOWN THE RABBIT-HOLE

- org.lcsim.recon.tracking.seedtracker.FastCheck 
   ThreePointHelixCheck
   triplet-finding for track seeds
  - For each of the 3 hits, calculates contribution to z error dztot += [nsig] \* Math.sqrt(hit.getCovMatrix()[5]);



- Then // Add multiple scattering error here for now, just set it to 1 mm dztot += 1.; dztot += \_nsig \* MSerror;
- Compares total z error to (predicted actual) z position of middle hit

if (Math.abs(zpred - z[1]) > dztot) return false;

- Implementing a proper MSerror makes ~no difference to tracking output. Why?
- Because even without any MSerror, dztot is far bigger than zpred-z[1], meaning no seeds get thrown out here anyway

## DOWN THE RABBIT-HOLE

- Why is this potentially a problem?
  - We do want to avoid throwing out decent candidates at seeding stage, but if we're not throwing out any seeds, we might as well not bother with this check at all
  - Intuitively, dztot should be dominated by MSerror. But it is dominated by hit errors.
- Why are the hit errors so big?
  - I. Big \_\_nsig
  - 2. Big hit.getCovMatrix()[5]
  - 3. Contributions summed linearly, not in quadrature

### **OPTIONS**

- A. "Make seeding cuts great again" to throw out some seeds
  - Look at distributions of (phat.u) to get proper uncertainty for it in covariance matrix
  - Revisit strip.du() values (issue 135)
  - Perform dedicated studies to decide value of \_\_nsig
- B. Decide it's OK to keep all seeds
  - Simply eliminate dztot cut in ThreePointHelixCheck since it's not accomplishing anything
- Proto-study: performed reco and CPU Time profiles with
  - Aggressive (A): dztot summed in quadrature, \_nsig=1
  - Conservative (A): dztot summed in quadrature, \_\_nsig=2.5

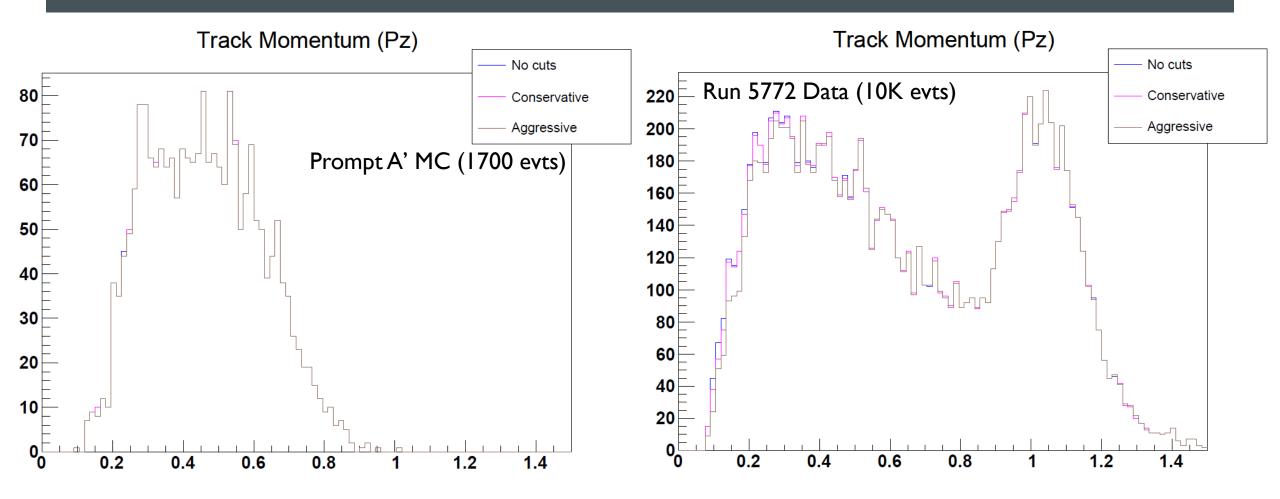
**(B)** 

## **OPTIONS**

- ThreePointHelixCheck code that performs dztot cut takes up very little time (~0.5% of total TrackerReconDriver)
  - Other code in ThreePointHelixCheck, which performs min p<sub>T</sub> cut properly (still needed!), takes longer
- Seeding cuts do eliminate a few tracks, but not many
  - In data, more effect at low than at high p<sub>T</sub>

