

Study of mp best geometries on straight tracks (run 5784)

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Straight tracks study

- Start from v4.4 geo on 2016 data with no field
- Study on run 5784 (11 stubs), about 20000 reconstructed tracks, 10 hrs run for the reconstructions
 - Now set up to run at slac (about 3 hrs)
- Alignment situation with nominal v1 geometry: bad
- Alignment situation with v4.4 (good for curved tracks): disaster
 - Mean values of u residuals as large as 8 microns (to be compared with < 0.8 microns at most for curved tracks) -> one order of magnitude larger
 - Sigmas: about 50% larger for straight tracks
- Try to apply a sequence of MP minimizations to improve the residual trends
- Strategy:
 - Keep stereo sensors fixed (in general)
 - Float u translations and w rotations for axial layers only
- Compare the outputs of a few new geometries

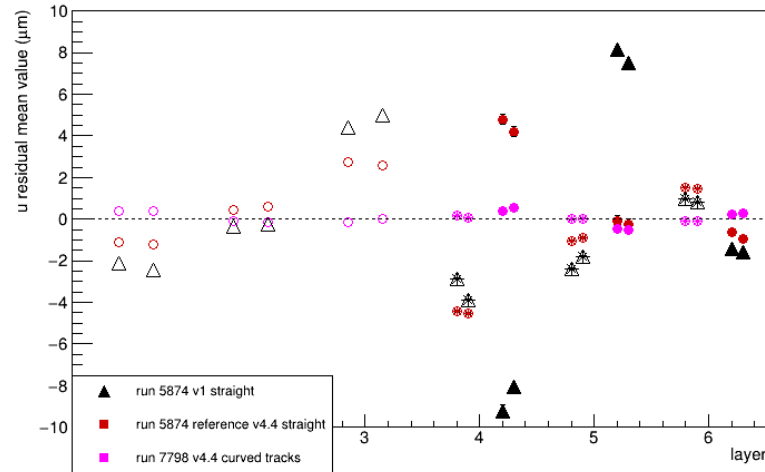
Curved vs straight comparison

Purple: best geometry v4.4 for curved tracks

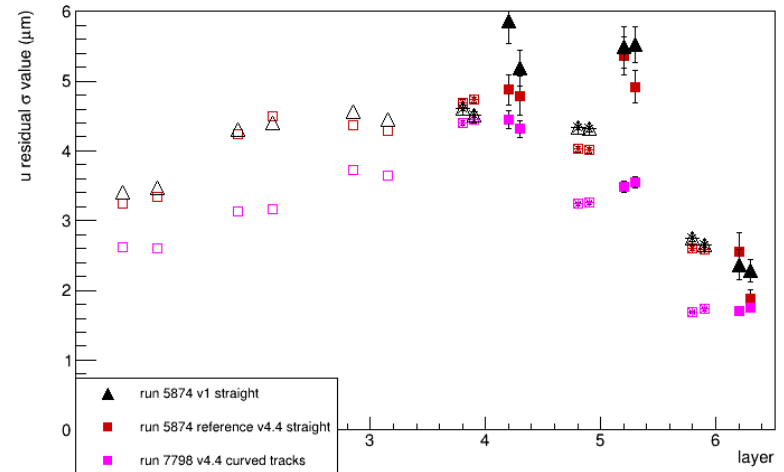
Red: same geometry for straight tracks

Black: nominal geometry for straight tracks

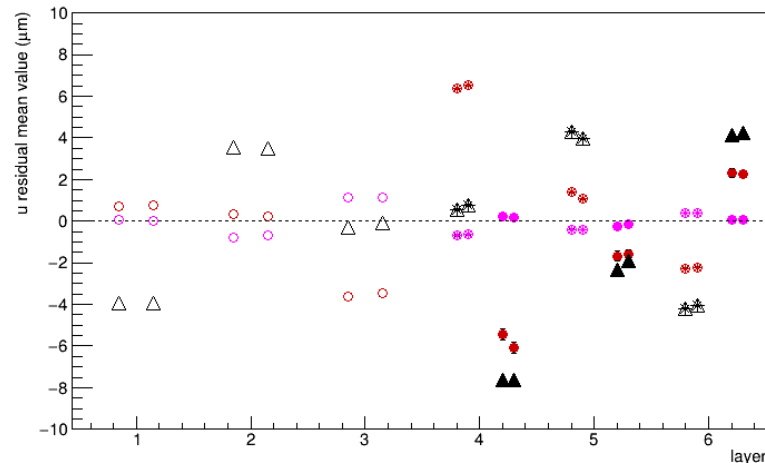
top residuals, mean value (μm)



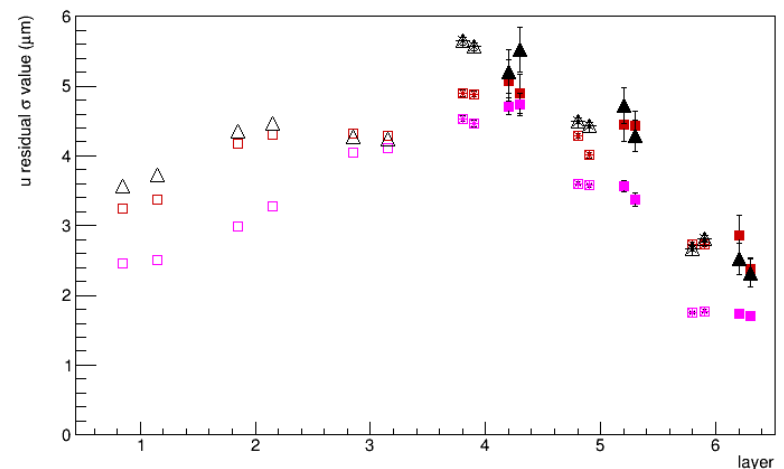
top residuals, σ (μm)



bottom residuals, mean value (μm)



bottom residuals, σ (μm)



