## Update on HPS Computing Operations and EVIO/LCIO Conversion

### Menu:

- Extension of current disk space
- Projected current year needs for HPS computing
- Update on EVIO/LCIO conversion

## Disk Space at SLAC for the HPS group

 Current 1.5TByte space becoming full and was already filled once and then cleaned

```
$ df /nfs/slac/g/hps
Filesystem 1K-blocks Used Available Use% Mounted on surrey04a:/vol/vol1/g.hps
```

1572864000 1304617728 268246272 83% /a/surrey04a/vol/vol1/g.hps

Users consuming the most space: Matt (~700GB), Sho (~400GB)

 SLAC CD has accepted to allocate 10TB on an NFS server for us. The proposed path is simply /nfs/slac/g/hps2

### Access to SLAC CPU

 SLAC uses the LSF batch system with balancing done through shares

SHARE_INFO_FOR: long/							
USER/GROUP	SHARES	PRIORITY	STARTED	RESERV	ED CPU_TIN	ΊE	
RUN_TIME							
lcdprodgrp	836	278.667	0	0	0.0	0	
lcd	418	139.333	0	0	0.0	0	
rpgrp	418	137.393	0	0	217.9	0	
rdgrp	342	113.982	0	0	2.4	0	
glastgrp	8707	40.554	58	0	195628.8	263975	
glastdata	4707	39.538	32	0	103115.2	140685	
babarAll	26332	8.051	821	0	4149681.8	6637443	
exoprodgrp	1000	2.535	76	0	841052.4	2094663	
atlasgrp	34307	2.031	3700	0 :	29825262.0	90663412	
glastusers	2000	1.520	310	0	1972853.6	15309514	
AllUsers	2142	0.577	1053	0	2839731.5	9809620	
cdmsdata	1000	0.574	485	0	1467043.5	256041	
theorygrp	1000	0.571	486	0	1493049.4	1395119	

## Where do HPS members end up ...

 Those with no specified batch users group affiliation end up in All Users

```
[noric02] ~ $ bugroup | grep mgraham | awk '{print $1}'
babarAll
objyusers
[noric02] ~ $ bugroup | grep meeg | awk '{print $1}'
[noric02] ~ $ bugroup | grep omoreno | awk '{print $1}'
```

\$ bugroup | grep homer | awk '{printf("%s ",\$1)}' babarSkim babarM2M babarTMSkim babarTMMerge babarOff babarBmixing babarBreco babarCharm babarCharmon babarESemil babarIhbd babarIhps babarISemil babarLepbc babarQ2body babarRadpen babarSin2b babarTauqed babar2body babar3body babarnorm babarAll genmpigrp objyusers pachyderms u-rhel4-32

## Net SLAC Batch Resources

NET cores = 5876

```
$ source General CPUs.sh
       #cores per CPU=4
                             #nodes = 72
                                             #cores =288
bal
                                                             tot cores=288
                                                                             CPUF=10
                                                                                              tot CPUF=2880
                             \#nodes = 133
                                             #cores =532
       #cores per CPU=4
boe
                                                             tot cores=532
                                                                             CPUF=10
                                                                                              tot CPUF=5320
dol
       #cores per CPU=8
                            #nodes =38
                                             #cores =304
                                                             tot cores=304
                                                                             CPUF=15.61
                                                                                              tot CPUF=4745.44
fel
       #cores per CPU=8
                            #nodes = 291
                                           #cores =2328
                                                             tot cores=2328 CPUF=11
                                                                                             tot CPUF=25608
                            #nodes =192
hea
       #cores per CPU=8
                                             #cores =1536
                                                           tot cores=1536 CPUF=14.58
                                                                                             tot CPUF=22394.9
kis
       #cores per CPU=4
                            #nodes =68
                                             #cores =272
                                                             tot cores=272
                                                                             CPUF=10
                                                                                             tot CPUF=2720
       #cores per CPU=4
yil
                            #nodes =154
                                             #cores =616
                                                             tot cores=616
                                                                             CPUF=8.46
                                                                                              tot CPUF=5211.36
```

NET CPUF = 68879.7

# HPS Projected Computing needs urgently need to plan the FY12/13 budget

 First draft of document prepared and needs feedback from HPS

> Computing Resource Needs for the HPS 2012 Test Run 24/01/12

> > by the HPS Software Group

#### Introduction:

In 2012 the HPS experiment will run around the end of the first quarter collecting data at Jefferson Labs and the analyzing it and making corresponding simulated data at SLAC and UNH. The needs of the experiment will be driven by:

- · the data storage for the raw and reconstructed data
- simulated data
- n-tuples produced by analysts
- · computing cycles for the simulation and then reconstruction of both the real and simulated data
- computing cycles for the analysis work

These needs are quantified below:

#### Production needs:

The raw data event sizes per subdetector are provided by the test run proposal at:

https://confluence.slac.stanford.edu/download/attachments/86676777/HPSTestRunProposal-February18.pdf?version=1&r

	Event Size (byte:
ECAL	504
SVT	2821
Total	3325

total events

The trigger rate expected for the first week is 10KHz during commissioning and then upto 50KHz. 30KHz is used as the averaget trigger rate:

Trigger run1 L3 run1	frequency 30000	pass thru rate	Hz 30000 30000
Data Output ra	ate run1		Bytes/sec 9.98E+07

The net number events for the requested two week run time is:

runtime(days) uptime fraction

per run Events 14 50.00% 3.63E+10

Note that I have included a 50% inefficiency since it is very unlikely

that we would achieve the maximum data rate early in this two week test run.