	#Tracks (1700 MC Prompt A' Events)	#Tracks (10K Data Run 5772 Events)
(B)	2217	11329
Conservative (A)	2216	11290
Aggressive (A)	2211	11084

### **OPTIONS**



## PROFILER: AGGRESSIVE (A)

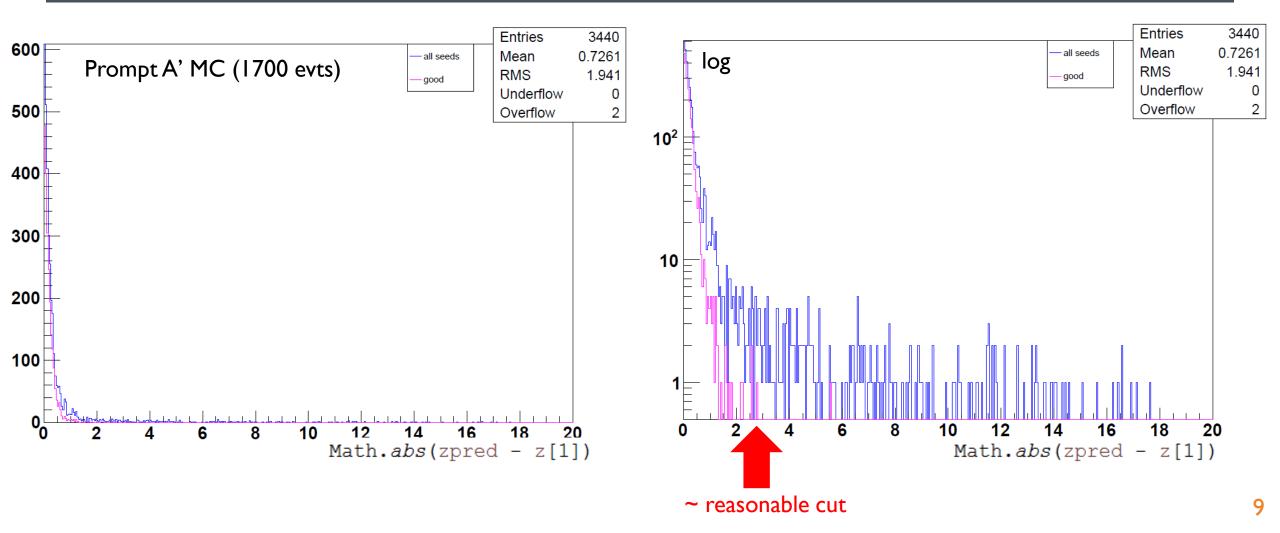
🖹 🗃 org.hps.recon.tracking.TrackerReconDriver.process (org.lcsim.event.EventHeader)	10,670 ms	(3.5%)	500
□ 🗃 org.lcsim.util.Driver.process (org.lcsim.event.EventHeader)	10,665 ms	(3.5%)	500
🔄 🗃 org.lcsim.util.Driver.processChildren (org.lcsim.event.EventHeader)	10,664 ms	(3.5%)	500
□ ≥ org.lcsim.util.Driver.doProcess (org.lcsim.event.EventHeader)	10,664 ms	(3.5%)	500
😑 🗃 org.hps.recon.tracking.SeedTracker.process (org.lcsim.event.EventHeader)	10,663 ms	(3.5%)	500
📄 🗃 org.lcsim.recon.tracking.seedtracker.SeedTrackFinder.FindTracks (org.lcsim.recon.tracking.seedtracker.SeedStrategy, doul	9,729 ms	(3.2%)	500
🕀 🗃 org.lcsim.recon.tracking.seedtracker.ConfirmerExtender.Extend (org.lcsim.recon.tracking.seedtracker.SeedCandidate, or	g.l 6,046 ms	(2%)	3955
🕀 🗑 org.lcsim.recon.tracking.seedtracker.ConfirmerExtender.Confirm (org.lcsim.recon.tracking.seedtracker.SeedCandidate, o	rg. 1,852 ms	(0.6%)	1933
🕀 🖻 org.lcsim.recon.tracking.seedtracker.HelixFitter.FitCandidate (org.lcsim.recon.tracking.seedtracker.SeedCandidate, org.			2055
🕀 😰 org.hps.recon.tracking.FastCheck. ThreePointHelixCheck (org.lcsim.fit.helicaltrack.HelicalTrackHit, org.lcsim.fit.helicalt		(0.1%)	4730
🕀 🕲 org.hps.recon.tracking.FastCheck.TwoPointCircleCheck (org.lcsim.fit.helicaltrack.HelicalTrackHit, org.lcsim.fit.helicaltr		(0%)	1663