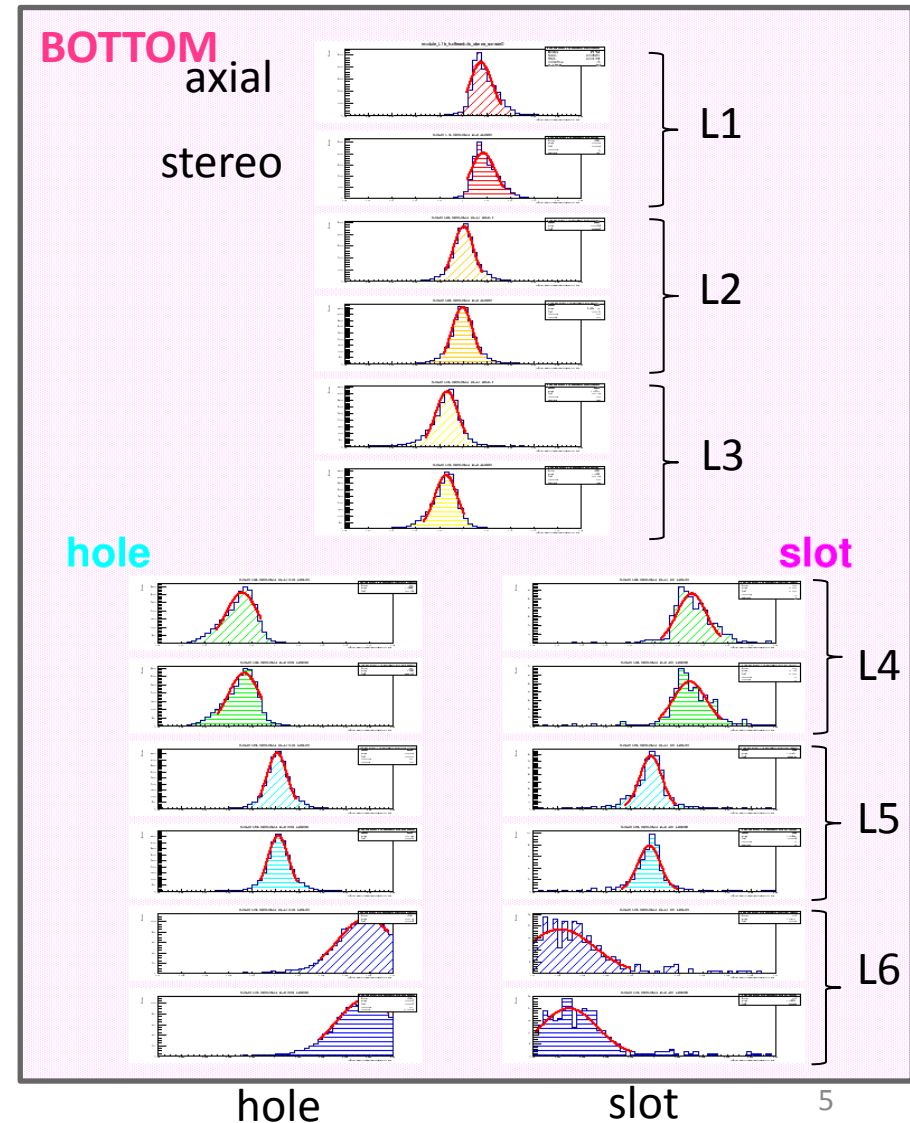
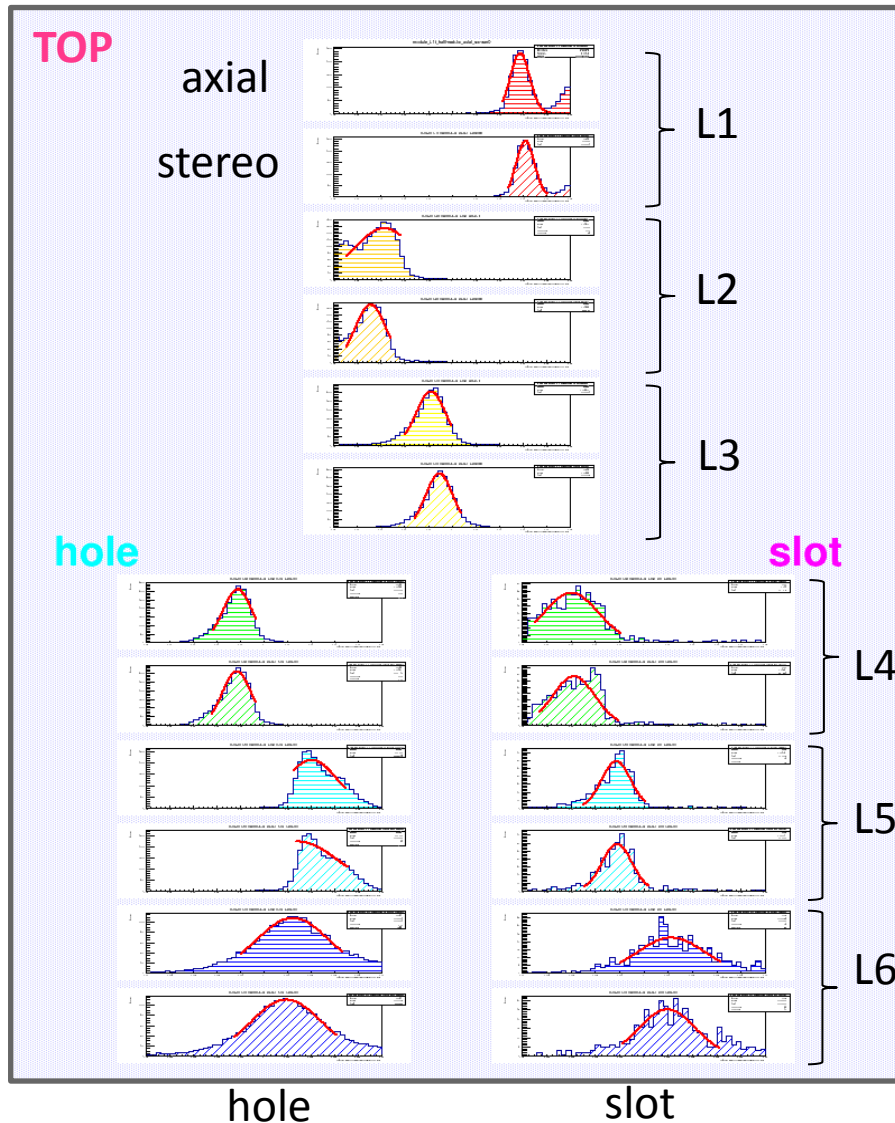
Same geometry: much better u residuals for curved tracks, smaller sigmas
Mostly critical: layers 3+4 (start to float these ones...)

Millepede alignment: tested geometries

- strategies:
 - Start from v4.4 (best geo for curved tracks)
 - Reference: v4.4 with straight tracks
 - dev1 (T&B):
 - Axial 3, u trans + w rot
 - Axial 4 slot+hole, u trans + w rot
 - Then: dev2 (T&B):
 - » Axial 2, u trans + w rot
 - » Axial 5 slot+hole, u trans + w rot
 - » Then dev3 (T&B)
 - Axial 1,4,6 (slot+hole), u trans + w rot
 - » OR dev4 (T&B)
 - Axial+stereo, hole+slot, layer 4, u trans + w rot
 - Start from v1 (nominal + optical survey)
 - Reference: v1 geometry with straight tracks
 - Dev0 (T&B):
 - Same tweaks as v4.4, fixed
 - No other alignment offset
 - dev1 (T&B):
 - Same tweaks as v4.4, fixed
 - Same free parameters as v4.4 left floating

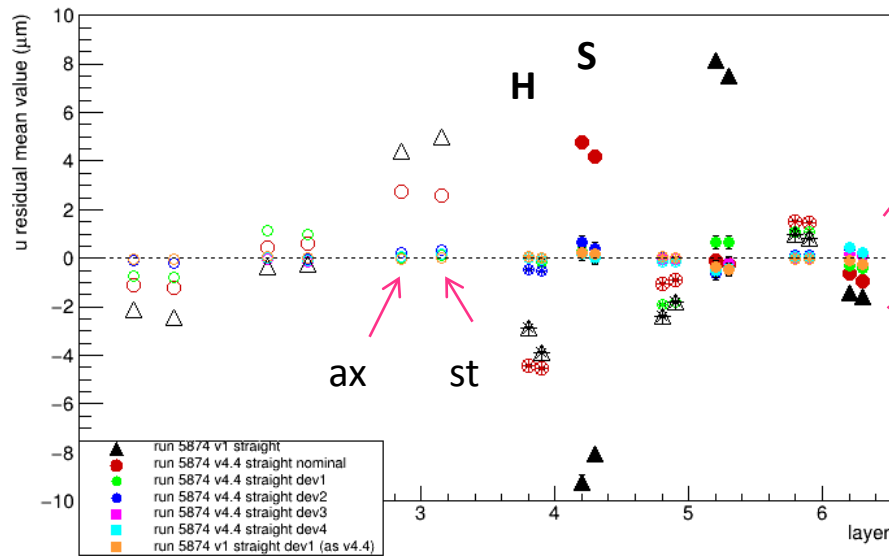
V1-dev0 geometry, GBL residuals: very bad

Not comparable with other geometries

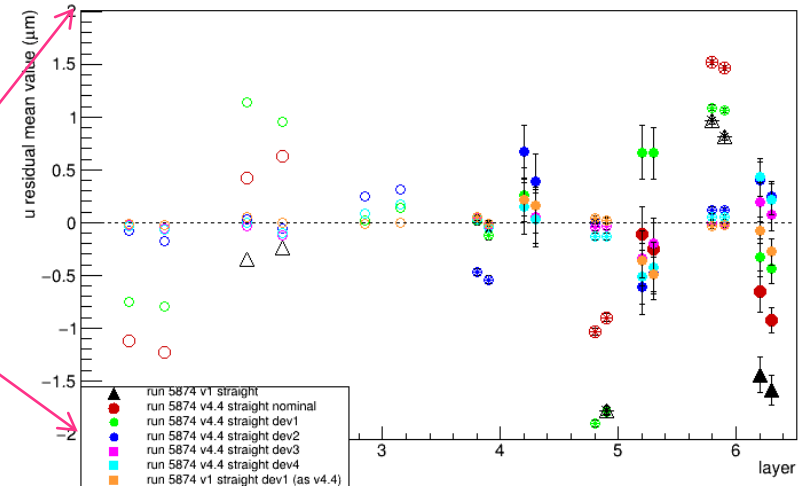


u residuals after GBL, mean

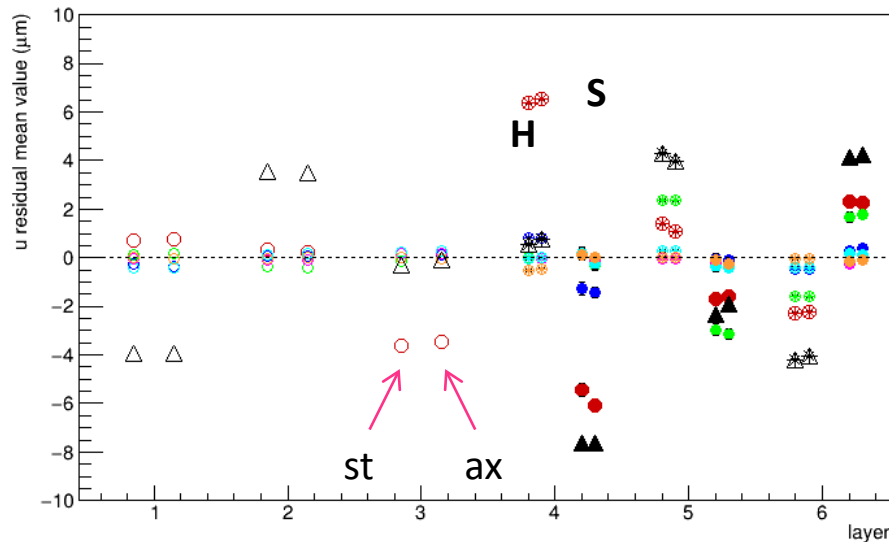
top residuals, mean value (μm)



top residuals, mean value (μm)

