# NON-DETERMINISM IN TRACK RECO

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github issue 152

### FIXING THE CODE

- LCIO Raw → Reco: running over same event didn't always yield same result!
- Why? Track formation by SeedTracker depends upon the order of the elements in the HelicalTrackHit collection
- Quick fix (pull request approved last week): replace some HashMaps in HelicalTrackFitDriver with LinkedHashMaps, to ensure order of elements is the same each time
- Longer-term fix should be implemented, either
- I. Sort HelicalTrackHits by some logical metric before passing to SeedTracker
- 2. Overhaul SeedTracker to make results independent of order

# MIN PT CUT IN TRACK SEEDING

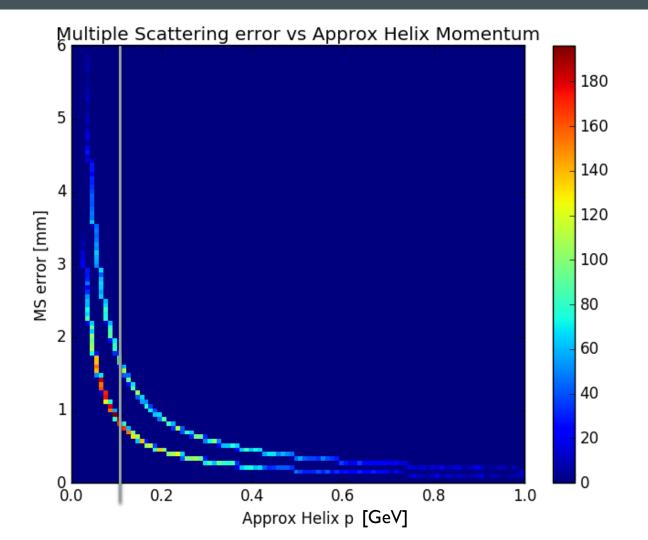
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## MIN PT CUT IN TRACK SEEDING

- Strategy includes MinPT member
- This should impose min p<sub>T</sub> for track seeds ... but actually doesn't
- e.g. default Strategy specified
   MinPT = 0.1 [GeV], but plot of
   track seeds shows many with lower
   PT



#### CURRENT CODE

- org.lcsim.recon.tracking.seedtracker.FastCheck converts minPT into Rmin
- Rmin appears as constraint in TwoPointCircleFitter (called by TwoPointCircleCheck),
   but not in ThreePointCircleFitter
- Each two-seed combination can pass the cut, but end up with three-hit seed that exceeds the cut

```
public boolean ThreePointHelixCheck(HelicalTrackHit hit1, HelicalTrackHit hit2, HelicalTrackHit hit3) {
    ...
    _cfit2 = new TwoPointCircleFitter(_RMin);
    _cfit3 = new ThreePointCircleFitter();
    ...
    if (!TwoPointCircleCheck(hit1, hit3, null)) return false;
    if (!TwoPointCircleCheck(hit2, hit3, null)) return false;
    ...
    boolean success = _cfit3.fit(p[0], p[1], p[2]);
```

### FIXING THE CODE

In ThreePointHelixCheck, add radius check after three-point circle fit

```
boolean success = _cfit3.fit(p[0], p[1], p[2]);
if (!success)
    return false;
// Retrieve the circle parameters
CircleFit circle = _cfit3.getFit();
double xc = circle.x0();
double yc = circle.y0();
double rc = Math.sqrt(xc * xc + yc * yc);
double rcurv = circle.radius();
// min pT cut
if (rcurv < _RMin)</pre>
    return false;
```