(9) Self time	25.2 ms	(0%)	500
🕀 🕲 org.hps.recon.tracking.HitTimeTrackCheck.checkSeed (org.lcsim.recon.tracking.seedtracker.SeedCandidate)	11.6 ms	(0%)	13060
🕀 🕲 org.lcsim.recon.tracking.seedtracker.SeedSectoring. <init> (org.lcsim.recon.tracking.seedtracker.HitManager, org.lcsim.r</init>		(0%)	500
🕀 🕲 org.lcsim.recon.tracking.seedtracker.SeedCandidate.addHit (org.lcsim.fit.helicaltrack.HelicalTrackHit)	8.46 ms	(0%)	36436
• • • org.lcsim.recon.tracking.seedtracker.SeedCandidate. <init> (org.lcsim.recon.tracking.seedtracker.SeedStrategy, double)</init>	1.44 ms	(0%)	15853
Org.lcsim.recon.tracking.seedtracker.FastCheck.setDoSectorBinCheck (org.lcsim.recon.tracking.seedtracker.SectorMan	age 0.054 ms	(0%)	500
🕀 🗃 org.lcsim.recon.tracking.seedtracker.HelixFitter.FitCandidate (org.lcsim.recon.tracking.seedtracker.SeedCandidate, org.lcsi	m. 872 ms	(0.3%)	1692
🕀 🗃 org.lcsim.recon.tracking.seedtracker.MakeTracks.Process (org.lcsim.event.EventHeader, java.util.List, double)	25.2 ms	(0%)	500
🕀 🐿 org.lcsim.recon.tracking.seedtracker.HitManager. <b>OrganizeHits</b> (java.util.List)	20.6 ms	(0%)	500
(B) Self time	9.44 ms	(0%)	500
🗄 🗃 org.hps.recon.tracking.FastCheck. <init> (org.lcsim.recon.tracking.seedtracker.SeedStrategy, double, org.lcsim.recon.tracki</init>		(0%)	500
- (+) org.lcsim.recon.tracking.seedtracker.SeedTrackFinder.clearTrackSeedList ()	0.687 ms	(0%)	1000
🕀 🗃 org.lcsim.event.base.BaseLCSimEvent.get (Class, String)	0.555 ms	(0%)	500
org.lcsim.recon.tracking.seedtracker.FastCheck. <clinit></clinit>	0.008 ms	(0%)	1