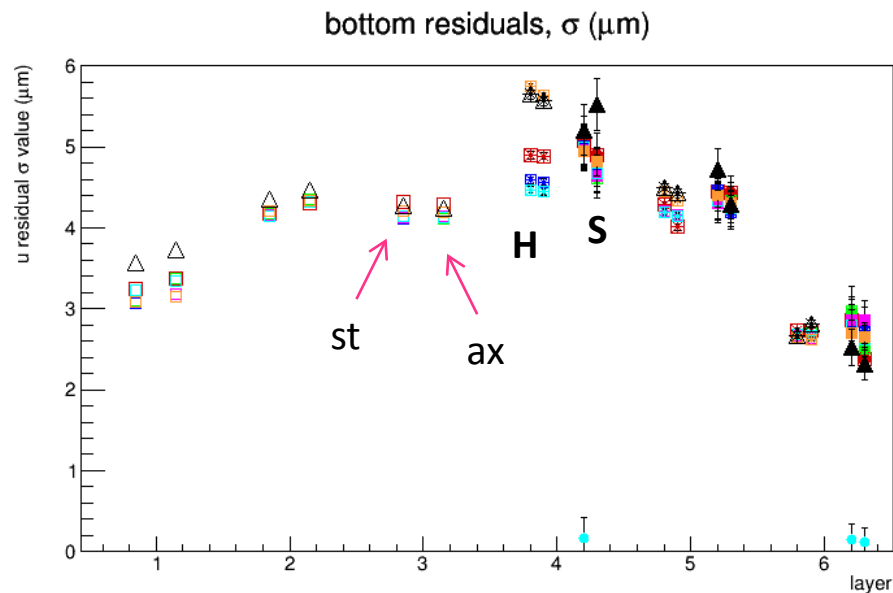
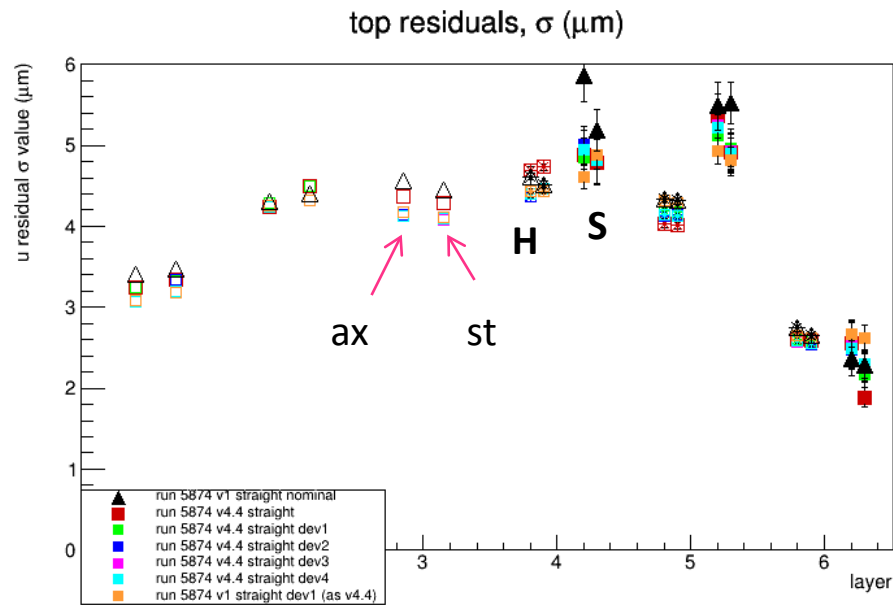


bottom residuals, mean value (μm)



- Increasing improvement for v4.4 iterations
- Hard to distinguish dev3/dev4
 - Both rely on sensor 4 floating
 - Mostly important
 - dev3 slightly better (?)
- Very good residuals out of v1+tweaks-based alignment

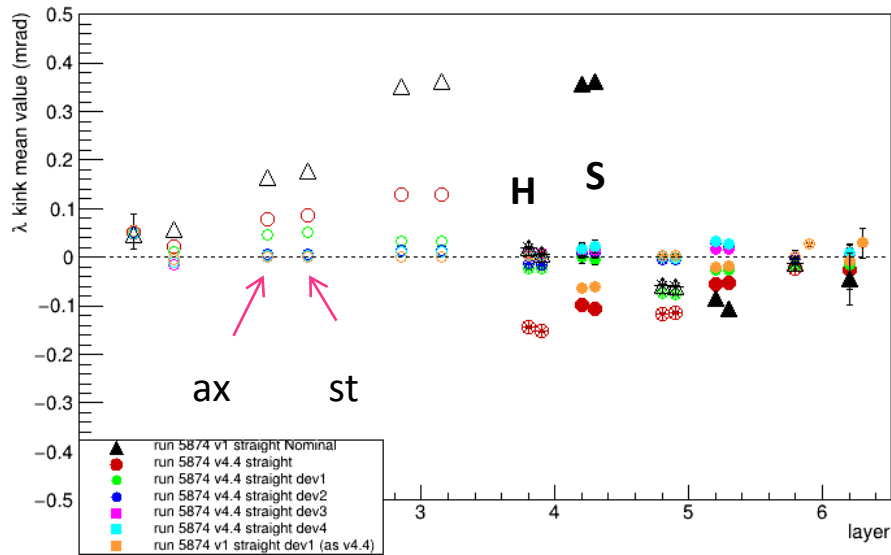
u residuals after GBL, sigma



- Improvement harder to be appreciated
- No wild fluctuations observed
- Sigmas mainly depend on data sample contamination (sizeable changes to be observed only on selected tracks)
- Same sort of “parabolic behaviour”: smaller sigmas for limiting sensors (1+6), larger for central ones (3+4)

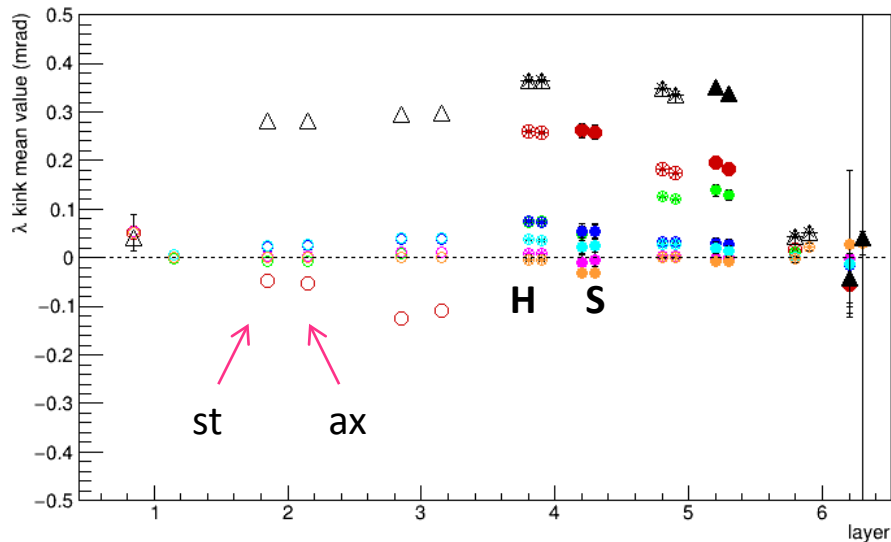
λ kinks, mean

top λ kinks, mean value (mrad)