Thus the total raw data volume expected is:

Total Data Volume

60.33 Tbytes

The estimated reconstructed data volume is:

passing fraction

Filter	100.00%			3.63E+10	events per pass
Acceptance of the Control of the Con	4309000	X raw	Size	Net Size	
Recon Data		2	60.33	120.66	Tbytes
MC Data		0.1	90.49	9.05	Tbytes
and the net reconstructed data volume will be			129.71	Tbytes	

and the estimated amount of CPU needed using typical current cores is:

and the estimated amount of or o needed using typical current cores is.							
	Lumi in multiples	#Raw					
	of raw data cnt	Events	CPU (s)/event	CPU seconds			
ReconSpecInt2000	2	3.63E+10	0.1	7.26E+09			
MC SpecInt2000	0.1	3.63E+09	5	1.81E+09			

The max. see between SLAC and other US sites

by ATLAS

Assuming the raw data and reconstructed data are all stored at SLAC then this yields 320 TBytes with 100 TBytes being imported from JLab. By the way, note that we may not keep the raw EVIO data at SLAC but it may be stored with the LCIO files and so I've kept it in the net count. Immediate access to the reconstructed data will be needed at SLAC which means that an import rate of at least 5 Tbytes/day will need to be maintained. The reconstructed data will need to be exported to UNH and simulation and reconstruction output from UNH will need to be imported. This is roughly 100 Tbytes being transferred in each direction but spread out over two months.

The CPU required is ~9 Giga CPU seconds. However, note that the data reconstruction includes two passes. To accomplish the reconstructions and simulation over a period of eight weeks 9 Giga CPU seconds/(86400 seconds/day \* 56 days) = 1860 cores. Assuming that UNH can provide about half? the processing power then the request to SLAC from HPS would be for an allocation allowing ~1000 cores to be occupied by HPS production jobs for two months.

The net storage (raw + reconstructed needed) needed is ~200 Tbytes. Since at this time it is unlikely to be able to have an allocation for this much disk space, the HPSS tape storage system will be used. At any given time at least 20% of this should be accessible directly from disk to reduce the load on the tape drives and minimize the staging wait. Thus a 40 Tbytes disk cache is needed

managed with XROOTD/SCALA.

Means for avoiding potential costs will be discussed at the PPA Scientific Computing meeting this Friday

#### Analysis computing needs:

The time to analyze one event will likely be roughly equivalent to the reconstruction time but the events will be filtered. Assuming 10% of the events pass the filters the amount of CPU time needed will be 20 GigaEvents \* 10% \* 0.1 CPU seconds = 200 M CPU seconds. If this is spread over two months then an allocation of ~100 cores/day would satisfy the needs. Storage need estimates from discussions within the group are 10 Tbytes. At least a 50% contingency on this would be wise.

#### LCSIM support

#### Conditions database:

The HPS group requires the help of the Tony Johnson and his Data Handling Group group to prepare the conditions database (CDB) needed for the HPS test run in spring 2012. From discussions with Tony, it sounds like this can be accomplished by Tony advising an assistant (most likely from his group) over a period of one month. This would be building upon work previously done for EXO and CDMS. The CDB will use a MySQL instance to store run and time dependent constants for the HPS subdetectors as well as relevant accelerator, ambient and data quality monitoring constants. The MySQL database will need to be public so as to be accessible offsite in particular for sites at Jefferson Labs and the University of New Hampshire. The deadline for having a product that HPS can use to test storing the initial constants is February 10th, 2012. The FTEs needed for this one month project is 0.10.

## Computing Expertise

 Finally there is a projection for the fraction of time needed from Tony, Jeremy and Norman

## Feeding EVIO to LCSIM

- Input raw data in EVIO format
- Apply map from channel address to geometric representation of detector element

see Mauri's slide

Store mapped raw data in hash tables with keys

class accessrawhpsdata extends SIOLCParameters

with hash tables like

Map<String,int[]> intMap

also for floats and strings and can easily be extended to other types

## Next

- Two possible paths are allowed
  - LCSIM drivers can access the header information and hash tables in memory (i.e. « get » functions are provided in the accessrawhpsdata class)
  - Functions exist in accessrawhpsdata for persisting the tables in LCIO format and retrieving them