## PROFILER: (B)

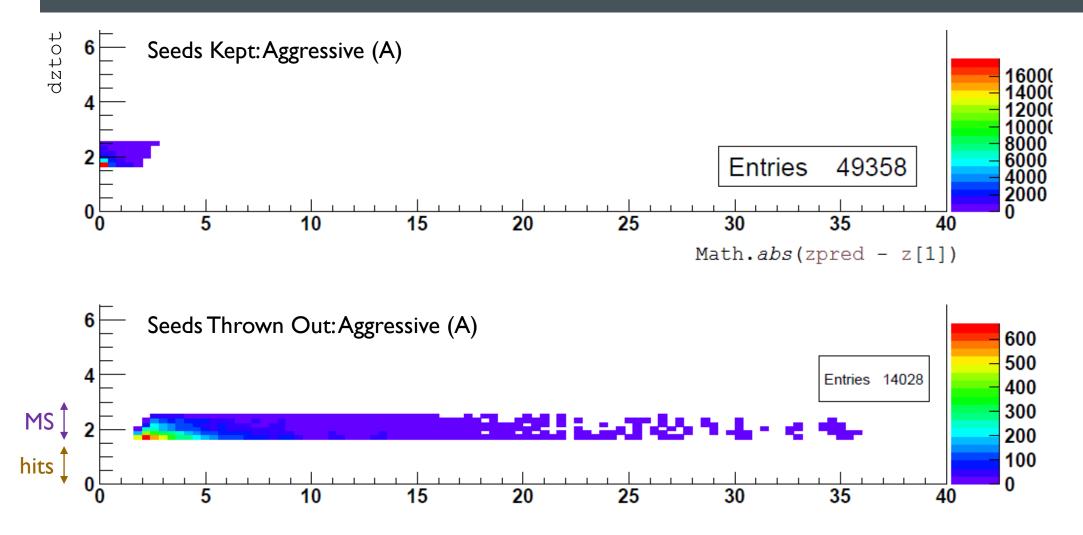
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🖶 🐿 org.hps.recon.tracking.TrackerReconDriver.process (org.lcsim.event.EventHeader)	12,980 ms (4.3	3%) 500
🔄 🐿 org.lcsim.util.Driver.process (org.lcsim.event.EventHeader)	12,975 ms (4.3	3%) 500
🖶 🗃 org.lcsim.util.Driver.processChildren (org.lcsim.event.EventHeader)	12,975 ms (4.3	3%) 500
□ 🗃 org.lcsim.util.Driver.doProcess (org.lcsim.event.EventHeader)	12,974 ms (4.3	3%) 500
📄 🗃 org.hps.recon.tracking.SeedTracker.process (org.lcsim.event.EventHeader)	12,974 ms (4.3	3%) 500
😑 🗃 org.lcsim.recon.tracking.seedtracker.SeedTrackFinder.FindTracks (org.lcsim.recon.tracking.seedtracker.SeedStrategy, dou	ble 12,046 ms (4	1%) 500
🕀 🕲 org.lcsim.recon.tracking.seedtracker.ConfirmerExtender.Extend (org.lcsim.recon.tracking.seedtracker.SeedCandidate, or	g.l 7,370 ms (2.4	1%) 5163
🕀 🗃 org.lcsim.recon.tracking.seedtracker.ConfirmerExtender.Confirm (org.lcsim.recon.tracking.seedtracker.SeedCandidate, o	rg. 2,401 ms (0.8	3%) 2462
🕀 🕲 org.lcsim.recon.tracking.seedtracker.HelixFitter.FitCandidate (org.lcsim.recon.tracking.seedtracker.SeedCandidate, org.		
🕀 🕲 org.hps.recon.tracking.FastCheck. ThreePointHelixCheck (org.lcsim.fit.helicaltrack.HelicalTrackHit, org.lcsim.fit.helical		.%) 4730
🗄 🗃 org.hps.recon.tracking.FastCheck.TwoPointCircleCheck (org.lcsim.fit.helicaltrack.HelicalTrackHit, org.lcsim.fit.helicaltr	-	0%) 1663
- 🕒 Self time	34.1 ms (0	)%) 500
Image: Section of the section of		0%) 13598
🗄 🗃 org.lcsim.recon.tracking.seedtracker.SeedSectoring. <init> (org.lcsim.recon.tracking.seedtracker.HitManager, org.lcsim.</init>	rec 11.5 ms (0	)%) 500
Icsim.recon.tracking.seedtracker.SeedCandidate.addHit (org.lcsim.fit.helicaltrack.HelicalTrackHit)		0%) 36436
Org.lcsim.recon.tracking.seedtracker.SeedCandidate. <init> (org.lcsim.recon.tracking.seedtracker.SeedStrategy, double)</init>		0%) 15853
© org.lcsim.recon.tracking.seedtracker.FastCheck.setDoSectorBinCheck (org.lcsim.recon.tracking.seedtracker.SectorMan	-	)%) 500
🗄 🗃 org.lcsim.recon.tracking.seedtracker.HelixFitter.FitCandidate (org.lcsim.recon.tracking.seedtracker.SeedCandidate, org.lcs		3%) 1740
🕀 🐿 org.lcsim.recon.tracking.seedtracker.HitManager. <b>OrganizeHits</b> (java.util.List)	<b>22.6 ms</b> (0	)%) 500
🗄 🗃 org.lcsim.recon.tracking.seedtracker.MakeTracks.Process (org.lcsim.event.EventHeader, java.util.List, double)	21.3 ms (0	)%) 500
🕒 Self time		)%) 500
🕀 🕲 org.hps.recon.tracking.FastCheck. <init> (org.lcsim.recon.tracking.seedtracker.SeedStrategy, double, org.lcsim.recon.track</init>	ng 4.66 ms (0	)%) 500
Org.lcsim.recon.tracking.seedtracker.SeedTrackFinder.clearTrackSeedList ()		0%) 1000
		)%) 500
• • org.lcsim.recon.tracking.seedtracker.FastCheck. <clinit></clinit>	0.008 ms (0	)%) 1