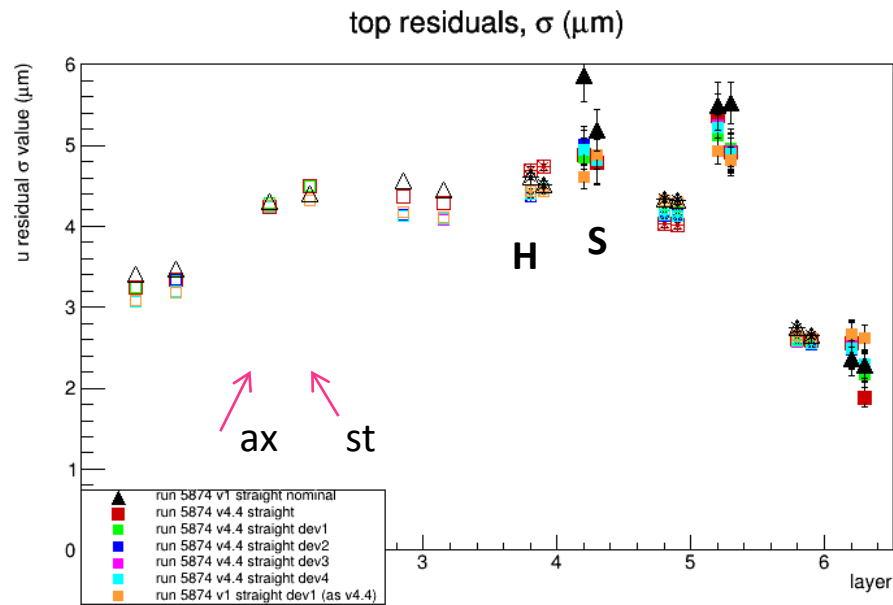


- Same level of precision as compared to curved tracks (<0.3 microns)
- Gradual improvement for the tested iterations

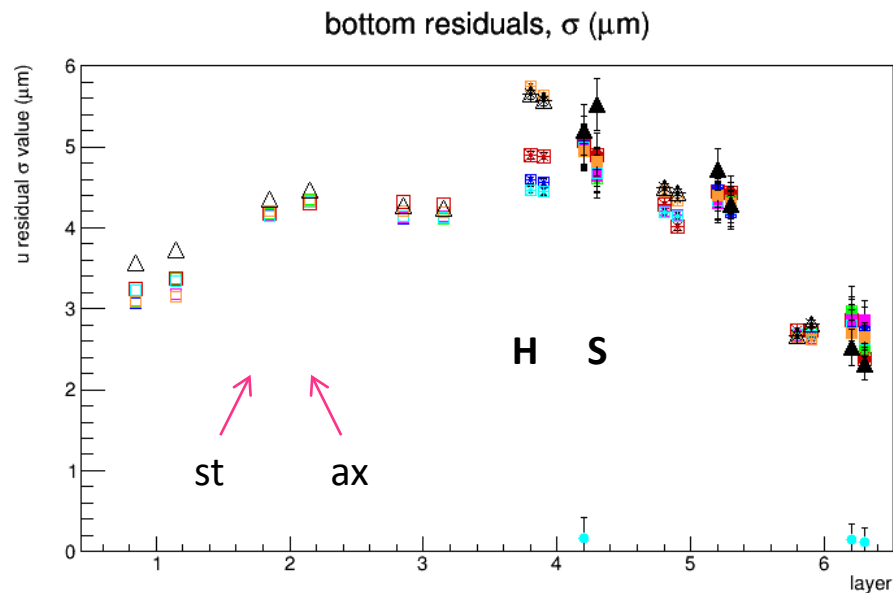
bottom λ kinks, mean value (mrad)



λ kinks, sigmas

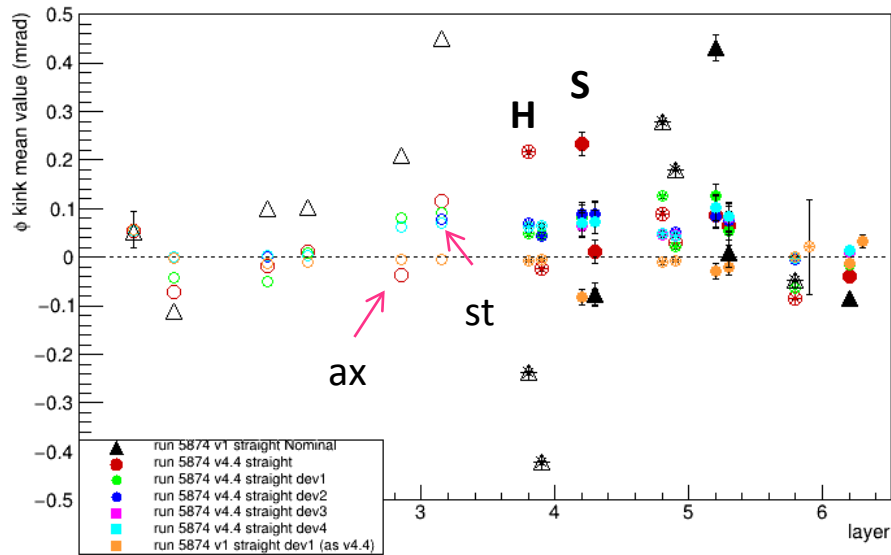


- No sensible difference
- Same level of precision as compared to curved tracks (<0.4 mrad)



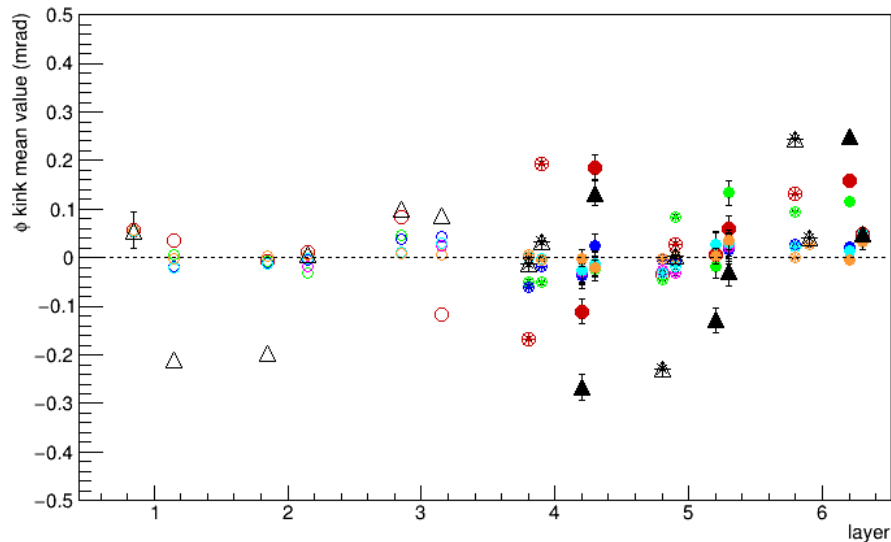
ϕ kinks, mean

top ϕ kinks, mean value (mrad)



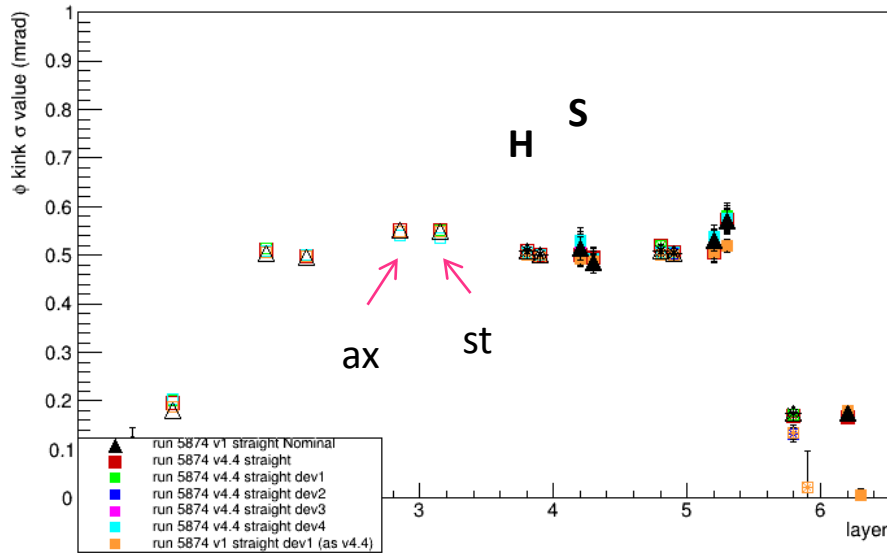
- larger fluctuations
- Precision comparable to curved tracks
- Probably the best geometry is obtained starting from scratch form dev1+tweaks

bottom ϕ kinks, mean value (mrad)

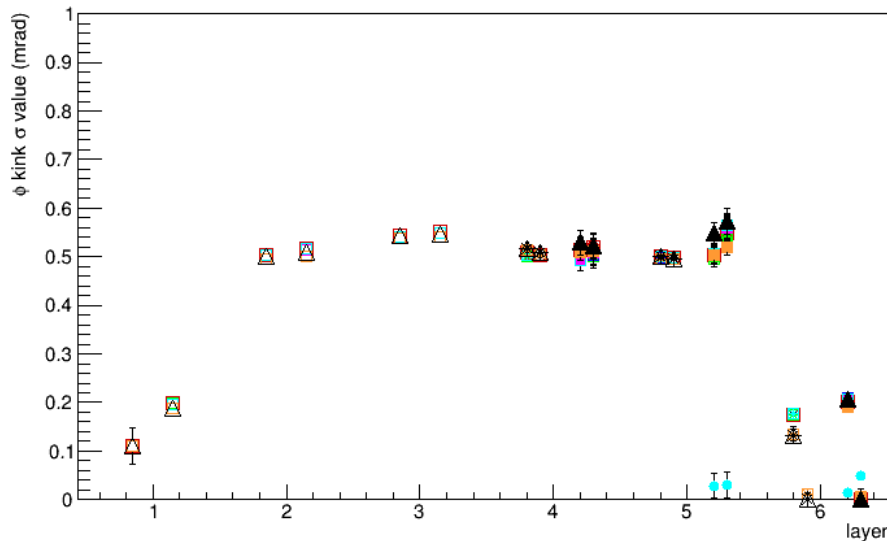


ϕ kinks, sigma

top ϕ kinks, σ (mrad)

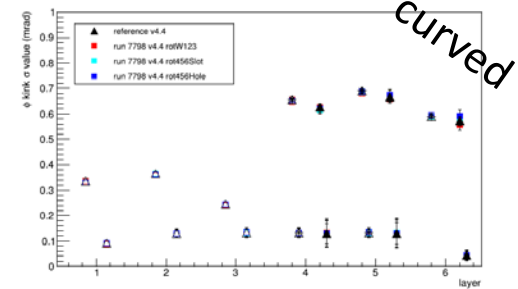


bottom ϕ kinks, σ (mrad)

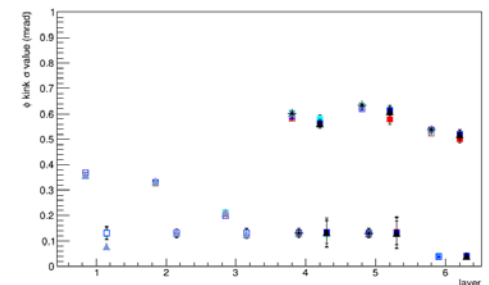


- The alternate behavior smaller sigma/first layer- larger-sigma/second layer disappears
- In this case only the axial sensor is floated, the other follows
 - Moved apart for curved tracks?
 - Almost flat (except 1-6 layers)
- Halfway value (~ 5 mrad)
- Sign error in the code??

top ϕ kinks, σ (mrad)

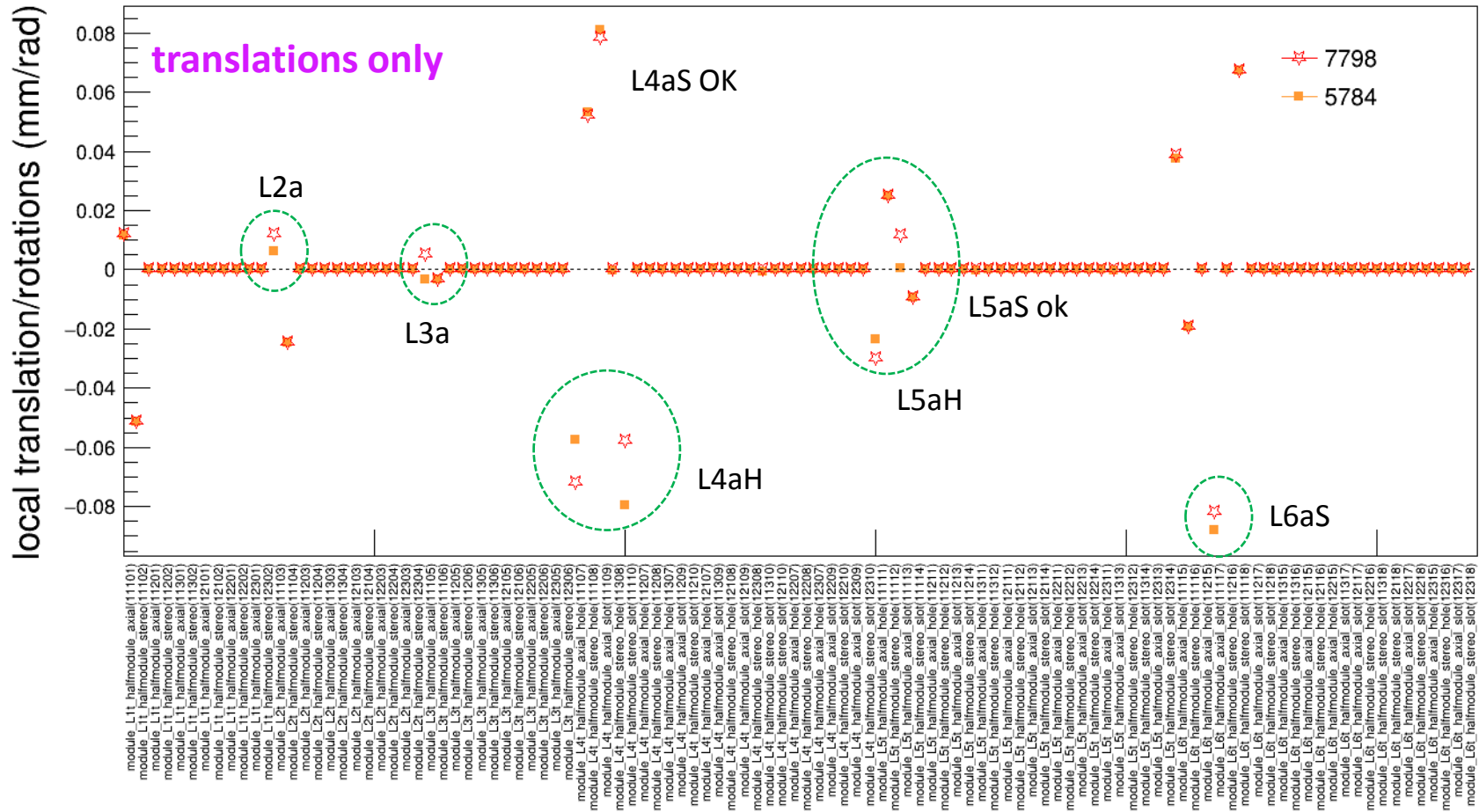


bottom ϕ kinks, σ (mrad)



Comparison of MP offsets: TOP

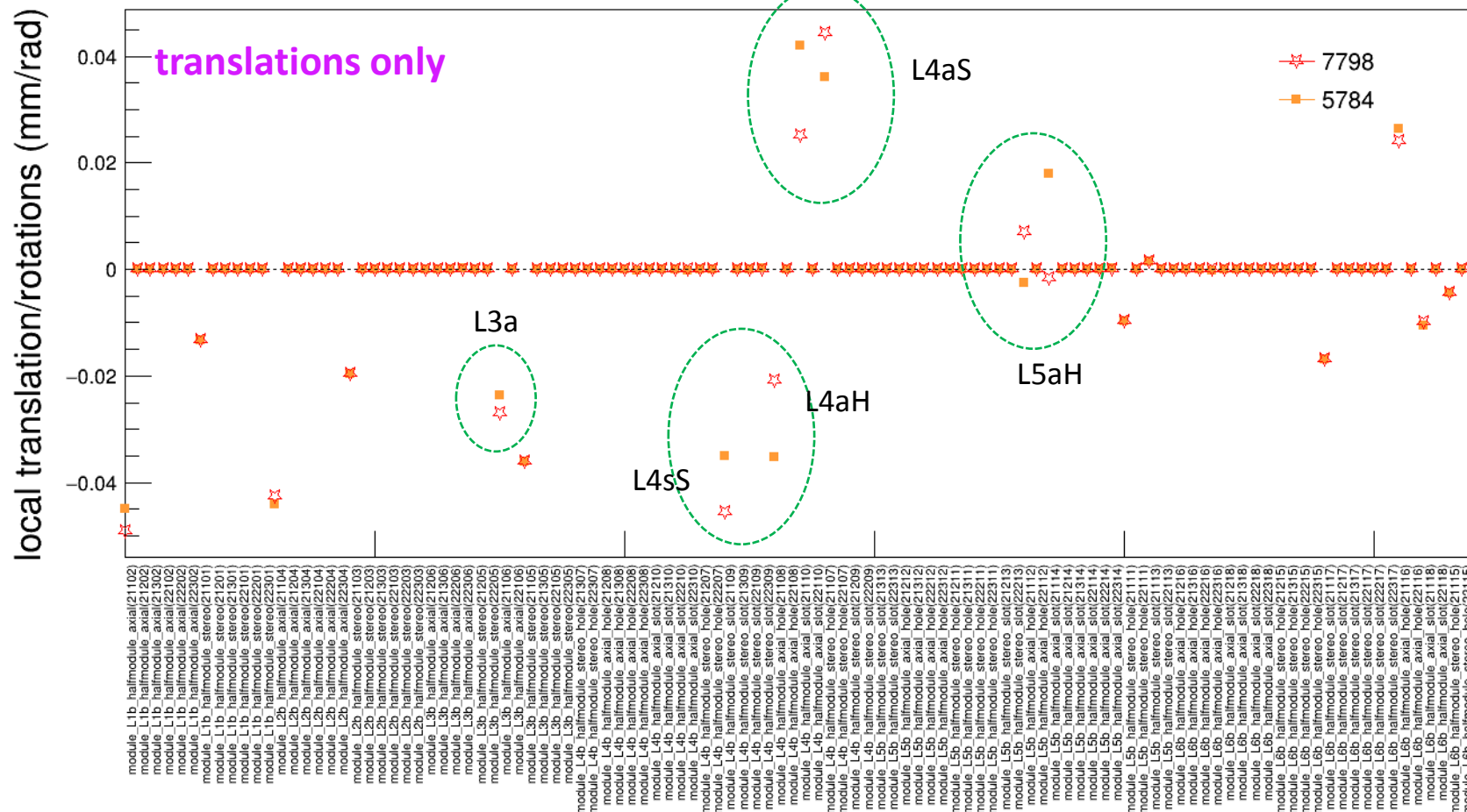
Millepede corrections per sensor, top



- Comparison of geometries as MP outputs starting from the same initial values and with the same floating degrees of freedom
 - V4.4 geometry vs
 - V1+tweaks + same floating parameters -> v1-dev1