#### WHERE "SHOULD" DZTOT CUT BE?



### WHERE "SHOULD" DZTOT CUT BE?



## MORE ON COVARIANCES

### hit.getCovMatrix()[5] fetches z entry from matrix uncorrected for track dir'n

• Typical uncorrected covariance matrix:

0.3	-11.5	-0.6
-11.5	400.5	20.0
-0.6	20.0	2.0

Typical corrected covariance matrix:



In uncorrected cov matrix calculation, uncertainty factor due to unknown track dir'n ~5x too big lcsim-tracking \* 4 src/main/java \* 4 org.lcsim.fit.helicaltrack \* 4 HitUtils \* \* CovarianceFromOrigin(HelicalTrackStrip, HelicalTrackStrip): SymmetricMatrix
// Calculate the uncertainty in the unmeasured coordinate due to not knowing the track direction

// by assuming phat . u has an uncertainty of 2/sqrt(12) so dv = 2 / sqrt(12) \* seperation / sin(alpha)
double dv = Math.abs(2. \* separation / (Math.sqrt(12) \* salpha));

## MORE ON COVARIANCES

But ... reducing this factor causes side effect! More frequent error message:

org.hps.recon.tracking.TrackerReconDriver process :: Discarding track with bad HelicalTrackHit (correction distance 0.000000, chisq penalty 0.000000)

- Why? org.lcsim.fit.helicaltrack.HelicalTrackCross.setTrackDirection (which corrects HelicalTrackHits) has a `errok` check
  - if check fails, calls resetTrackDirection, which puts correction and chi-squared to 0 instead of setting them properly
  - check relies partly on uncorrected covariance matrix cov!
  - could try changing \_\_eps arbitrarily, but would like to know rationale behind this check

```
// Check to make sure we have sane errors in r-phi, r, and z - problems can occur
// if the track direction is nearly parallel to the sensor plane
boolean errok = (drphicalc(poscor, covcor) < drphicalc(pos, cov) + _eps) &&
    (drcalc(poscor, covcor) < drcalc(pos, cov) + _eps) &&
    (Math.sqrt(covcor.e(2,2)) < Math.sqrt(cov.e(2,2)) + _eps);</pre>
```