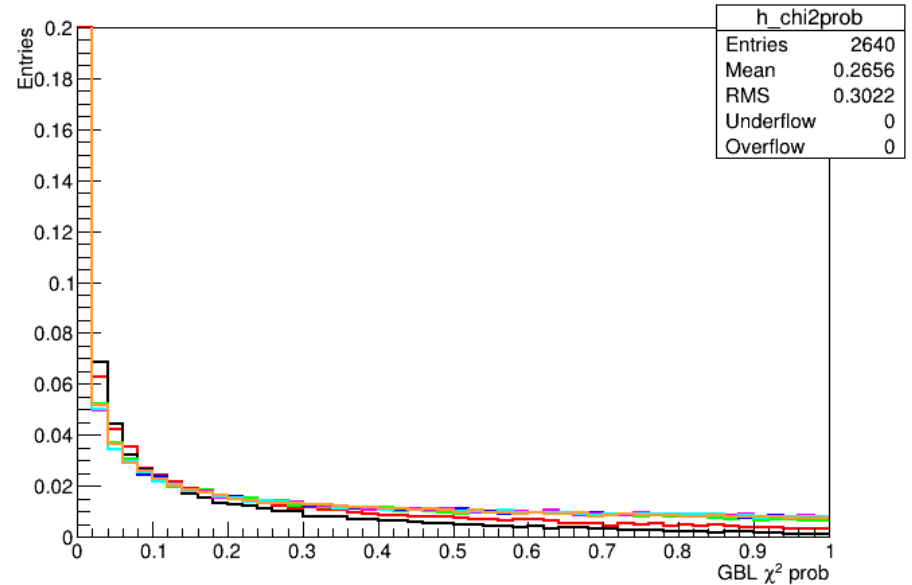
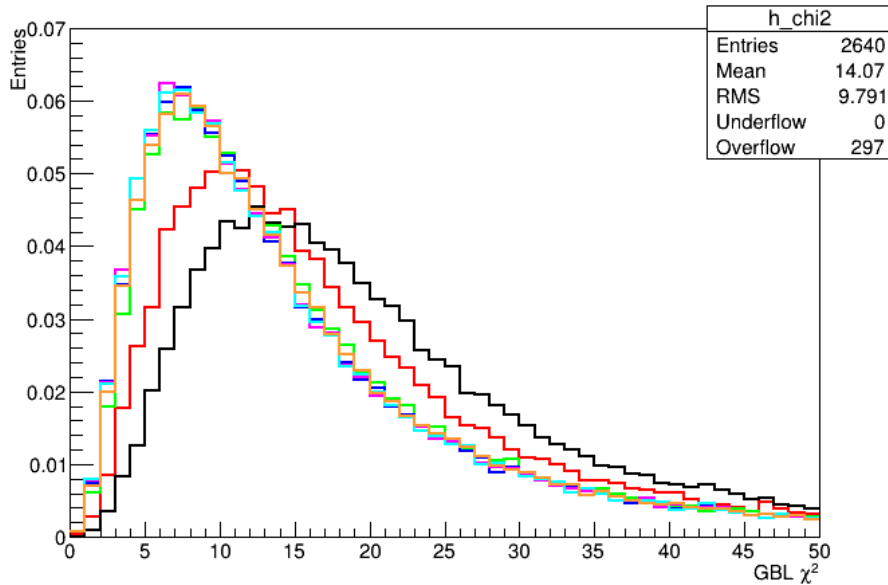
Comparison of MP offsets: BOT

Millepede corrections per sensor, bottom



No evident systematics

χ^2 distributions

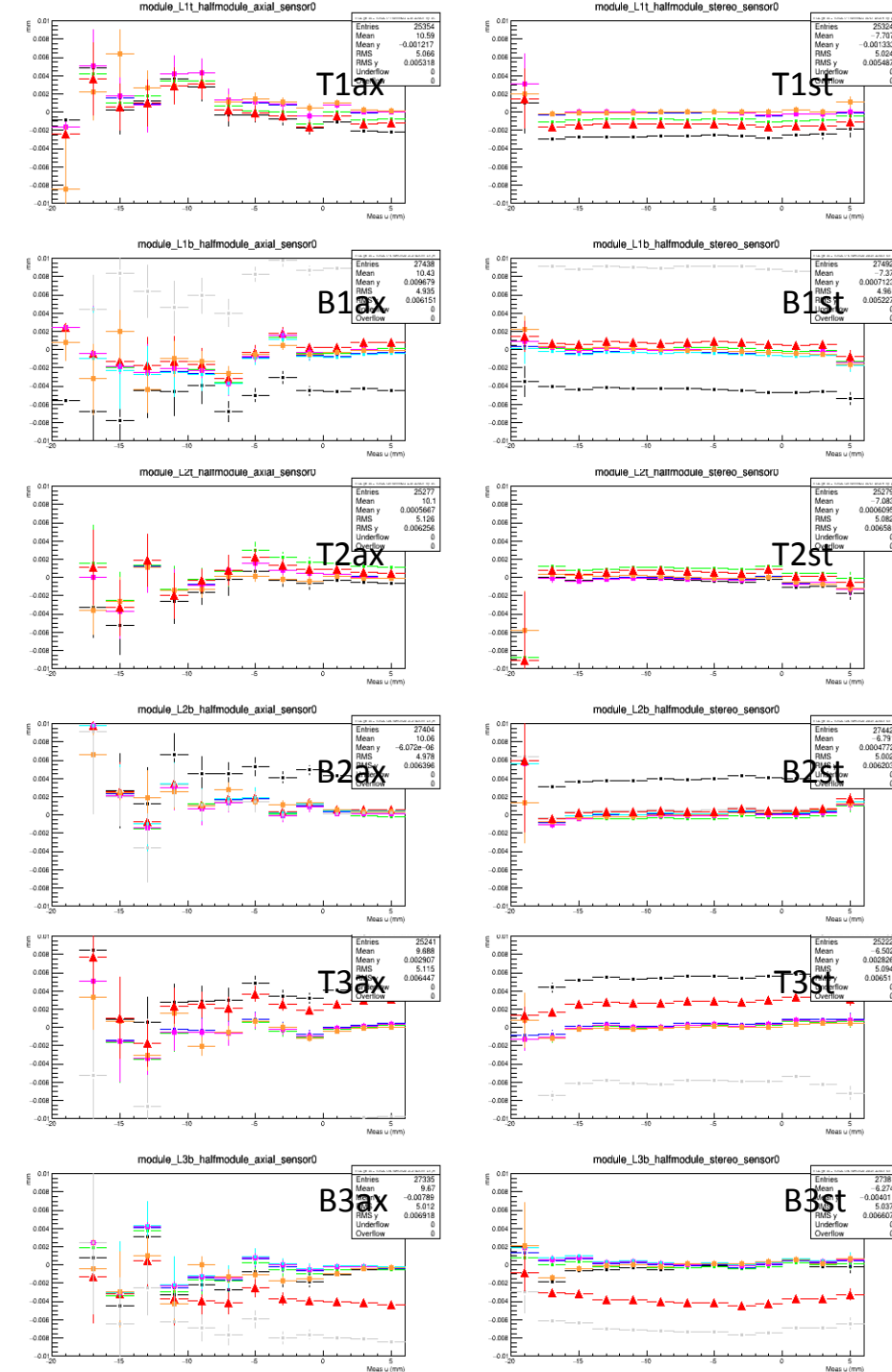


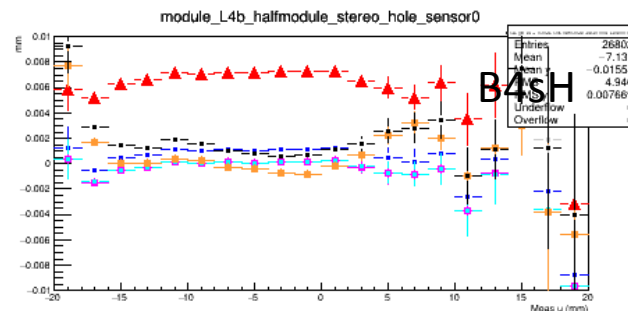
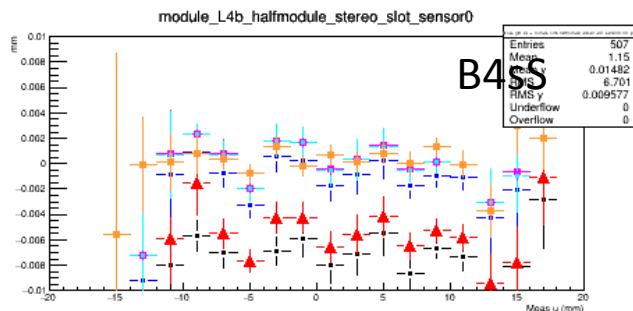
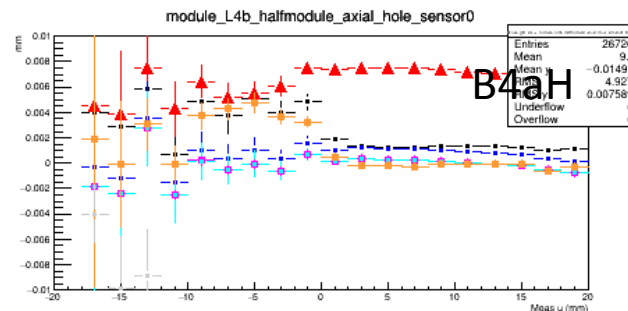
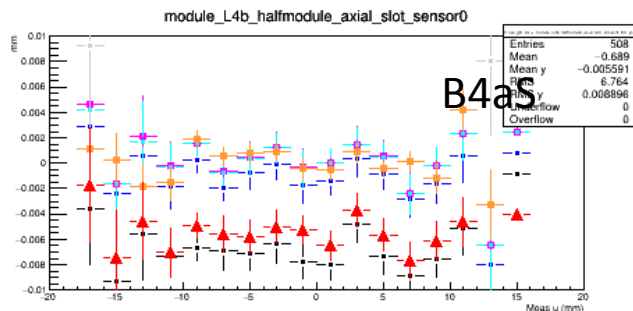
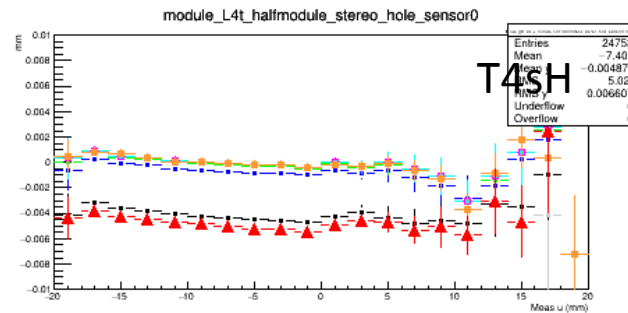
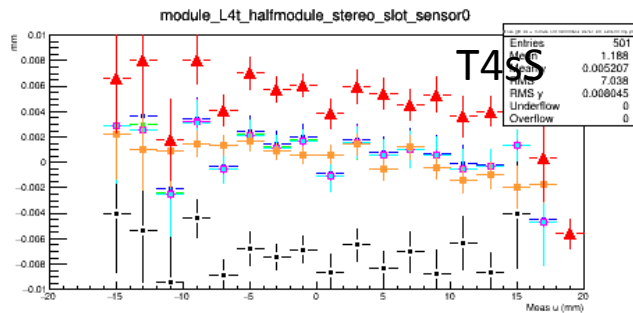
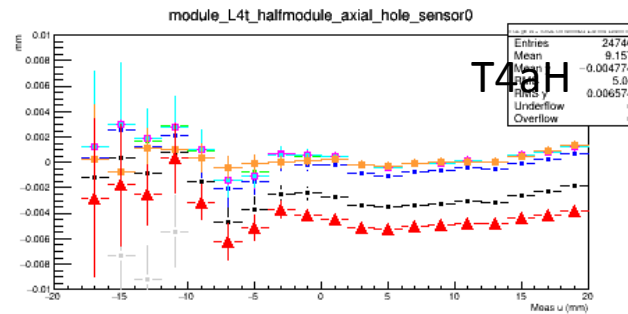
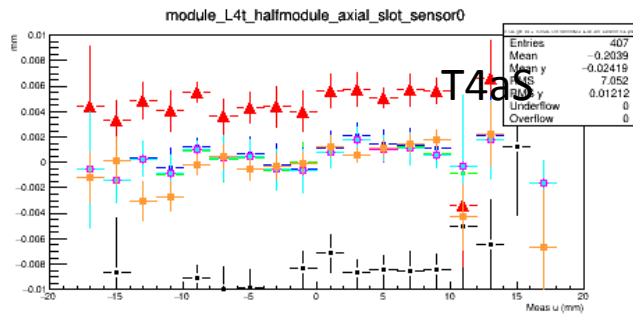
(distributions normalized to 1 to compare different statistics)

u residuals vs u profiles, layers 123

(u axis not flipped)

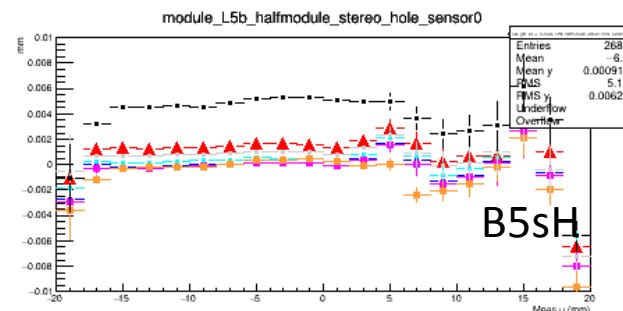
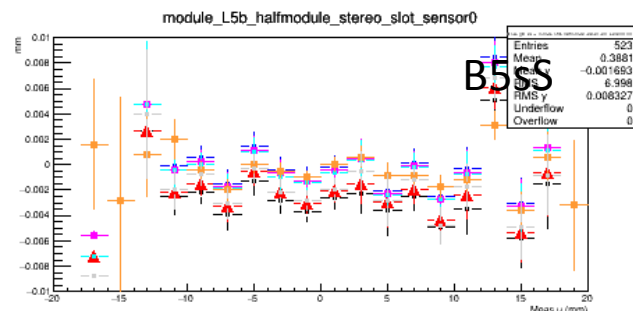
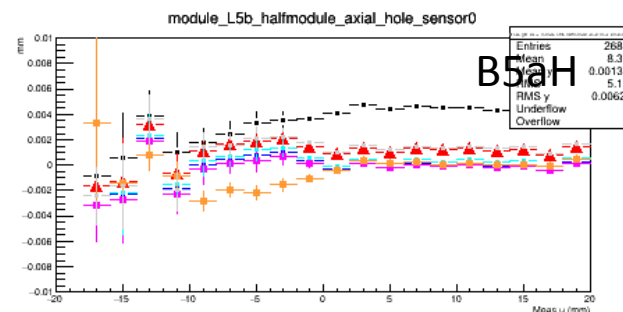
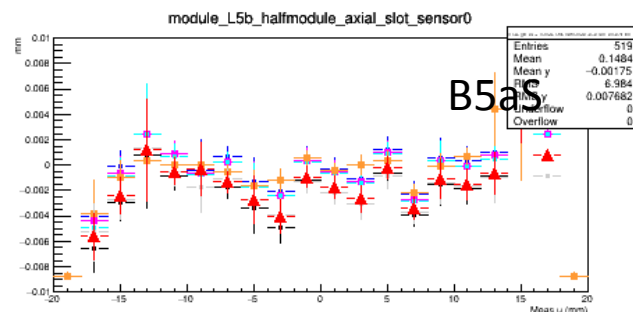
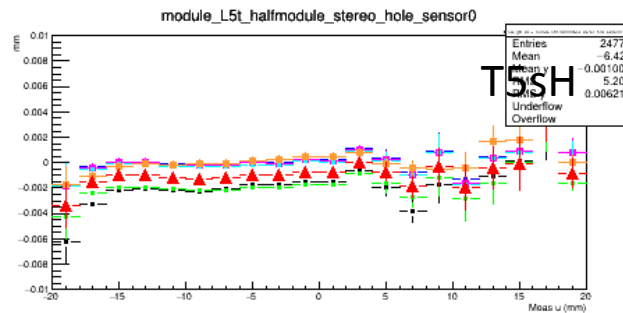
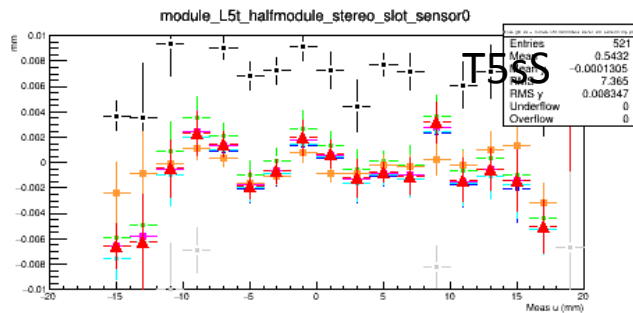
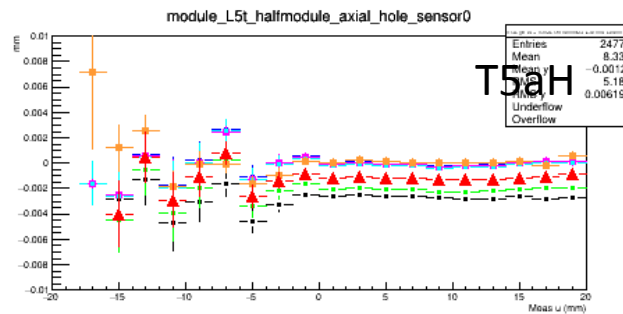
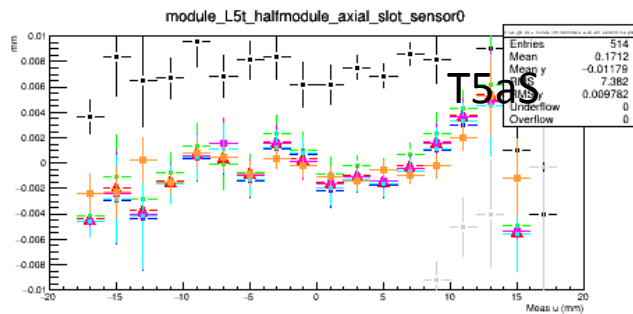
- Improvement for all stereo distributions
 - more aligned to zero
 - More horizontal
- Irregular trend for all axial modules
 - Border effects
 - General improvement





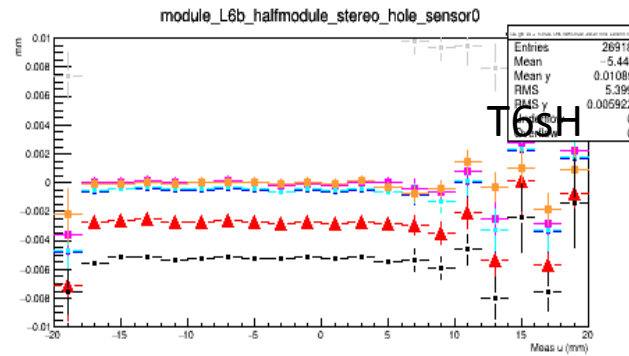
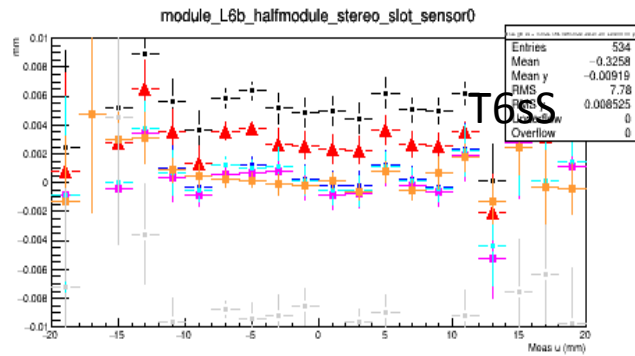
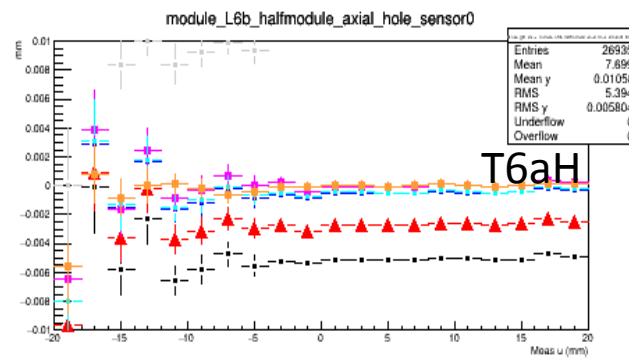
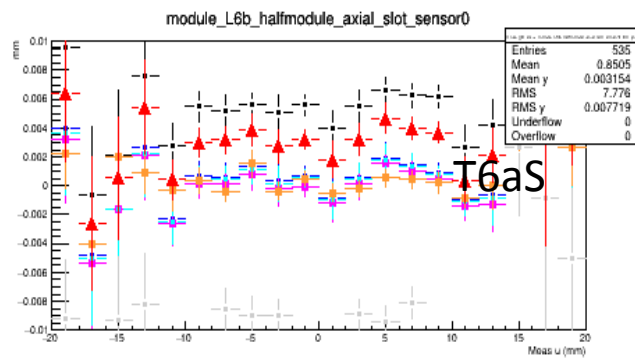
u residuals vs
u profiles,
layers 4
(u axis not flipped)

- Sizeable improvement wrt to reference distribution

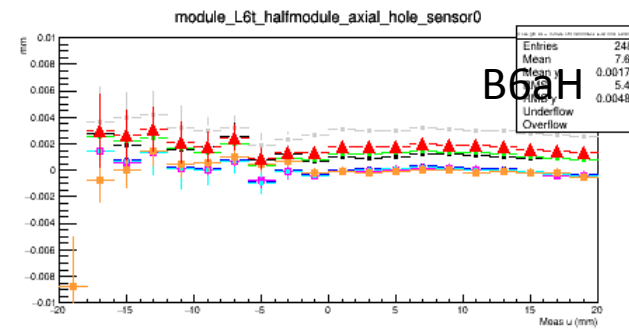
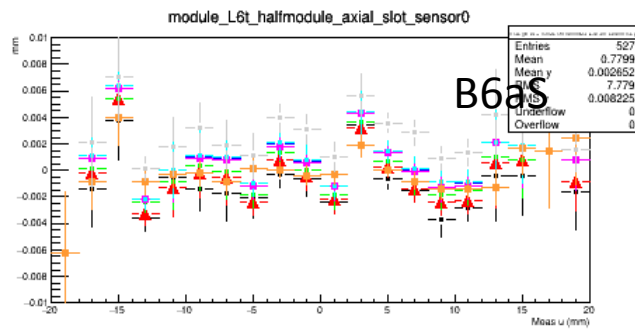


u residuals vs
u profiles,
layers 5
(u axis not flipped)

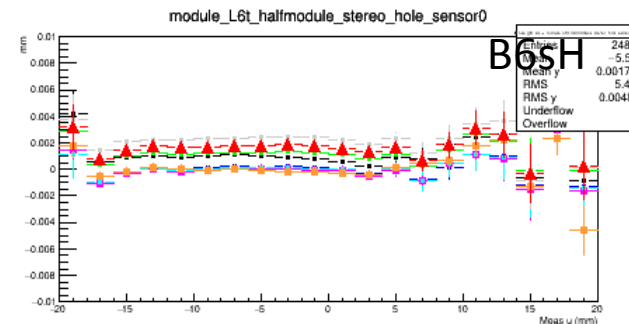
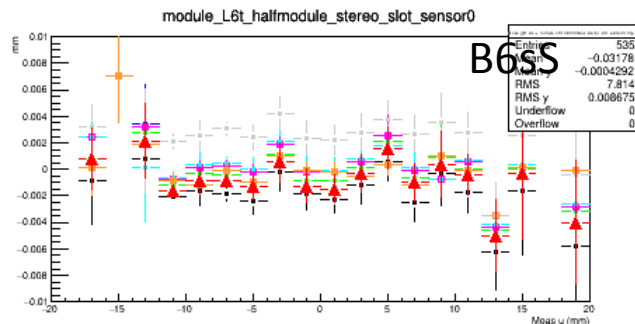
- Less remarkable improvement in the trend
- Some shadowing effects



u residuals vs
u profiles,
layers 6
(u axis not flipped)



- Some sizeable border effects



Next steps

- A few reference geometries identified:
 - Best geo for curved: v4.4
 - Best geo for straight: v4.4-dev3 and v1-dev1
- Try best straight geo for curved tracks
- ... decide next steps
- How to improve profile plots of residuals vs coordinates
 - u_res vs v plots
- Other tests: produce straight tracks best alignment floating rotations only
- Use one 2016 run to check
- Compare with MC data at the same momentum (1 GeV)